

# *BarrelTime*

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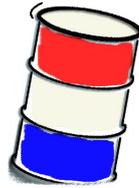
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## Welcome to *BarrelTime*

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Welcome to *BarrelTime* – the most complete Barrel Racing Management system available. The numerous features are because of feedback from YOU, the users in the Barrel Racing Community.

If you haven't used *BarrelTime*, give it a spin. This **new** version is the easiest to use version of *BarrelTime* yet! Take a quick look at the "**Getting Started**" topics – but don't spend too much time reading help files.

After setting up your system defaults, start entering riders and horses. If you've got records from a small show. Enter the data as a "**Direct Entry**," then print the "**Run Order**" and "**Race Results**" reports to give you a good feel of how the system works.

Finally, set up a test show with one race and maybe 20 or so runs for **\*today**, then run the test show. (You won't need to plug-in the timer, although you can.)

**\*NOTE:** The only races that will show up under the "**Timer**" menu are races with **today's** date. Also, the Auto-Draw Run Number routine activates when there are more than 15 horses to work with.

There are a few conventions used in this Help File that are used to help you identify what you are looking at or what you should do (and hopefully not confuse you).

**NOTE: This is an important tip or hint.**

Window Headings are named using a Blue Bold Typeface:

**This is a *BarrelTime* Window Heading**

Many Windows have more than one page; the additional pages are accessed by clicking on the labeled tab. The Help instructions will tell you to Click on Tab "TabName" to move you to the correct page.

Warnings or on-screen messages are written using Red Bold Typeface:

**This is a Warning Message**

Menu Chains are written in Times Bold Typeface with a separator (" | ") between each sub-menu selection: | **Main Menu** | **Sub-Menu Choice** | **Sub-Sub-Menu** |

If the information in the Help Topic relates to a specific Window, the Menu Chains are displayed at the bottom of the page for quick reference.

Anything that you are supposed to enter from the keyboard is written using Courier Bold Typeface: **Type this in the field**, with a green "field" background.

Also, *BarrelTime* folders/directories are written in Courier Bold: "**C:\Sandata\Barreltime\Data.**"



## *BarrelTime* Version Summary

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There are several implementations of *BarrelTime*, each of them built on the same functional base:

**Demo Version:** the Demo Version is a *full working copy* of the "Professional Version," except that the demo license expires in in 60 days, at which time the user must decide whether or not to purchase an activation key. All versions of *BarrelTime* are distributed as the demo. The activation key determines which licensed version is activated. Cost FREE.

**Professional Version:** The Professional Version is designed to accommodate a wide range of professional barrel racing show management needs. This version supports a wide variety of show formats and sanctioning organizations, as well as the ability to customize the system to meet the show managers needs. It supports rules for the NBHA, BBR, WPRA, and others. Cost \$299.95.

**Director's Version:** The Director's Version is an economical version designed with NBHA District Director in mind. The focus of this version are the races and show management needed by an NBHA district director. Supports NBHA district shows, but options used for other organizations and race formats are limited. Cost \$199.95.

**Backyard Version:** The Backyard Version is a very economical version designed for the neighborhood backyard show. It supports a database of up to 30 riders with their horses, and up to 12 riders per race. It supports barrel racing and pole bending in a one, two or three division, 1sec/D format. It does not support any sanctioning organizations. Cost \$29.95.

**Small Show Version:** The Small Show Version is another economical version for the races and show management needs of a small nonprofit organization or the occasional show manager. This version is limited to 25 riders/horses per race, and does not support sanctioning organizations such as NBHA. Some racing formats have limited options or may not be available. Cost \$74.95.

**Small Show Plus:** Small Show Plus is the same as the Small Show Version except that it is limited to 50 riders/horses per race. You may outgrow the Small Show Version, and grow into the Small Show Plus version. Upgrade from Small Show for \$74.95 or install new for \$149.95.

**Version Numbers:** The opening screen of *BarrelTime* shows a version number in the format of "vN.na", where "N" is the primary version number. ".n" is the secondary version number and "a" is a sub-version number. For example the first release of version 2 was "v2.0a". The next update was "v2.0b", etc. The "alpha" updates reflect minor changes and improvements (perhaps a single-line bug fix), whereas a change in the primary version number indicates substantial changes/improvements.

**DOS** Versions are no longer supported. Support for Dot Matrix printers has been dropped.

There are two kinds of licenses for using **BarrelTime**, the Demo License and the Full User License.

**Demo License:** The **BarrelTime** Demo License entitles the user to use a demo copy of **BarrelTime** Professional for 60 days, after which the user needs to purchase an activation key to convert it to a Full User License to continue using **BarrelTime** under the terms of the license agreement.

Furthermore, the Demo user is entitled to make and distribute copies of the Demo version of **BarrelTime** provided that all files originally distributed with the **BarrelTime** Demo are contained in the copies.

**Full User License:** The **BarrelTime** Full User License is a "Site License / Subscription" in that the user is allowed to copy the full version of **BarrelTime** onto two computers (typically an office desktop computer and an arena laptop) in order to efficiently manage barrel races in the office and in the arena. **BarrelTime** contains routines to facilitate copying the information from one computer to the other in order to keep both machines current.

Additionally, users who chose to network several computers may set up any number of "Remote" computers networked into the "Main" computer in order to have two or more registration stations available, or to run the Arena computer as a remote. **BarrelTime** contains routines to facilitate setting up the "remote" computer stations; the "main" computer serves as the data server for the network.

**NOTE: Simply stated -- you need one Full User License as long a you are only running one show at a time.**

If you are running more than one show at a time, please contact Sandune Data Systems for a Multiple Site Use License.

The user may make copies of the Demo Disk for distribution -- See Demo Version topic.

**BarrelTime** is distributed as a demo. To activate your demo to a "Fully Licensed" version and one year subscription, call Sandune Data Systems for an immediate activation, or send your check or money order (with your phone number and what time to call back) to the address below. The activation key must be given to you by telephone.

**Updates and Upgrades:** The most current version is posted on the [www.barreltime.com](http://www.barreltime.com) website. You are never charged for an upgrade or update.

Order or Upgrade **BarrelTime** from:

**Sandune Data Systems**  
**#1 Lake of the falls Parkway.**  
**Mosca, CO 81146**  
**719-378-2320 voice**  
**sandata@ctelco.net**

## Start Using *BarrelTime*

When you first open *BarrelTime* (either from a CD or from a download), you are automatically sent to the *BarrelTime* Set Up Defaults Window. If you're reading this, you have already seen it! These defaults are the first step in Customizing *BarrelTime* to make it yours. If you need to get back to the Set Up Defaults page to make changes, go to | Utilities | Set Up Defaults | BarrelTime Defaults |.

**Name**

**BarrelTime**  
Professional Version Demo 5.8a

Organization: **Sandune Trail Riders**

Name: **Robert Schultz**

Title: **Chief PooPaah**

Address: **1 Lake of the Falls**

City: **Mosca** CO **81146**

eMail: **sandata@ctelco.net**

Phone: **(719)378-2320** Fax: ( ) -

Phone 2: ( ) -

Powered By **BASE**

**Name/Address** | **Sanctioning** | **Settings**

Find | Prev | Next | Add | Edit | Delete | Help | Quit

**NOTE:** *BarrelTime* uses several editing screens similar to this one. The Command Buttons at the bottom of the editing screen control what you are able to do with this screen. **You cannot Edit this information without first clicking the [Edit] Button.** In order to **[Add]** a new record, you must click the **[Add]** Button. When a record has been Added or Edited, you must click the **[Save]** Button to save the changed information, or click the **[Ignore]** button to not save changes made while editing or adding information.

**Organization:** Enter the name of your Club, District, or Organization.

**NBHA District Directors -- It is highly recommended that you enter your NBHA District using this format: "NBHA -- Colorado Dist CO99" (of course entering your ACTUAL state and district number). This format -- if used consistently across the NBHA districts -- simplifies the merging of district information.**

**NBHA State Directors -- Enter your NBHA District using this format: "NBHA -- Colorado Dist CO99" for State Level Shows (of course entering your ACTUAL state and district number). The "99" (district 99) tells the system that you are a State Director running a State Show. Regional Directors use "98." If you double as a District Director, use your District Number for your District Shows.**

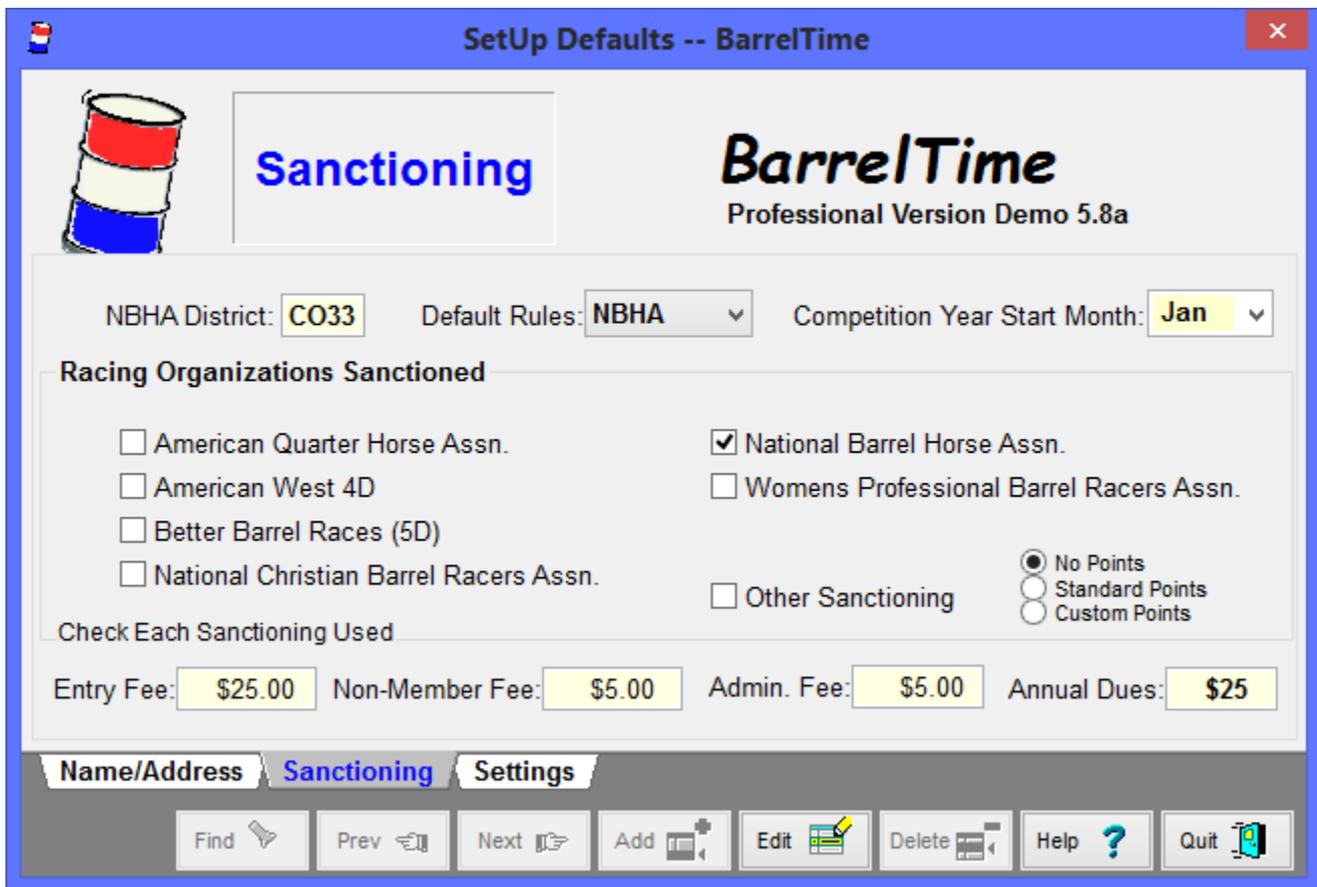
**Name:** Should be your name or the name of the District Director, Club Secretary, etc.

**Title:** District Director, Secretary, Gopher, etc.

**Address & Phone Info:** Enter as appropriate.

Click the **[Save]** Command Button then --

Click on the Sanctioning Tab --



**NBHA District:** Enter your NBHA District Number. If you are not an NBHA District Director but run NBHA Sanctioned shows or commonly use the NBHA formats, enter the local NBHA District anyway.

**Default Rules:** Select the Sanctioning Rules under which you run most of your races.

**Racing Organizations Sanctioned:** Put a check mark in each type of Sanctioning you will use in your shows. The Sanctioning must be checked here in order to set up a show using that sanctioning.

**Competition Year Start Month:** Select for your Default Sanctioning Organization.

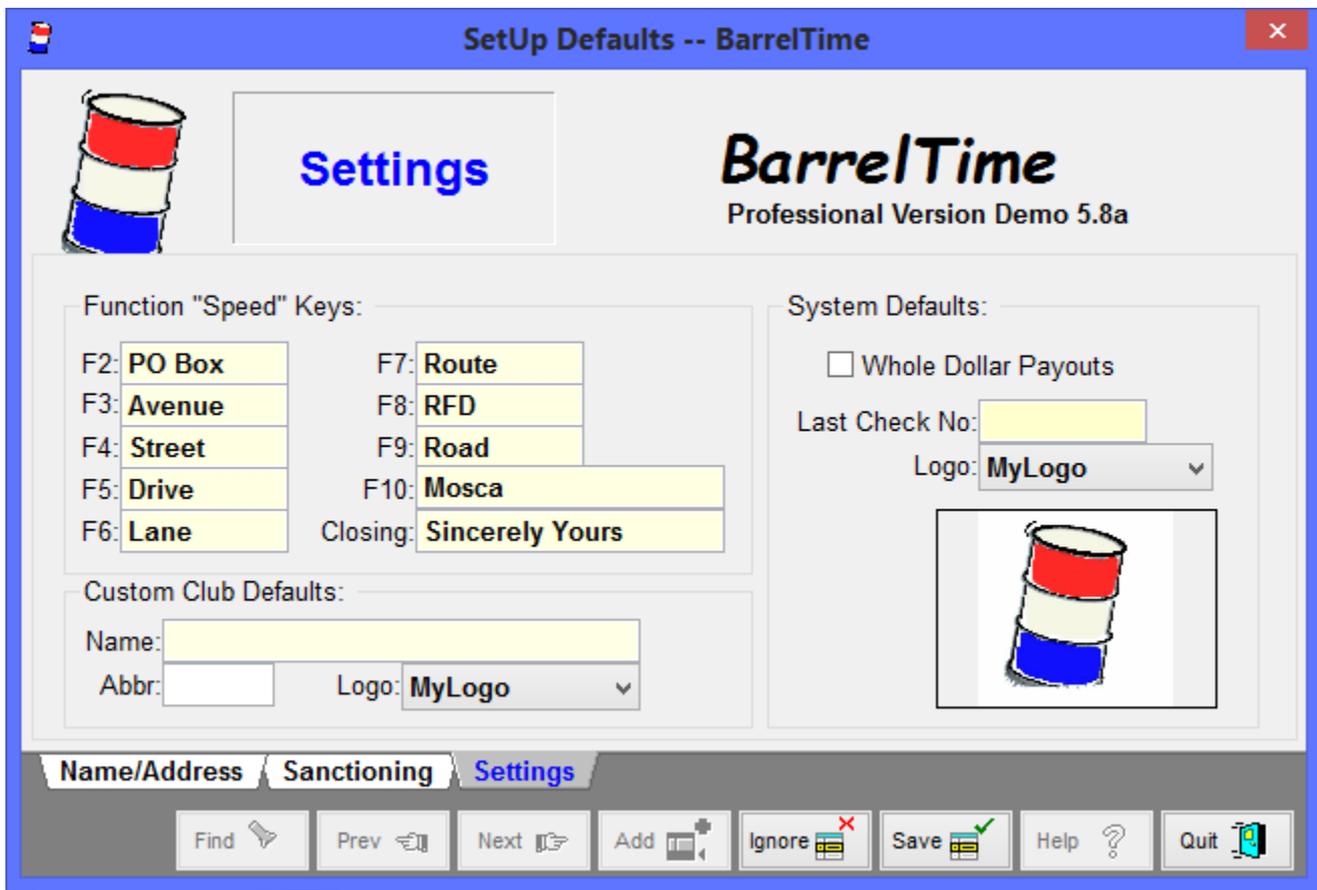
**Default Entry Fee:** Your usual entry fee.

**Non-Member Fee:** The usual extra fee paid by non-members of your club or sanctioning organization.

**Annual Dues:** The club, district or sanctioning organizations fee that you need to keep track of.

Click the **[Save]** Command Button then --

Click on the Settings Tab --



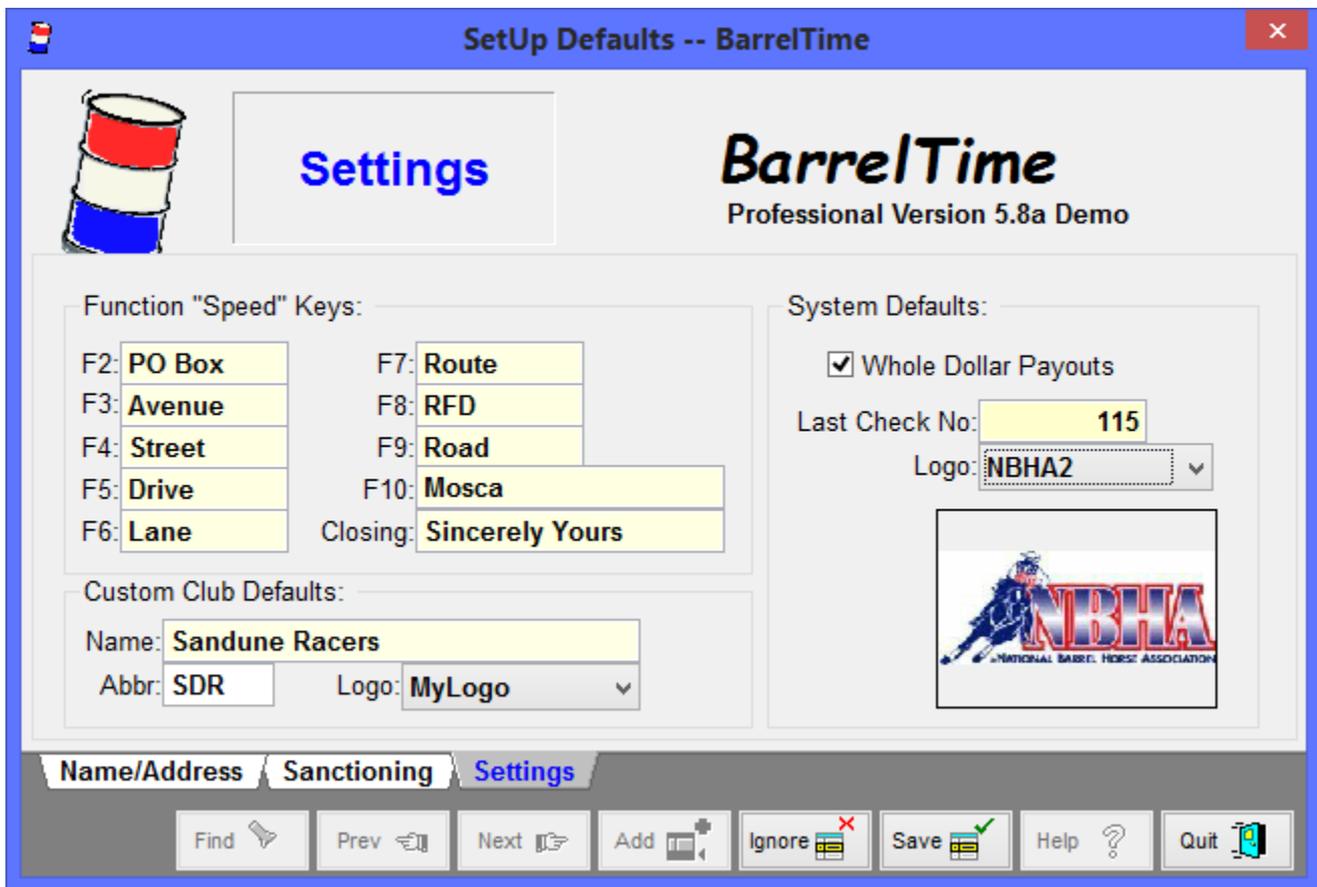
**Speed Keys:** You can use the Function Keys "F2" through "F10" as address speed keys when entering names and address. If you want to redefine the Speed Keys, do it here. Note that "F10" is the name of your city from the first page of this window. Hitting "F10" sure beats typing "Albuquerque" or "Cincinnati" dozens of times!

**Closing:** Used with the form letter routine. Edit this if you prefer a different standard closing to your letters.

**Logo:** Select from the included sanctioning logos. The default is "MyLogo.jpg." If you have your own logo, make a .jpg copy of it named "MyLogo.jpg" and replace the default.

**Whole Dollar Payments:** Check this if you want your payouts rounded to whole dollar amounts. (You will introduce a "rounding factor" that can be as large as +/- \$0.99 in your payout totals.)

**Last Check Number:** If you are printing checks from this system, enter the last check number issued here.



Here the Whole Dollar Payout has been selected, and the "NBHA2" logo has been selected. Once this change is [**Save**]d, these will become your defaults.

| Utilities | Set Up Defaults | Barrel Racer Defaults |



**Rider & Horse Page:** Rider/Contestant information and their Horse Names are entered in the **Riders & Horses** window accessed from **Files | Names - Riders & Horses**. The first page is for the Rider and Horse information, the second (tab) page is for managing the Rider's membership and sanctioning information.

**Riders & Horses -- BarrelTime**

**Names** **BarrelTime**

Name: **Horserider, Suzie** (ID: 101, 558)

Address: **123 Fourth**

City: **Mosca** CO **81146**

DOB: **01/01/1960** SSN: \_\_\_\_\_

Phone No: **(719)555-1211** **(719)555-1211**

eMail: **ilovehorses@email.net**

Other //

Other Memberships

AQHA  WPRA Details on Membership Page

AW4D  BBR

NCBRA

NBHA Membership

NBHA

ID #: **12345**

District: **CO33**

Suspended

Expires **12/31/2015**

Horses:

Horse Name	Up	Down	Add	Edit	Delete
Catcherintheride	Up	Down	Add	Edit	Delete
Suzie's Surprise					
Onedown Two2Go					
ChexinTheMail					

Dues Status

Dues Paid Dues: \_\_\_\_\_

Mailing List

Comments: \_\_\_\_\_

**Riders & Horses** **Membership**

Find Prev Next Add Edit Delete Help Quit

**NOTE:** *BarrelTime* uses numerous editing screens with Command Buttons at the bottom of the screen similar to this. The Command Buttons control what you are able to do on/with screen. **You cannot Edit this information without first clicking the [Edit] Button.** In order to **[Add]** a new record, you must click the **[Add]** Button. When a record has been Added or Edited, you must click the **[Save]** Button to Save the changed information, or click the **[Ignore]** button to **not save** the changed information.

**NOTE:** There is only one field for the name (instead of one field for the Firstname and a second field for the Lastname). Enter names using a "**Lastname, Firstname**" format. (That is - Lastname *comma space* Firstname.) The system usually know when and where to use the "Firstname Lastname" format. A number of the reports ask you to choose which format you want.

Enter the name, address and membership information as appropriate. The entry field's **backgrounds turn green** when you are adding/editing data. Fields with a **blue background** are not user editable.

**NOTE:** When entering addresses, the system jumps to the Zip Code after the second address line. Enter the Zip Code. The system looks up the City and State for you. (If the Zip Code is wrong or the city/state need changing, you will be able to overwrite the City/State/Zip information during **[Add]** or in **[Edit].**)

**NOTE:** Click the CheckBox following the Phone# to Copy the number into the Cell Phone Field.

**Social Security Numbers** are not visible except when you are in **[Edit]** and the cursor is in the SSN field. That provides on-screen SSN security in that they are not normally visible to anyone looking over your shoulder during race registration. The SSN is not a required field.

The Date of Birth (**DOB**) is required for running Youth and Senior Races. The system will grump at you if you enter only partial NBHA information.

**Comments:** You can put anything you want here. This is the only place it is seen.

**Horse Picklist:** Enter the horse names for each horse this rider uses. If a horse is shared by contestants, enter the horse's name for each rider that uses it. You will be clicking and picking the horse names from the information you enter here.

**NOTE:** The vertical command buttons are used to add/edit and manage this rider's horses. The horizontal command buttons are linked to the rider.

**NOTE: Editing or Deleting Name & Horse Information:** Name, Address and District affiliation changes can be made at any time. However, if someone leaves your club/district for parts unknown (or too far away to participate in your shows), do not delete them from your names file until you have closed out your show year. You need them in the system in order to do the year end reports, and to re-run any other reports or activities in which they participated.

Horse names -- again, if the rider gets rid of a horse, do not delete the horse until after the year-end closing to assure that any reports show the horse participation. If the horse is bought by another rider, just add that horse to the new rider's horses as normal. (The computer thinks it's a different horse.) Obviously, if the horse was not used during the Competition Year (or the Rider did not compete), the deletion can be done immediately.

Click the **[Add]** command button to add a new name/horse, or the **[Edit]** command button to edit the information. Click the **[Save]** button when done.



Finding a Rider: You can use the [Next]/[Previous] Buttons on the first page to find a rider, but it is usually faster to Click on the [Find] Control Button. Then start entering the Rider's last name until it shows on the picklist. Highlight/Pick the name, then Click the [OK] button. If not found click [Add Rider].

Membership Page: The membership page is for keeping track of membership in the supported sanctioning organizations.

| Files | Names - Riders & Horses |

## Setting Up Shows



**To set up a show**, go to |Files|Shows| in the Main Menu. For the purpose of *BarrelTime* software, a "Show" is one or more races run on one or more days staged as *single event* .

Notice that the **Show Manager** window has four tabbed pages. Each page relates to differing aspects of the Show. Here's how they're used:

**NOTE:** *BarrelTime* uses a number of editing screens similar to this one. The Command Buttons at the bottom of the editing screen control what you are able to do with this screen. **You cannot Edit this information without first clicking the [Edit] Button.** In order to **[Add]** a new record, you must click the **[Add]** Button. When a record has been Added or Edited, you must click the **[Save]** Button to save the changed information, or click the **[Ignore]** button to not save the changed information.

**Shows Page --** This is where you enter the information about the Show -- Umbrella information that applies to all the races run in this show.

**Show:** Enter the name of the Show: ("**Sandunes Extravaganza**")

**Arena/Location:** Name of the Arena or Location. ("**Sandune Arena**" or "**Zapata Ranch**")

**City & State:** Wherever the Show is located. ("**Nowhere, CO**")

**Show Date:** Obviously the Show Date. If the show spans more than one day, input the show's first date.

**NOTE:** **Click on the Calendar** to pick & review the show date.

**Stall Assignment:** Check "[\_] Stall Assignment" if there are stalls available for assignment **at this Show** . Checking this box initiates the Stall Assignments tracking and reporting routines. When checked, a "Race" named "Stall Assignment," race number "000" is generated for this show and used to track stall assignments and fees. See: | **Register** | **Assign Stalls** | and | **Print** | **Assigned Stalls** | for more info.

**Show No:** Automatically assigned. The first two digits is the year. The next three digits are assigned serially. (Fields with a blue background are not user editable.)

**View by:** Sets the display order to Name Order, Show Number or Date when you **[Find]** the show.

## Races Page:

Show: **Sandune Extravaganza** 09/01/2014 Show No: 14001  
Race Name: **Novice Buckle Race** 09/01/2014 Race No: 001

Rules: Format: 3D Open Race  Half Sec 1st Div:   
Yth/Snr: Yth/Snr Pole Bending:  Half Sec 4 Divs:

Fees: Entry Fee: \$25.00  
Non-Member Fee: \$5.00

Sanctioned by: AQHA  NBHA  Sponsoring Dist:   
AW4D  NCBRA   
BBR  WPRA

CoSanctioned Dists:


Shows Races Race Info Run Data

Find Prev Next Add Edit Delete Help Quit

**Races Page** -- This is where you enter the details about each race in the show. The Show Information is carried forward from the Shows tab. (Fields with a blue background are not user editable.)

**Race Name** : Enter the Name of the Race. ("**Novice Buckle Race**")

**NOTE:** If this is the **First Go** of any race, enter it as "**1st Go**" + racename. (example, "**1st Go Calamity Race**") The words "**1st Go**" (not case sensitive) in the race name triggers sub routines to manage multi-go races.

**Race Date:** Enter/confirm the Race Date either directly from the keyboard.

**NOTE:** **Click on the Calendar** to pick & review the race date(s).

**Race No:** Automatically generated serially for each race. "Race" number "000" is used for Stall Assignments.

**Rules:** Select the Primary Division Rules/Format for the race.

**Yth/Snr:** Select "**Y**" or "**S**" for Youth or Senior Races. The contestant's eligibility will be checked against their date of birth and the sanctioning organization's rules.

**Open Race:** Defaults to checked (true). Uncheck (false) if *only members of the Sanctioning Organization are eligible to run* in the race. This is checked against the rider's membership information in the Name/Address file.

**Pole Bending:** Check here if this is a Pole Bending Race rather than a Barrel Race. You can run Pole Bending Races as standard races or as 2-D to 5-D races.

**Half Sec 1st Div:** Depending on the Rules you selected in the Set Up Defaults, this will either be checked (true) or not checked (false). When checked (true) the first division will be a ½ second first division; unchecked (false) a 1 second first division.

**Half Sec 4 Divs:** When checked (true), all divisions will be ½ second divisions. Note: Sanctioning Rules

will override this option.

**Entry Fee / Non-Member Fee:** Change if different from the default values.

**Sanctioned by:** Check the appropriate Sanctioning Organization. Only one or none of the Sanctioning Checkboxes should be checked. (This above example is a non-sanctioned race.) If the Sanctioning Organization you need is disabled, you must enable it on the Set Up Defaults. (The example below is from an NBHA sanctioned race.)

Show:	<b>Sandune Extravaganza</b>	<b>08/31/2014</b>	Show No:	<b>14001</b>										
Race Name:	<b>Open 4D</b>	<b>08/31/2014</b>	Race No:	<b>002</b>										
Rules:	Format: <b>4D</b> ▾	Open Race <input checked="" type="checkbox"/>	Half Sec 1st Div: <input type="checkbox"/>	Fees:	Entry Fee: <b>\$25.00</b>									
	Yth/Snr: ▾	Pole Bending: <input type="checkbox"/>	Half Sec 4 Divs: <input type="checkbox"/>		Non-Member Fee: <b>\$5.00</b>									
Sanctioned by:	AQHA <input type="checkbox"/>	NBHA <input checked="" type="checkbox"/>	Sponsoring Dist: <b>CO33</b>	CoSanctioned Dists:										
	AW4D <input type="checkbox"/>	NCBRA <input type="checkbox"/>	<input type="checkbox"/>		<table border="1"><tr><td><b>CO03</b></td><td><b>CO01</b></td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td></td><td></td></tr></table>	<b>CO03</b>	<b>CO01</b>							
<b>CO03</b>	<b>CO01</b>													
	BBR <input type="checkbox"/>	WPRA <input type="checkbox"/>												

**Sponsoring District:** For NBHA Sanctioned Races, enter/confirm the Sponsoring District Number.

**Co-Sanctioned Dists:** For NBHA Sanctioned Races, enter all Co-Sanctioning Districts for this race here. NBHA Show Reports will be generated for each Co-Sanctioning District Director.

**Race Finished:** Automatically checked when race is has been run.

**Race Info Page** -- For the most part, this information is automatically generated when the race report is run. Edit this information only if the race information was incorrect at the time of generating the race reports and it is not self-corrected after generating a corrected race report.

**Run Data Page** -- Again, this information is automatically generated elsewhere. The Run Data cannot be edited from this page.

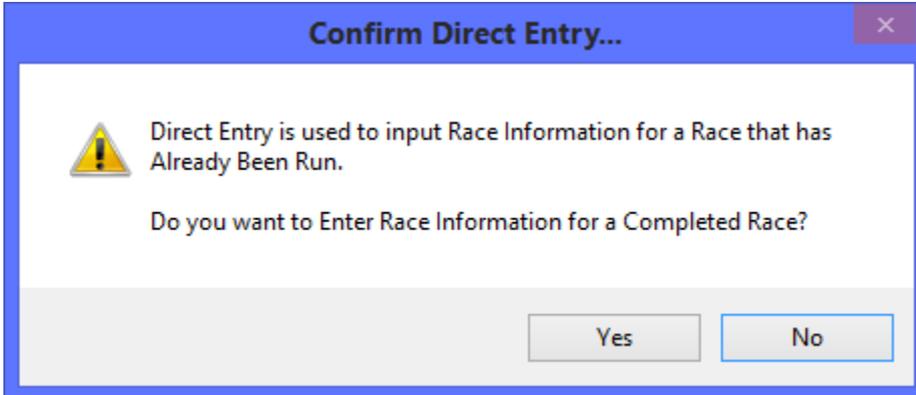
| [Files](#) | [Shows](#) |



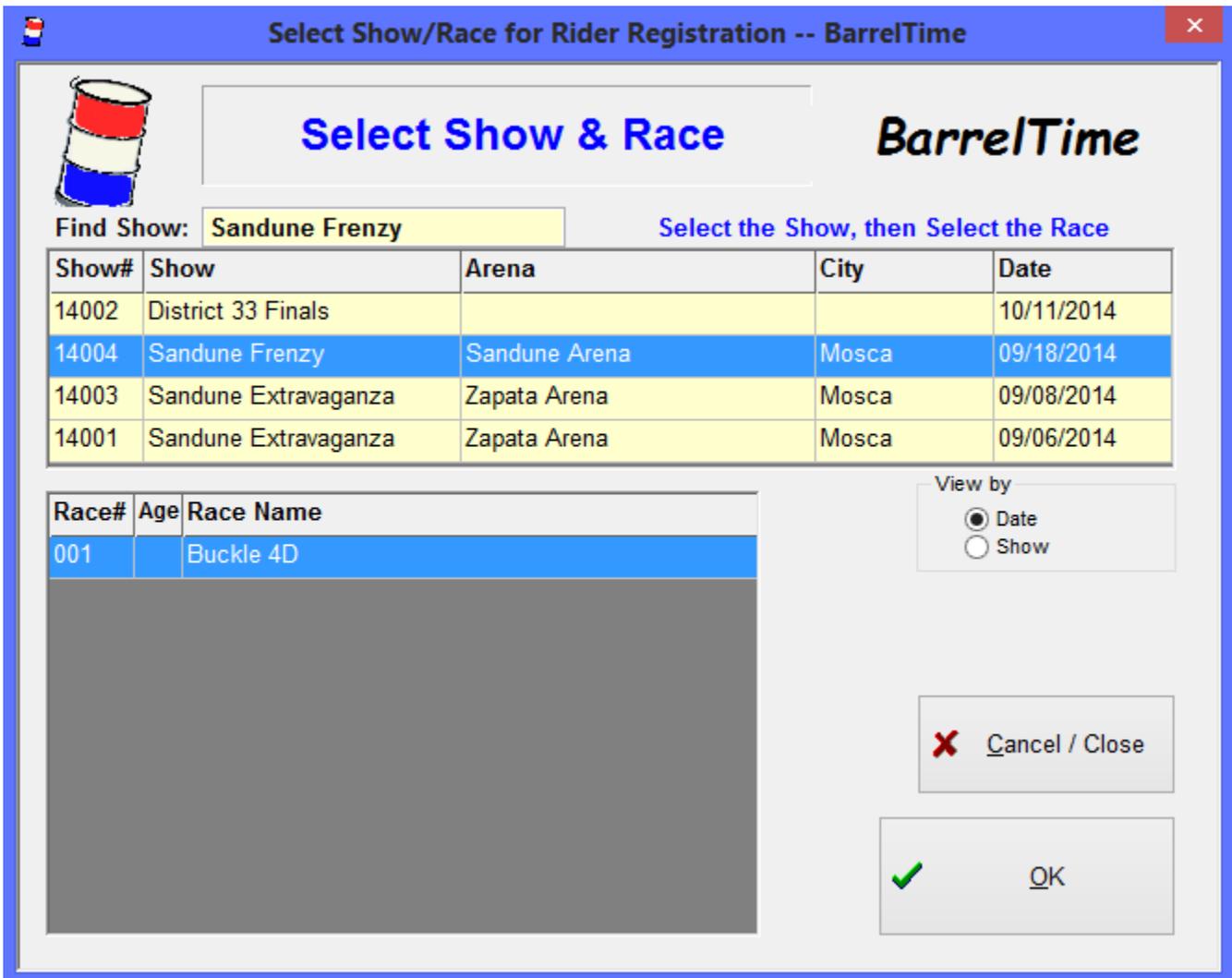
When a **show has already occurred** you may want to enter the race/run information into *BarrelTime* after the fact. Use the **Direct Entry** menu choice found under Registration Menu: | Register | Direct Race Entry - Completed Race |

To use **Direct Entry**, you must have already set up the Show and Races as noted under the "Show Set Up" Help Topic. Once the Show and Race information is entered, you can Register the Rider/Horses and their Run/Time information in one operation using **Direct Entry**.

From the Main Menu select | Register | Direct Race Entry - Completed Race |.



Pick the Show, then the Race from the **Select Show/Race for Rider Registration** window picklists. BE SURE that the Show Name shows in the "Find Show:" field and that the correct Race is highlighted, then click on **[OK]**. You will be asked to Confirm that the Show and Race selected are correct. Click on **[Yes]** to continue or **[No]** to pick again.



If you clicked on **[Yes]** you are asked to Select the Rider and Horse from the **Register Rider & Horse** window picklists. You can use the scroll bar for the Rider, but usually it is faster to enter the first few

letters of the Rider's last name in the Find Rider field to locate the rider quickly. When the Rider's name appears, click on it (or continue typing until it is all there) then select the Rider's Horse from the picklist.

Name	City	State	District
Horne, Peggy	Loveland	CO	
Horserider, Suzie	Mosca	CO	CO33
Houchin, Katie	Monument	CO	CO03
Houchin, Rachel	Monument	CO	CO03

Horse Name

- Catcherintheride
- Suzie's Surprise
- Onedown Two2Go

Where Wuz I?

Add / Edit - Rider / Horse

Cancel / Close

OK

If the rider and/or horse are not found, click on the **[Add/Edit]** button to input the rider and/or horse information.

Be sure the Rider's Name is in the Find Rider: field, and that the correct horse is selected, then press **[OK]**. If the Rider's membership information is OK, you will get a request to confirm that the Rider & Horse are correct. If there is a problem with the Rider's membership or other information, you will get a prompt asking what to do. Follow the prompts as needed.

Entry Fees Paid?

Confirm: ALL Entry Fees are Paid

Yes No

Next, you get a prompt to confirm that the fees have been paid. Answer appropriately.

Direct Entry of Run Data -- BarrelTime

**Run Data** *BarrelTime*

Show: 14004 Sandune Frenzy 09/18/2014  
 Race: 001 Buckle 4D

Rider: Suzie Horserider Horse: ChexintheMail

Run Time: 16.235 Barrels Down: 0 Total Time: 16.235

DQ'd:  No Time:  Scratched:  Run #: 12

Cancel OK

Finally, you get the **Direct Entry of Run Data** window, where you enter the Run Data -- Run Time, number of Barrels down, DQ, Scratch or No Time, and Total (Final) Time for the run. Click **[OK]** , and you are done with this rider and are taken back to the **Register Rider & Horse** window.

Sounds complicated, but it goes quickly.

| Register | Direct Race Entry - Completed Race |

## Register Rider & Horse to Race

**First -- Set up the Show and Races** as noted under the "Show Set Up" Help Topic. Once the Show and Race information is entered, you can Register the Rider and Horses for the upcoming Show.

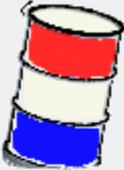


**Once the Show and Races are set up** - From the Main Menu select | Register | Race Registration -- Rider & Horse |. First you will be asked to select the Show:

Show#	Show	Arena	City	Date
14003	Expo Barrel Racing	Expo New Mexico		12/05/2014
14002	Expo Barrel Racing	Expo New Mexico		11/24/2014
14001	Expo Barrel Racing	Expo New Mexico		11/14/2014

After Picking the Show, you will be taken to the **NEW** All-in-One Registration Page:

**Race Registration -- BarrelTime**



# Register

# BarrelTime

---

Name: **Horsrider, Suzie**

Address: **123 Fourth**  NBHA

City: **Mosca** CO **81146** #: **123456**

DOB: **01/01/1960** Dist: **CO33**

Phone: **(719)555-1211** Cell: **(719)555-1211**

Other Memberships

AQHA  AW4D  BBR  WPRC  NCBRA  WPRC

Details on Membership Page

Horses:

**Catcherintheride**

Horse Name	
Catcherintheride	Up
Suzie's Surprise	Down
ChexInTheMail	Add
Onedown Two2Go	Edit
	Delete

**Expo Barrel Racing**

Race#	Race Name
001	Open 5D
002	Youth 5D Rollover
003	Senior 5D Rollover

Register Run

Save Name

Find Name

Where Wuz I?

**Riders & Horses** | **Membership**

Find
 Prev
 Next
 Add
 Edit
 Delete
 Help
 Quit

**[Find Name]**, **Pick** the Race and Horse, **Pick** the Race, and **[Register Run]**. That's all there is to it!

The disabled **[Save Name]** button activates when you **[Add Rider]** from the Find Name Picklist (see below), or **[Add]** from the action buttons at the bottom of the window.

Feeling a bit lost? Maybe got interrupted and don't remember which entry in the stack to enter next? Click **[Where Wuz I?]**:

**Where Was I?** ✕

Last Three Entries:

Kate Caballero on Unknown Horse  
Sally Aargh on Captain H  
Suzie Horsrider on ChexInTheMail

OK

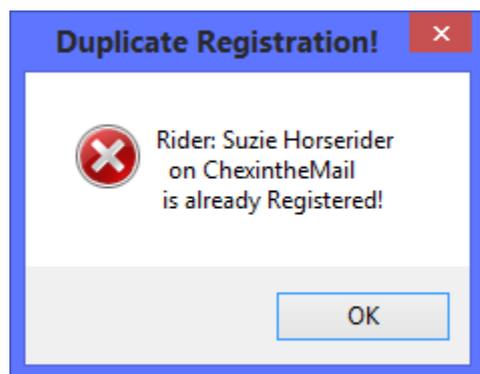
This **NEW** Registration Page allows you to Find/Add/Edit Rider & Horse Information without leaving the page.

You may be asked if you want to Assign the Run Order (Draw) during Race Registration. The default is **[No]**. **BarrelTime** expects that most users will use **BarrelTime's** "Smart Draw" to set the Run Order. If your club does a "Poker Chip" draw at registration, or uses some other method for setting the run order at

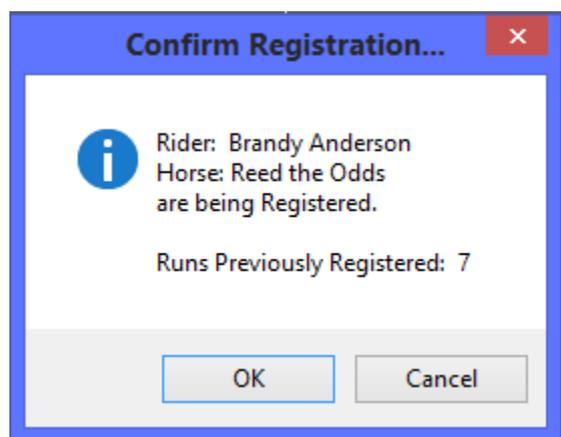
registration time, click **[Yes]** in order to input the draw order during race registration.



Next, you get a prompt to confirm that the fees have been paid. Answer appropriately.

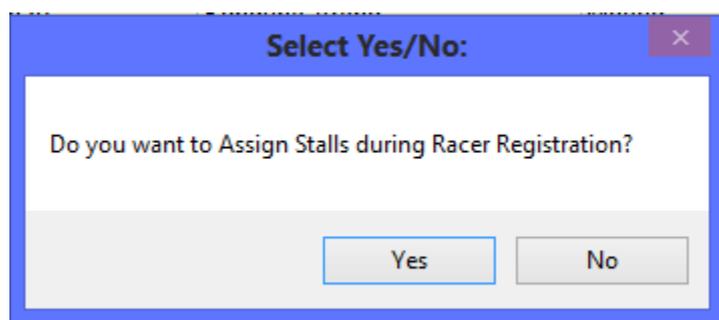


If you try to enter a Rider & Horse twice -- **BarrelTime** will grump at you!



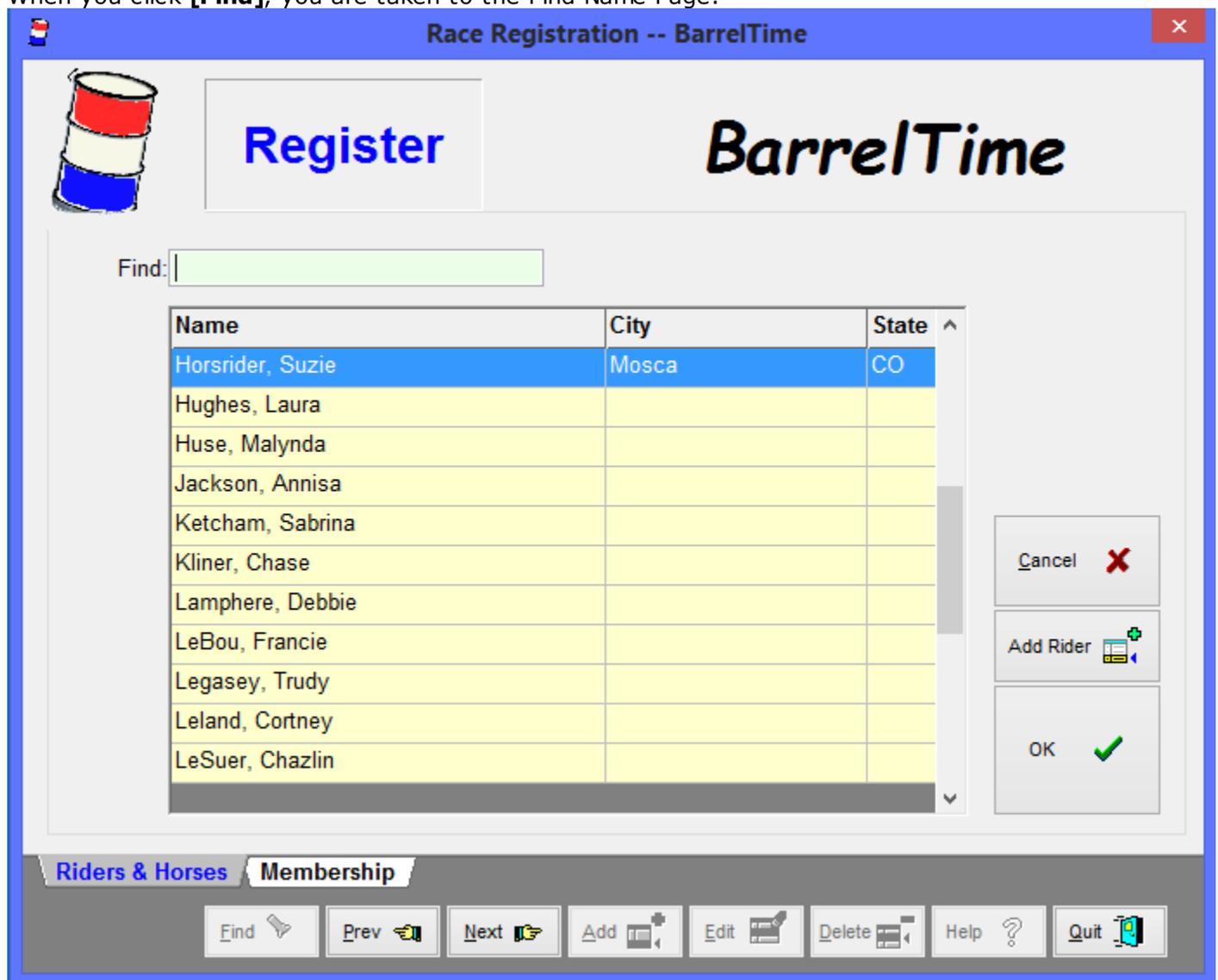
Otherwise, you'll get a Registration Confirmation. Brandy is Entry number 8.

**NOTE:** If this **Show** has been flagged for Stall Assignments, you will be asked if you want to Assign Stalls during Racer Registration. You will get this prompt for each race in the show -- but you only Assign Stalls once.



**NOTE:** It is faster and easier to do Registration and Stall Assignment in one fell swoop, especially with the new **Race Registration** Window. See the Stall Assignment topic for more details.

When you click **[Find]**, you are taken to the Find Name Page:



You can use the scroll bar to find the Rider, but usually it is faster to enter the first few letters of the Rider's last name in the Find Rider field. When the Rider's name appears, click on it, then **[OK]**. If the Rider is not there, click **[Add Rider]**.

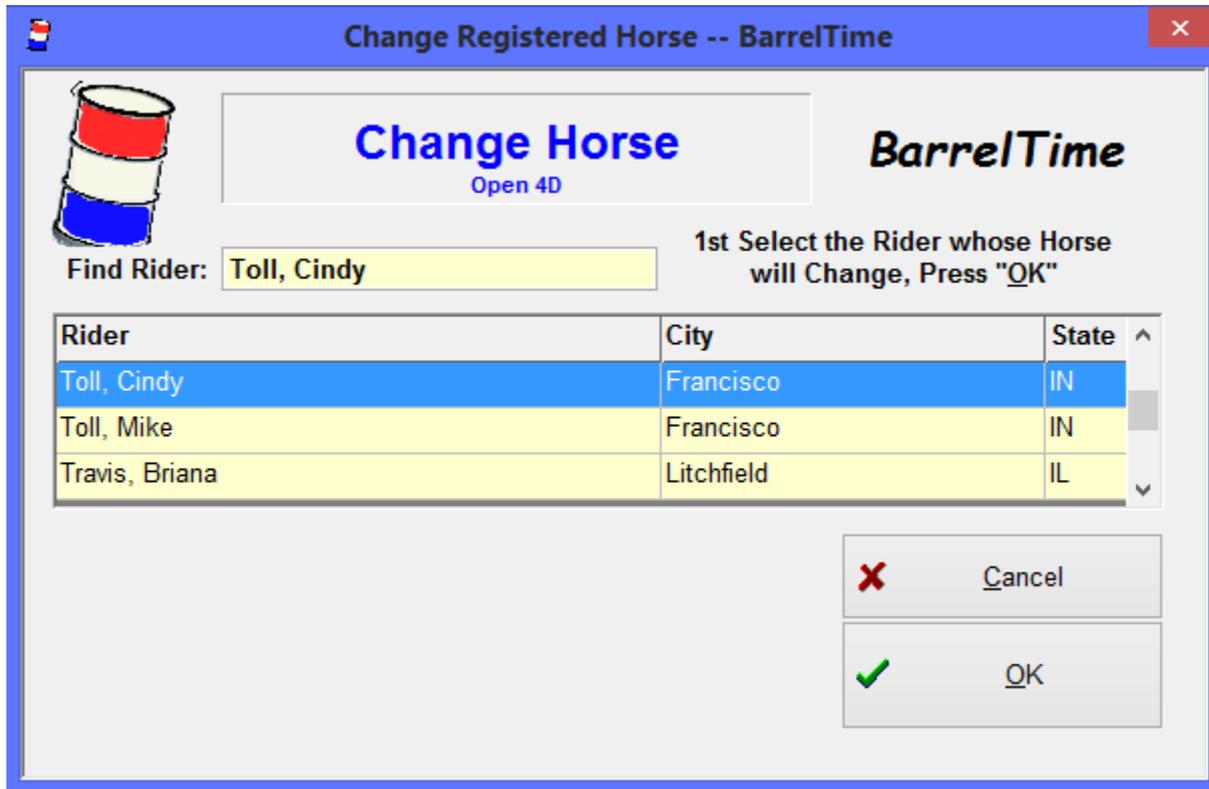
Sounds complicated, but it goes quickly.

| Register | Race Registration -- Rider & Horse |

## Horse Registration Change

Use this Menu Choice to **Change a Horse** that is already Registered for a Race.  
This is the **only** place in *BarrelTime* where the Horse Name can be changed in a Race **after** registration.

After being asked to select the Show and Race where the change is to be made, you are asked to select the Rider:



**Change Registered Horse -- BarrelTime**

**Change Horse**  
Open 4D

*BarrelTime*

Find Rider: Toll, Cindy

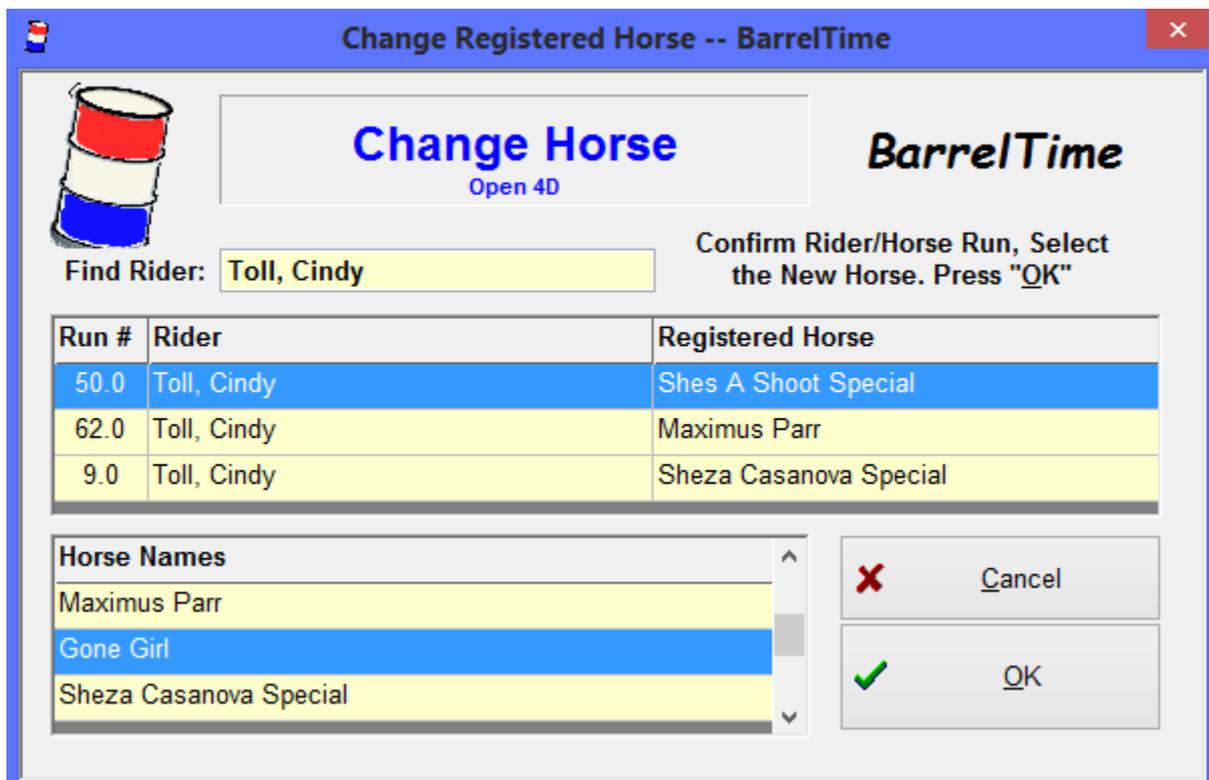
1st Select the Rider whose Horse will Change, Press "OK"

Rider	City	State
Toll, Cindy	Francisco	IN
Toll, Mike	Francisco	IN
Travis, Briana	Litchfield	IL

Cancel

OK

You are then asked to select the Run and the "New" Horse Name for the Run:



**Change Registered Horse -- BarrelTime**

**Change Horse**  
Open 4D

*BarrelTime*

Find Rider: Toll, Cindy

Confirm Rider/Horse Run, Select the New Horse. Press "OK"

Run #	Rider	Registered Horse
50.0	Toll, Cindy	Shes A Shoot Special
62.0	Toll, Cindy	Maximus Parr
9.0	Toll, Cindy	Sheza Casanova Special

Horse Names

Maximus Parr

Gone Girl

Sheza Casanova Special

Cancel

OK

Click [**OK**] to get a confirmation that the change has been made:

Change Registered Horse -- BarrelTime



# Change Horse

Open 4D

BarrelTime

Find Rider: Toll, Cindy

Run #	Rider
62.0	Toll, Cindy
50.0	Toll, Cindy
9.0	Toll, Cindy

Horse Names

- Maximus Parr
- Gone Girl
- Sheza Casanova Special

Confirming...

Cindy Toll's Horse was Changed to:  
Gone Girl

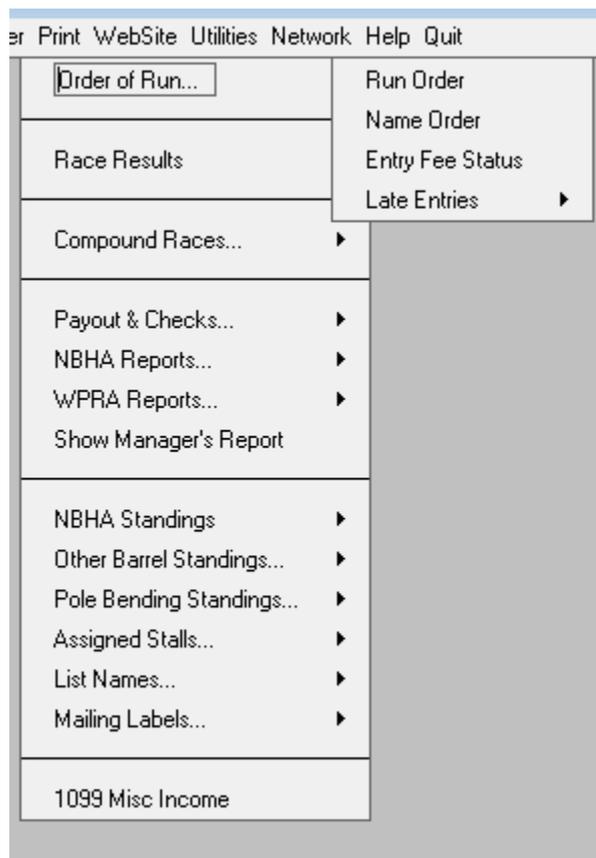
OK

Cancel

OK

| Register | Horse Registration Change |

Once the Riders and Horses are registered for the race, you can **Print the "Order of Run"** Reports. There are actually five reports available here:



| **Print | Order of Run | Run Order** | This Report prints the Race Registration in **Run Order**.

| **Print | Order of Run | Name Order** | This Report prints the Race Registration in **Name Order**.

| **Print | Order of Run | Entry Fee Status** | This Report prints the **Entry Fee Status** (Paid/UnPaid) for the Race.

| **Print | Order of Run | Late Entries** | This Report prints the **Late Entry List** either by Name or Run Order.

Most reports can be displayed on the computer Monitor (screen), sent to a Page Printer (Laser, Ink Jet, etc.), or a Text File. Some reports can be sent to a Web File. Some reports have limited output options. Mailing Labels print only to the printer.

See **Print Menu** under the **Menu Tree** Topic for more details.

This section details Running a Race using *BarrelTime* and its Timer Window:

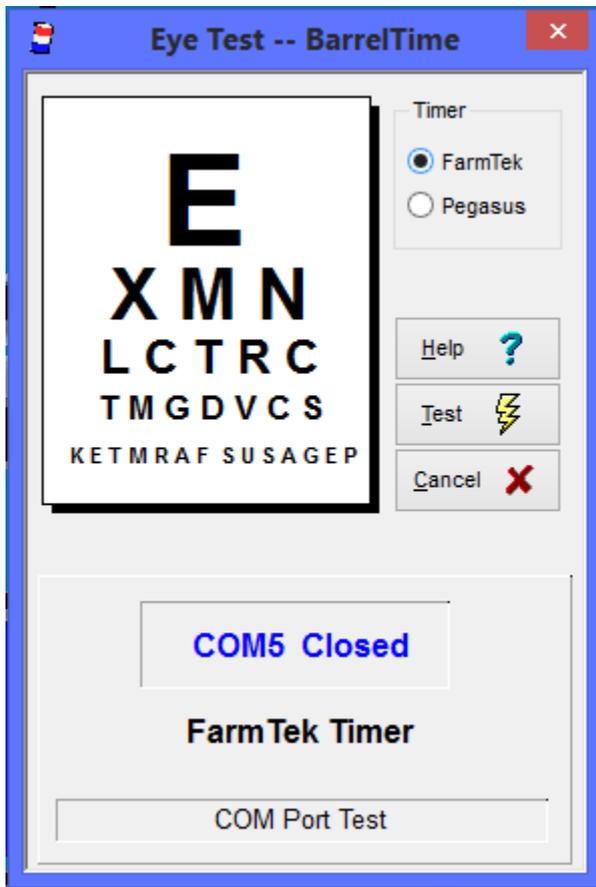
The screenshot shows the 'Race Data Entry -- BarrelTime' window. On the left is the 'Barrel Time' logo with a barrel icon. The main area contains several input fields: 'Show: Sandune Extravaganza', 'Race: Open 4D', 'Rider: Suzie Horserider', and 'Horse: ChexInTheMail'. To the right, a summary box shows 'Number of Runs: 52', 'Dragging Schedule: 5', 'Run Number: 1', 'Runs Left: 52', and 'Drags Left: 10'. Below these are fields for 'Run Time: 0.000', 'Barrels Down: 0', and 'Total Time: 0.000', with checkboxes for 'No Time' and 'DQ'. A central panel has buttons for 'Jump Run', 'Run Barrels', 'Scratch Run', 'Time OK', 'Edit Run', and 'Quit'. To the right of these buttons is a list of riders: 'Rider w/Best Time' with 'Best Time: 0.000', 'On Deck: Sally Aargh - Captain H', 'In Hole: Chantelle Bainbridge - American Ya', 'Ready: McKenna Abercrombie - Justa Jet C', and 'Get Ready: Sandra Lair - Sweet Satin Lace'. At the bottom, a navigation bar includes 'Timer', 'Standings 1st/2nd Div', 'Stdgs 3rd/4th', 'Run Data', 'Waiting Order', and 'Full Order'. A large grey bar at the very bottom contains the text 'Press [Run Barrels] to Start Run Time'.



**To Set Up your Electric Eye**, first go to | Utilities | Set Up Defaults | Electronic Timer Set Up | Standard Set Up | from the Main Menu.

**NOTE: Be sure to Test your timer each time you use it!**

You will be advised that a restart of **BarrelTime** is needed after changing the Timer Default, then go to the Timer Setup window.

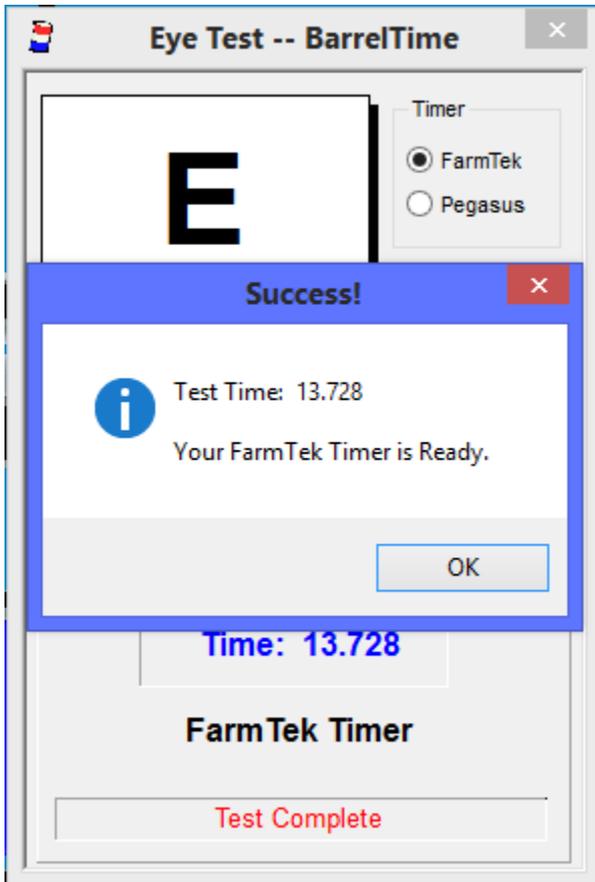


Select the Timer you are using and press [T est] -- the Eye Test starts immediately.

Back in the DOS days, your choice was COM1 or COM2. Today's computers with multiple USB ports and other I/O ports more typically use COM3 to COM5, or even higher. But -- each computer is different.

What can make it even more confusing, is that the COM port may change from time to time on the same computer depending on whether or not additional devices are plugged into it.

**NOTE: Be sure to Test your timer each time you use it!**

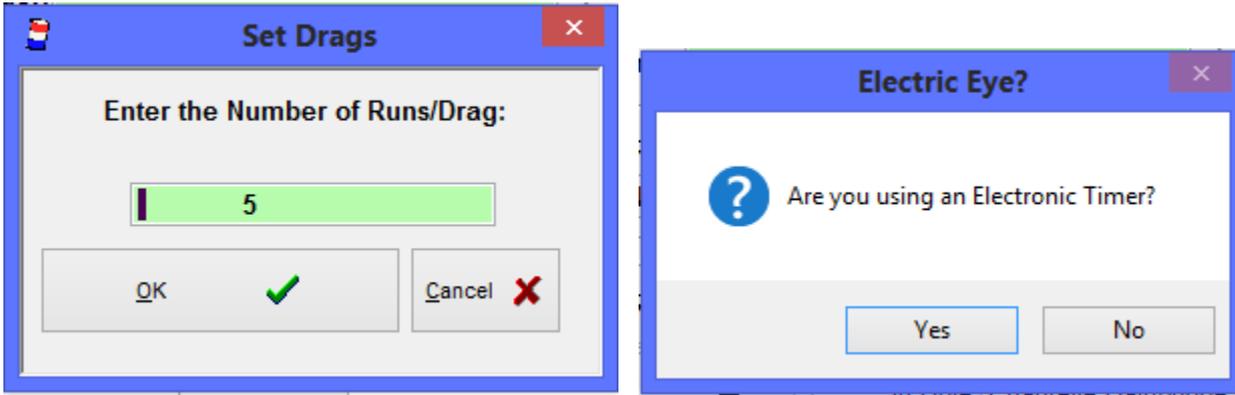


When you click on OK, you will be returned to the desktop. Restart **BarrelTime**. The timer you selected will be your default timer unless/until you change it.

| Utilities | Set Up Defaults | Electronic Timer Set Up |



The **Race Data Entry** window (also called the "Timer Window") is designed for use in the Announcers/Officials Booth. It gives you control and overview of each Race as it is happening. To get to the Timer Window, enter | **Timer** | **Run Race** | from the Main Menu.

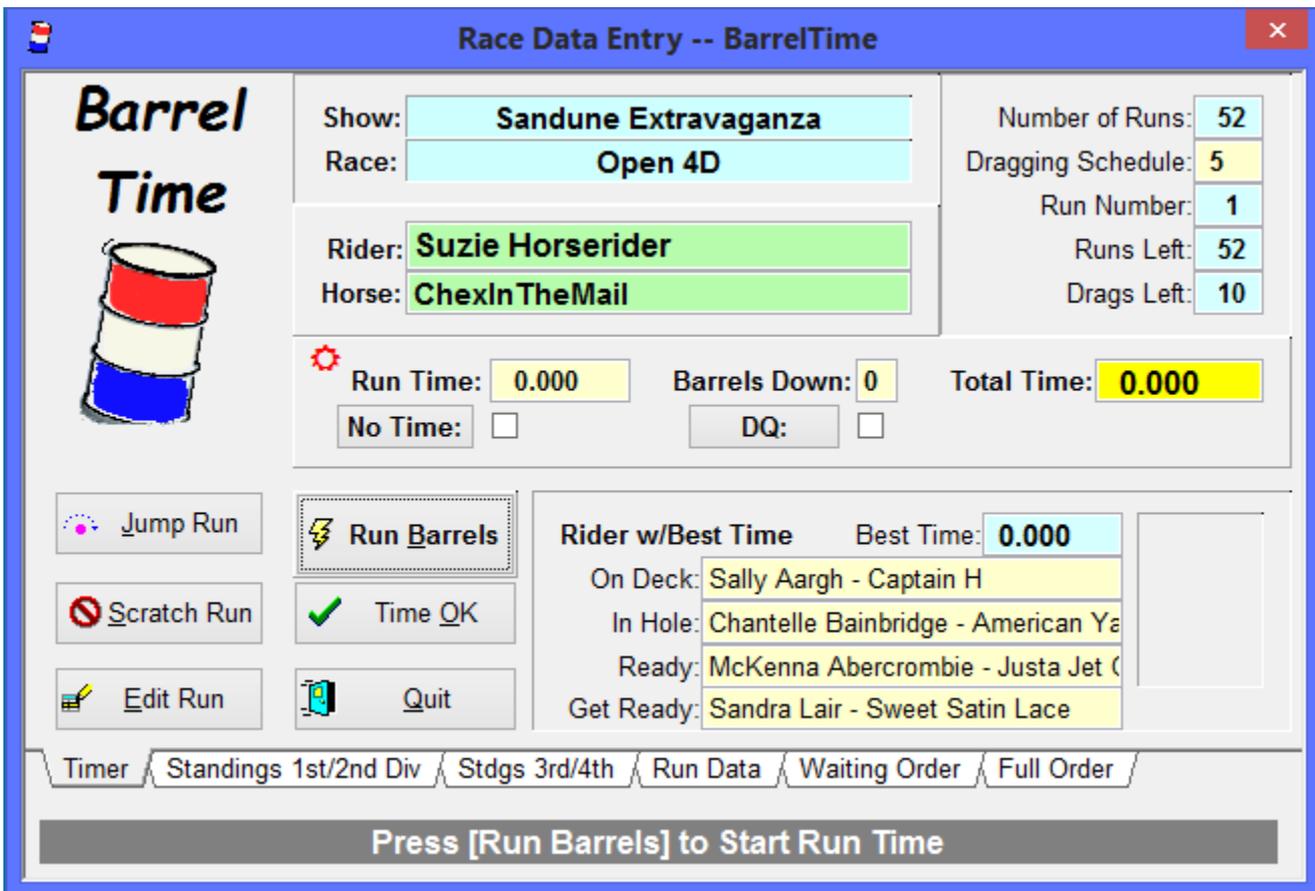


You will first be asked to Confirm/Change the Dragging Schedule. The Dragging Schedule defaults to the number of runs suggested by the Sanctioning Organization for the Race. (In reality, most users override this default.)

You will also be asked to Confirm whether or not you are using an Electronic Timer.

**NOTE: BarrelTime** uses two different time input subroutines - one that is optimized for input from your electronic timer, the other is optimized for keyboard input. When using the electronic timer, you can always manually override the automatically-input time. ( Maybe a dirt clod shut the timer down at 0.13 seconds! )

After answering these questions, the **Race Data Entry** window is displayed:



There's a lot going on here --

**Note the Prompt Line below the tabs.** Watch this line. It will guide you through the various steps you will take here.

The information in the Upper Right Hand Corner keeps track of where we are during the race. The Show and Race are in the Upper Middle fields. The Rider and Horse who should be in the Arena and Running (or

preparing to run) is below the Show/Race. The next three Riders and Horses up are in the Lower Right, along with the Time-To-Beat. The "Action Controls" are the buttons on the Lower Left. Each of the page Tabs take us to other aspects of the race.



**Running the Barrels:** About the time the rider breaks the barrier entering the arena, press the **[Run Barrels]** Action Button:

Race Data Entry -- BarrelTime
✕

## Barrel Time

Show:	<input type="text" value="Sandune Extravaganza"/>	Number of Runs:	<input type="text" value="52"/>
Race:	<input type="text" value="Open 4D"/>	Dragging Schedule:	<input type="text" value="5"/>
Rider:	<input type="text" value="Laci Harper"/>	Run Number:	<input type="text" value="1"/>
Horse:	<input type="text" value="Jet"/>	Runs Left:	<input type="text" value="1"/>
		Drags Left:	<input type="text" value="0"/>

No Time:
  DQ:

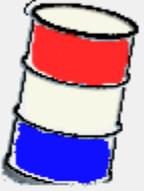
Press [Run Barrels] to Start Run Time

**Note** the "Keyboard" symbol above "Run Time" and the prompt below the tabs when time input is in "Keyboard Time Input" mode. An "Electric Eye" symbol shows when in "Timer Input Mode" - example below.

**NOTE:** (The computer receives a signal from the Electronic Timer only when the timer's clock stops ; there is no signal from the timer to the computer when the clock starts. This means that you can press the **[Run Barrels]** Action Button at any time *after* the run starts and *before* the timer's clock stops -- which sends the Run Time to the computer.)

**Race Data Entry -- BarrelTime**

# Barrel Time



Show: **Sandune Extravaganza**

Race: **Open 4D**

Rider: **Florence Barhite**

Horse: **Pleasin**

Number of Runs: **52**

Dragging Schedule: **5**

Run Number: **13**

Runs Left: **40**

Drags Left: **8**

Run Time: **16.533**

No Time:

Barrels Down: **0**

DQ:

Total Time: **16.533**

McKenna Abercrombie Best Time: **16.068** **Drag**

On Deck: **Stephanie Allart - Windchester Win**

In Hole: **Gerry Barnhart - Horse 2**

Ready: **Kathy Bahny - Spooky Doc**

Get Ready: **Lorrie Taylor - Playboy** 0

Timer

Standings 1st/2nd Div

Stdgs 3rd/4th

Run Data

Waiting Order

Full Order

Waiting for Timer / Keyboard Time Input

The cursor is in Run Time field. The computer is waiting for the Run Time as input from the Timer or the Keyboard. When the Run Time comes in (as either Timer or Keyboard input), you are allowed to input other Run Data -- number of Barrels Down, was this run Disqualified (DQ) or a No Time. Enter as appropriate. Then confirm the Run Data by Clicking on the **[Time OK]** Action Button. A Drag will follow this run.

Patsy's run was successful at 18.324 seconds. She is now the Time to Beat. Sam is now in the arena; he is run number two. Kate is On Deck. There will be a Drag after Randa's run. Let's see what happens on Sam's run:



Sam had some bad luck! His horse hit a barrel which automatically DQd him. We are ready to Click on the **[Time OK]** Action Button to confirm the Run, which will put Kate in the arena and advance Ranee to On Deck. Let's see what happens next:



Kate had a GOOD run at 17.155 -- she's now in first place. On this screen, Ranee has already run and Randa's Run #5 is done with an 18.011 time. But there are still 61 runs left. Karen will be running right after the drag -- and Alice is a fast horse!

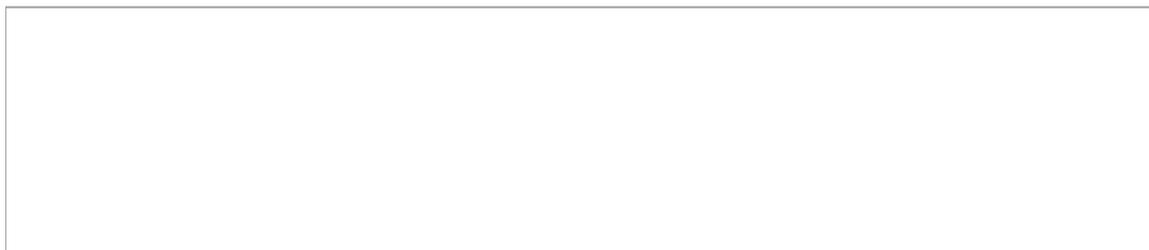
**Action Buttons:** We've already used the **[Run Barrels]** and **[Time OK]** Action Buttons. What do the others do?

**[Jump Run]** Action Button: Click on this Action Button to Skip Over a Rider/Horse without disqualifying them from the Race. They will disappear from the Run Order until you Click on the "Full Order" page tab to bring them to the top of the Run Order.

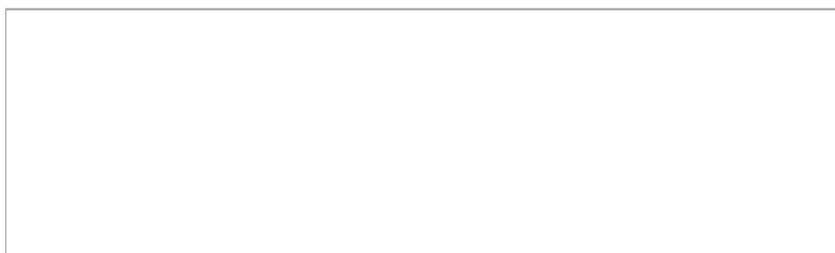
**[Scratch Run]** Action Button: Click this Action Button to Scratch a Rider/Horse from the Race.

**[Edit Run]** Action Button: Click the **Edit Run** Action Button to move the cursor back to Run Time / Barrels Down / No Time / DQ fields to make a change. Available ONLY if the **[Time OK]** Action Button **has not** been clicked to confirm the run. Usually used when the Run Time needs correction.

When you **Scratch** or **Jump** a run, you will be asked how to handle the Dragging Schedule:



If you **Jump** a run, you will be reminded that you need to Select the "Full Order" Tab when you are ready to move the "Jumped" Rider to the top of the Run Order:



**Note: WPRA Races** are timed and computed to 1/100 of a second as per WPRA rules.

**Note:** The electronic timer does not send a clock-start signal to the computer -- the only signal the computer receives is when the timer's clock stops. For this reason it is not possible to show "live time" on the computer screen.



**The page tabs** in the **Race Data Entry** window or Timer Window give you additional information about the Race as it develops.

If the Race has a large number of entries, it may take some time to recalculate the information displayed. It is best to check these pages during a break in the runs, such as during a Drag.

The first two page tabs show the Divisional Placings of the runs.

The **Run Data** Tab shows the Run Data by Run Order or Time Order. Also, **Run Data can be edited here.**

The **Waiting Order** Tab show the list in Run Order of Riders/Horses who haven't run yet.

The **Full Order** Tab shows the complete list of Runs for this Race in Run Order. It will also bring a Rider/Horse to the top of the **Waiting Order** if their run was **Jumped**.



| Print | Race Results |

After the Race is Run (or entered via Direct Entry) , Select this Menu Choice to Process and Print the Race Results.

After selecting the Race, you will be taken to the **Confirm Fees & Payout Details** window, where you confirm or change the race defaults and parameters:

**Confirm Fees & Payout Details -- BarrelTime**

**BarrelTime**

Sandune Extravaganza Open 4-Division September 01, 2014

Entry Fee: \$	25.00	Total Nbr Runs:	52	Non-Mbr Runs:	0
Added Money: \$	0.00	Admin Fee/Entry: \$	5.00	Non-Mbr Entry: \$	0.00
JackPot: \$	1040.00	Admin Fees Total: \$	260.00	Non-Mbr Fees: \$	0.00

% Paid -->	1st: 40.0 %	2nd: 30.0 %	3rd: 20.0 %	4th: 10.0 %	5th: 0.0 %
Places Paid	6th: 0.0 %	7th: 0.0 %	8th: 0.0 %	9th: 0.0 %	10th: 0.0 %
4	11th: 0.0 %	12th: 0.0 %	13th: 0.0 %	14th: 0.0 %	15th: 0.0 %
<input type="checkbox"/> Points Only	16th: 0.0 %	17th: 0.0 %	18th: 0.0 %	19th: 0.0 %	20th: 0.0 %

Divisional % Paid -->	1 D: 35.0 %	2 D: 30.0 %	3 D: 20.0 %	4 D: 15.0 %	5 D: 0.0 %
-----------------------	-------------	-------------	-------------	-------------	------------

Confirm Entry Fee Paid

Cancel  OK

As you move from field to field in this window, watch the bottom prompt line as it gives you helpful information about the field.

You will be quizzed about how to distribute the **Added Money** (added to the Jackpot), and about the Administrative Fees as you input or edit this page.

**Added Money Divisional Split**

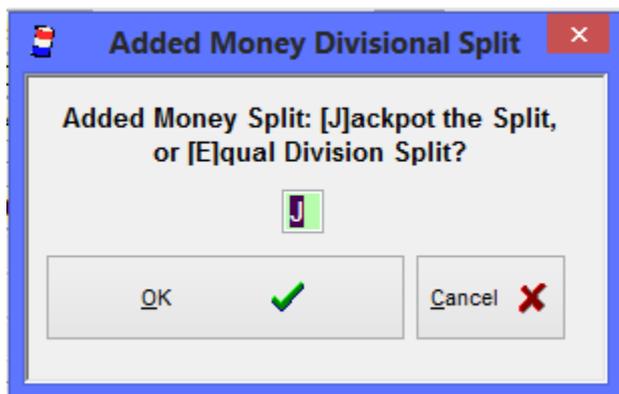
Added Money Split: [J]ackpot the Split, or [E]qual Division Split?

OK  Cancel

If you **[J]**ackpot the Added Money Split (enter the letter "J" in the field), the Added Money is Split using the same formula as the Jackpot; in this case 40%/30%/20%/10%. **[E]**qual Division Split would mean \$50/division in this case.

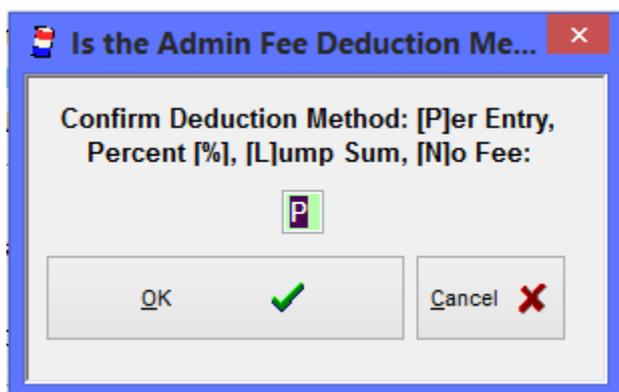
When the system detects that the race part of a Sweepstakes/Futurity Format Race, you are asked if the

Added Money figure you input is to be ALL paid on this race. If you answer **[N]**o, you are asked what percentage of the Added Money is to be paid on this race. The modified Added Money figure is stored and will display the next time this race's results are printed.

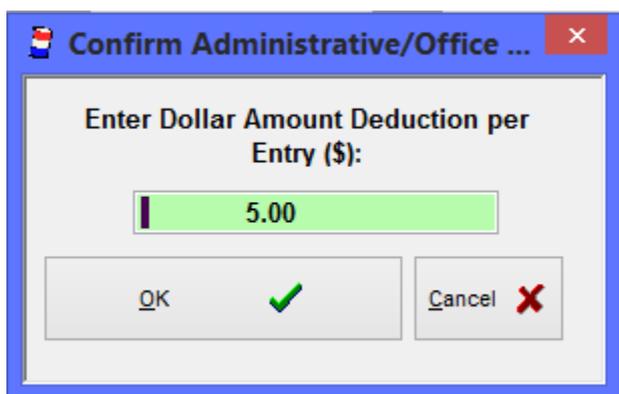


Although each Sanctioning Organization has a recommended Administrative Fees, they ARE NOT Deducted Automatically.

You will be asked how the Admin Fees are deducted and how much they are:

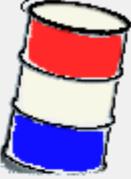


There are four choices for Administrative Fees Deduction: **[P]**er Entry, a Percent **[%]** of the Total, as a **[L]**ump Sum deducted from the Total, or **[N]**o Fees collected. Enter **[P]**, **[%]**, **[L]**, or **[N]** to tell the system which method of fee deduction to use. Select the method of calculating the Administrative Fee.



If you select **[P]**er Entry or **[L]**ump Sum (example \$250.00 for managing the race), enter the amount in the prompt.

**Confirm Fees & Payout Details -- BarrelTime**



## BarrelTime

Sandune Extravaganza Open 4-Division September 01, 2014

Entry Fee: \$ <input type="text" value="25.00"/>	Total Nbr Runs: <input type="text" value="52"/>	Non-Mbr Runs: <input type="text" value="0"/>
Added Money: \$ <input type="text" value="500.00"/>	Admin Fee/Entry: \$ <input type="text" value="5.00"/>	Non-Mbr Entry: \$ <input type="text" value="0.00"/>
JackPot: \$ <input style="background-color: #90ee90;" type="text" value="1540.00"/>	Admin Fees Total: \$ <input type="text" value="260.00"/>	Non-Mbr Fees: \$ <input type="text" value="0.00"/>

% Paid -->	1st: <input type="text" value="40.0"/> %	2nd: <input type="text" value="30.0"/> %	3rd: <input type="text" value="20.0"/> %	4th: <input type="text" value="10.0"/> %	5th: <input type="text" value="0.0"/> %
Places Paid	6th: <input type="text" value="0.0"/> %	7th: <input type="text" value="0.0"/> %	8th: <input type="text" value="0.0"/> %	9th: <input type="text" value="0.0"/> %	10th: <input type="text" value="0.0"/> %
<input type="text" value="4"/>	11th: <input type="text" value="0.0"/> %	12th: <input type="text" value="0.0"/> %	13th: <input type="text" value="0.0"/> %	14th: <input type="text" value="0.0"/> %	15th: <input type="text" value="0.0"/> %
<input type="checkbox"/> Points Only	16th: <input type="text" value="0.0"/> %	17th: <input type="text" value="0.0"/> %	18th: <input type="text" value="0.0"/> %	19th: <input type="text" value="0.0"/> %	20th: <input type="text" value="0.0"/> %

Divisional % Paid -->	1 D: <input type="text" value="35.0"/> %	2 D: <input type="text" value="30.0"/> %	3 D: <input type="text" value="20.0"/> %	4 D: <input type="text" value="15.0"/> %	5 D: <input type="text" value="0.0"/> %
-----------------------	--	--	--	--	---

**( Entry Fees x Runs ) +Added Money -Admin Total = \$1540.00**

The final **JACKPOT** figure should be the Total Money being paid out for THIS RACE. (Entry Fees + Added Money - Admin Fees). If the Jackpot figure is wrong, enter the correct figure and/or redo the confirmation page to correct the numbers.

The **Number of Places Paid** and the **Percent Paid** each placing run defaults to the Sanctioning Organization's payout rules. However, you can override the defaults here. (You could change this race to 2 Places Paid with a 60/40% split.)

When the information in the **Confirm Fees & Payout Details** window is correct, Click the "OK" button to **Calculate** and **Print** the Race Results.

**NOTE:** Points and Payouts are calculated and tabulated when you [OK] this screen.

**NOTE: If,** after printing this report, **the race data is edited,** the **Race Results must be rerun** to assure proper tabulation.

**Note: WPRA Races** are timed and computed to the 1/100 of a second as per WPRA rules.

| [Print](#) | [Race Results](#) |

After the Race is Run (or entered via Direct Entry) , Select this Menu Choice to Process and Print the Race Results.

After selecting the Race, you will be taken to the **Confirm Fees & Payout Details** window, where you confirm or change the race defaults and parameters:

As you move from field to field in this window, watch the bottom prompt line as it gives you helpful information about the field.

You will be quizzed about how to distribute the **Added Money** (added to the Jackpot), and about the Administrative Fees as you input or edit this page.

If you **[J]**ackpot the Added Money Split (enter the letter "J" in the field), the Added Money is Split using the same formula as the Jackpot; in this case 40%/30%/20%/10%. **[E]**qual Division Split would mean \$50/division in this case.

When the system detects that the race part of a Sweepstakes/Futurity Format Race, you are asked if the Added Money figure you input is to be ALL paid on this race. If you answer **[N]**o, you are asked what percentage of the Added Money is to be paid on this race. The modified Added Money figure is stored and will display the next time this race's results are printed.

Although each Sanctioning Organization has a recommended Administrative Fees, they ARE NOT Deducted Automatically.

You will be asked how the Admin Fees are deducted and how much they are:

There are four choices for Administrative Fees Deduction: **[P]**er Entry, a Percent (%) of the Total, as a **[L]**ump Sum deducted from the Total, or **No Fees** collected. Enter **[P]**, **[%]**, **[L]**, or **[N]** to tell the system which method of fee deduction to use. Select the method of calculating the Administrative Fee.

If you select **[P]**er Entry or **[L]**ump Sum (example \$250.00 for managing the race), enter the amount in the prompt.

The final **JACKPOT** figure should be the Total Money being paid out for THIS RACE. (Entry Fees + Added Money - Admin Fees). If the Jackpot figure is wrong, enter the correct figure and/or redo the confirmation page to correct the numbers.

The **Number of Places Paid** and the **Percent Paid** each placing run defaults to the Sanctioning Organization's payout rules. However, you can override the defaults here. (You could change this race to 2 Places Paid with a 60/40% split.)

When the information in the **Confirm Fees & Payout Details** window is correct, Click the "OK" button to Calculate and Print the Race Results.

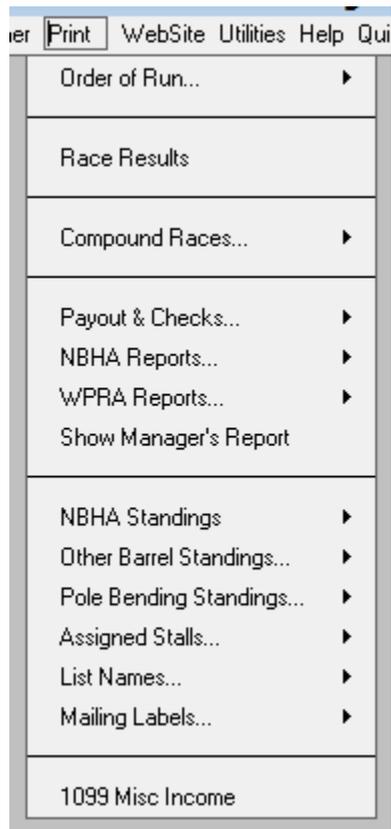
**NOTE:** Points and Payouts are calculated and tabulated when you **[OK]** this screen.

**NOTE: If**, after printing this report, **the race data is edited**, the **Race Results must be rerun** to assure proper tabulation.

**Print | Race Results**

## Print Menu

The Print Menu, gives you access to most of the items reports and other items that normally are sent to the printer. Many of them give you a number of Printing and Formatting Options



## Printing to Page Printers (Windows)

---

**Page Printers** (Laser Printers, Ink Jet Printers, etc.) accept code from the computer that tell the printer where to put thousands of dots on the page. If the printer can do it, the computer tell it what color each dot should be. Every image on the page, whether it is a graphic or the letter "a" is made up of dots; the size and color of the dots depend on the printer's capabilities. The information is sent to the printer one page at a time, hence the term "page printer."

*BarrelTime* uses whatever printer you have designated on your computer as the default printer. If you have only oner printer, your reports should print properly when they're sent to a Windows default "Page Printer."

However, if you have more than one printer, you can select which printer to use through the **Utilities | Set Up Defaults | Printer Set Up/Properties** Menu choice.

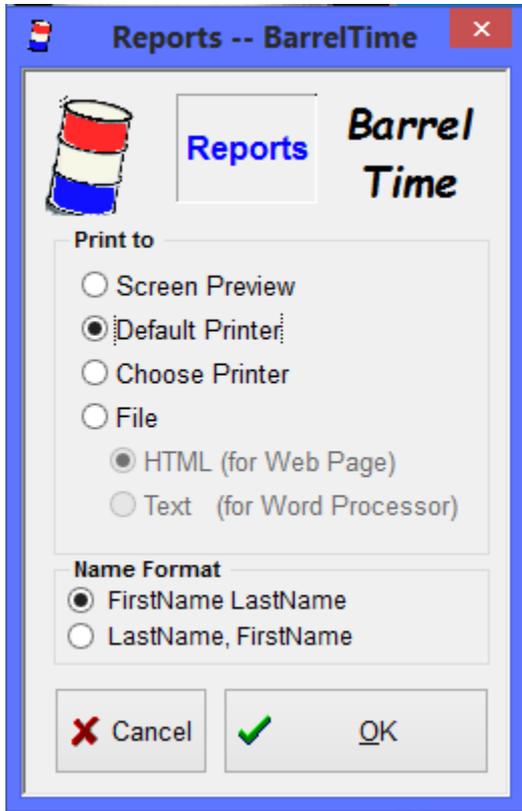
The ability to switch printers is based on the assumption that you have the printers properly set up through Windows. Many of the *BarrelTime* printing prompts give you an option to select a different printer than your default printer.

Support for Dot Matrix Printers was dropped as of *BarrelTime* version 5.0.

## Print to Screen, Printer or Files

**When you choose to Print** one of the choices under the Print Menu, most of the items listed (we'll call them all "reports" just for simplicity's sake) give you a number of Printing Options.

Most reports will give you the option of sending the report to the "Screen Preview," "Default Printer" (Laser, Ink Jet, etc.). Some reports will also let you print to a "File." The number options presented depends on the nature of the report. Some reports don't give you a Screen Preview option, others don't give you a Print to File option. Mailing Labels only allow you to print to the Printer. However, a few reports allow you to select from a greater number of choices to select printing formats:



**Preview or Screen Preview:** This printing option directs the report output to an on-Screen Report Previewer. You can Preview the report, then send it to the Printer from the Previewer.

**Printer (Windows Default):** This printing option directs the report output to your computer's default Printer. If you have more than one printer, be sure that the printer you plan on using is defined (through the Windows Control Panel or Printer Settings) as your default printer. Some reports allow you to select alternate installed printers.

**Printing to Files:** Click on the "File" radio button to select the type of file you want to print to. If the "File" radio button is disabled, the report is not printable to a file.

**HTML (for Web Page) Files:** This printing option allow you to post the report in HTML format directly to your web folder "C:\Barrelweb." From there, you can post it to your web site.

**Text File (for Word Processor):** This printing options directs the report output to a text file which is written to a location of your choice such as the "Documents" folder. You also have the option of setting up a "C:\Barreltext" folder for management of your *BarrelTime* text files, or to any other location of your choosing through the Dialog box.

When you choose the **Text File** option, you will be told the default name of the file (i.e., "Runorder.txt.") which you can change through the Dialog box. You can read the text file with any Word Processor and do whatever you need to with it. Unless you rename the file before printing it to the text file, an old file with the same name will be overwritten.

**Report Printing Format -- BarrelTime**

**Label Printing Format** *BarrelTime*

**Membership**

Full List

Members Only

Inactive Members

Member: NBHA

NBHA Dist: IL99

Expires: 11/08/14

**Name Format**

First Name First

First Name Last

**Print Phone #**

Phone Number

**Print Order**

Alpha List

Zip Code

City & State

**Print to**

Screen Preview

Default Printer

Select Printer

File

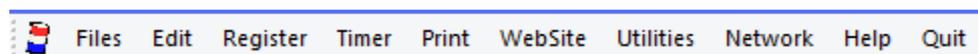
Text File (ANSI)

HTML (Web Enabled)

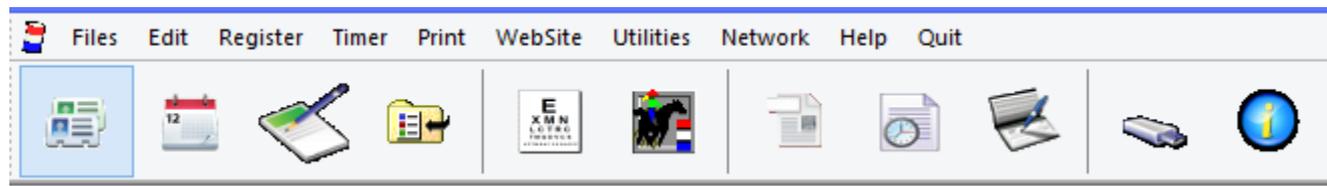
**Cancel** **OK**

When printing the Names and Address List or printing to Mailing Labels, you are given the most printing options. Here you can choose whether the last name is printed first or last, whether or not to include the person's phone number, select the printing order (Alphabetical by Name, by Zip Code or by City & State), and whether or not to print the entire list or select a portion of the list based on membership status (including membership expiration).

**This Menu Tree** Section details the use of *BarrelTime*'s Main Menu and Dropdown Sub\_Menus:



The Toolbar below the Main Menu provides one-click access to commonly used Menu Choices:



The "Rolodex" Button runs the Riders/Horses Names file.

The "Calendar" goes directly to the Shows & Races file.

The "Registration Pad" is for Race Registration.

The "Direct Entry" folder contains the Race Data for Input.

The "Eye Test" checks you Electric Eye.

The "Barrel Racer" Runs the Barrel Race.

The "Printout" Prints a Run Order Race Report.

The "Time" Report Prints the Race Results.

The "Checkbook" Prints Checks or Check Reports.

The "Flash Drive" Backs-up your Data.

The "Information" Button opens *BarrelTime* Help.

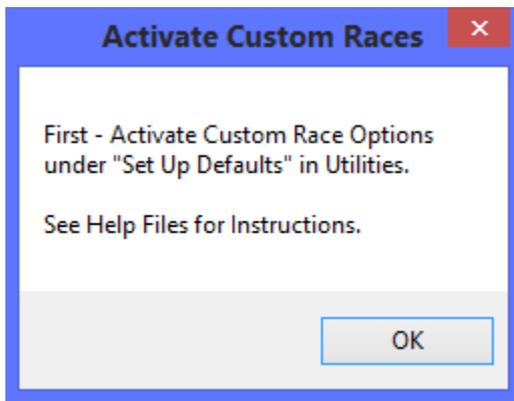
**The Files Menu**, gives you access to the Data Management Files that you will use to Input Rider and Horse information, and to Set Up and Manage your Shows and Races including your Checkbook. There are also routines for Importing and Exporting Names and Copying Show and Race information:



**Select the Custom Races Menu Choice** to Set Up and Manage *your own* Customized Race Formats.

You have **complete control** of **How Many Places are Paid** based on the Number of Riders, **Placing Percentages Paid**, **Division Percentages Paid**, and **Points Distribution**.

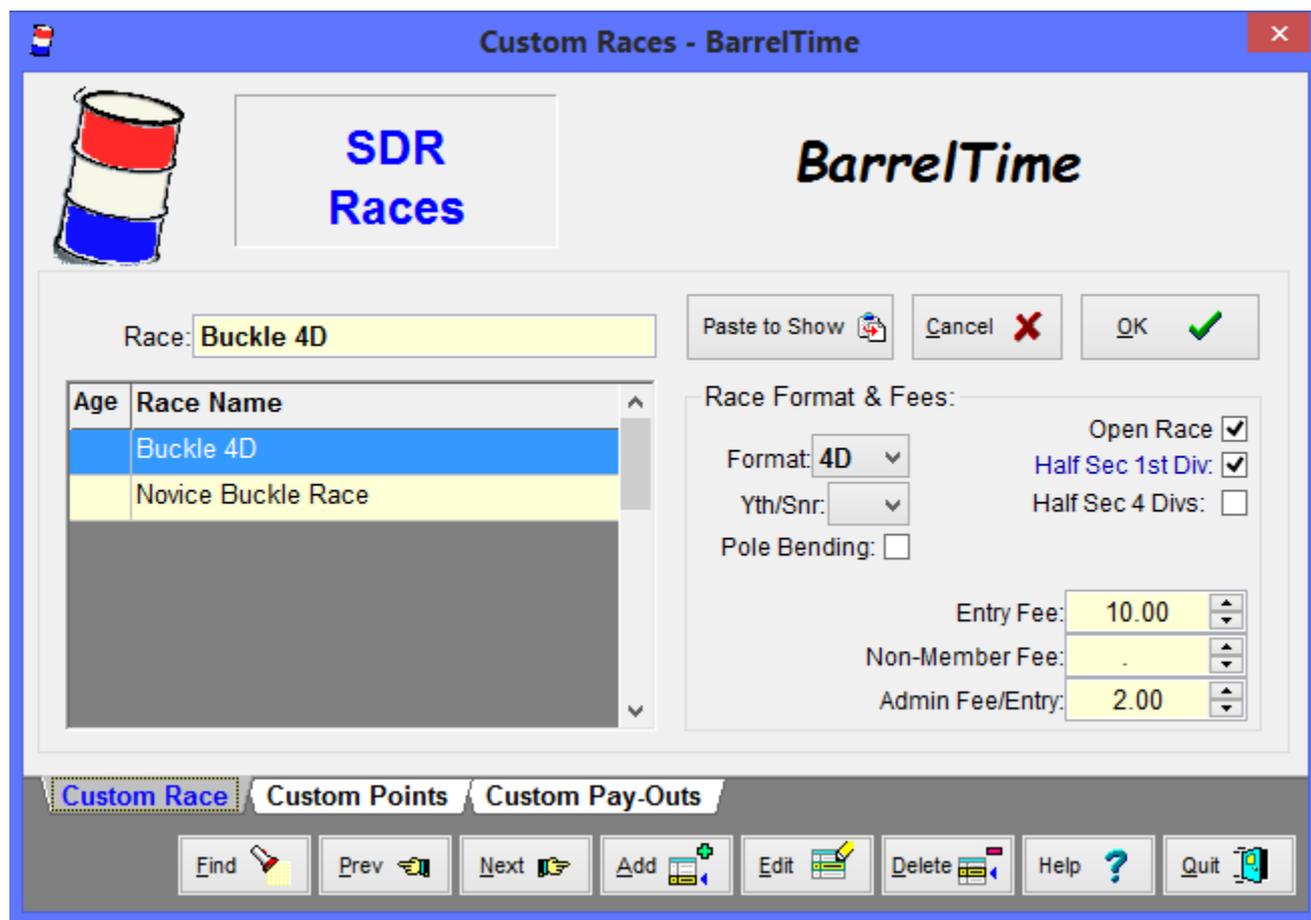
Click on the Custom Races menu choice. Until you set up your own custom races, you will get the following prompt:



Go to | **Utilities** | **Set Up Defaults** | **BarrelTime Defaults** | to Activate and Set-up your Custom Races.

| **Files** | **Custom Races** |

After Activation of Custom Races, you are ready to **Set Up Custom Races**. Select | **Files** | **Custom Races** |. This will bring up an empty **Custom Races** window:

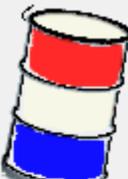


[**Add**], then Enter the **Race Name**. Select the Race Format and other race options/defaults.

Do Not check/Un-Check the "Open Race" checkbox if this race is restricted to members of your club. If the "Half Sec 1st Div" is unchecked, the 1st Div will be a one-second division. Enter/Edit the Fees as needed.

[**Save**] and select the "Custom Points" tab:

**Custom Points - BarrelTime**



## SDR Points

# BarrelTime

**Buckle 4D**

Points	Points	Points	Points	Yth/Snr: <input type="text"/>
1st: <input type="text" value="5"/>	6th: <input type="text"/>	11th: <input type="text"/>	16th: <input type="text"/>	
2nd: <input type="text" value="4"/>	7th: <input type="text"/>	12th: <input type="text"/>	17th: <input type="text"/>	
3rd: <input type="text" value="3"/>	8th: <input type="text"/>	13th: <input type="text"/>	18th: <input type="text"/>	
4th: <input type="text" value="2"/>	9th: <input type="text"/>	14th: <input type="text"/>	19th: <input type="text"/>	
5th: <input type="text" value="1"/>	10th: <input type="text"/>	15th: <input type="text"/>	20th: <input type="text"/>	
<input type="checkbox"/> Horse & Rider Earn Points		Bonus: <input type="text"/>		
Percent of Jackpot Paid by Division:				<input type="checkbox"/> Poker Chip Draw
1D: <input type="text" value="40.0"/>	2D: <input type="text" value="30.0"/>	3D: <input type="text" value="20.0"/>	4D: <input type="text" value="10.0"/>	5D: <input type="text"/>
				Drag After: <input type="text" value="10"/> Runs

Custom Race
Custom Points
Custom Pay-Outs

Find 
Prev 
Next 
Add 
Edit 
Delete 
Help 
Quit

[Edit] the defaults on this page. Leave the Points Fields blank if no points will be awarded in this race. If BOTH horse and rider earn points, flag the check box. Also flag for "Poker Chip Draw" check box if appropriate. You can set your default number of runs between drags here.

Also, modify the Percent of the Jackpot paid by Division if appropriate. [Save] any changes, then select the "Custom Pay-Outs" tab:

**Custom Pay-Outs - BarrelTime**



## SDR Pay-Outs

# BarrelTime

**Buckle 4D**

Number of Places Paid:  From:  To:  Riders

1st: <input type="text" value="60.0"/> %	2nd: <input type="text" value="40.0"/> %	3rd: <input type="text" value="."/> %	4th: <input type="text" value="."/> %	5th: <input type="text" value="."/> %
6th: <input type="text" value="."/> %	7th: <input type="text" value="."/> %	8th: <input type="text" value="."/> %	9th: <input type="text" value="."/> %	10th: <input type="text" value="."/> %
11th: <input type="text" value="."/> %	12th: <input type="text" value="."/> %	13th: <input type="text" value="."/> %	14th: <input type="text" value="."/> %	15th: <input type="text" value="."/> %
16th: <input type="text" value="."/> %	17th: <input type="text" value="."/> %	18th: <input type="text" value="."/> %	19th: <input type="text" value="."/> %	20th: <input type="text" value="."/> %

Custom Race
Custom Points
Custom Pay-Outs

Find 
Prev 
Next 
Add 
Edit 
Delete 
Help 
Quit

[**Add**], then input the Number of Places Paid, and the number of Runs in this Pay-Out Group, and the Percent Paid per Placing. [**Save**], then [**Add**] to input the next Pay-Out group:

Number of Places Paid:	<input type="text" value="3"/>	From:	<input type="text" value="11"/>	To:	<input type="text" value="25"/>	Riders								
1st:	<input type="text" value="50.0"/>	%	2nd:	<input type="text" value="30.0"/>	%	3rd:	<input type="text" value="20.0"/>	%	4th:	<input type="text" value="."/>	%	5th:	<input type="text" value="."/>	%

[**Save**], then [**Add**] to continue adding Pay-Out groups until the final Pay-Out Group:

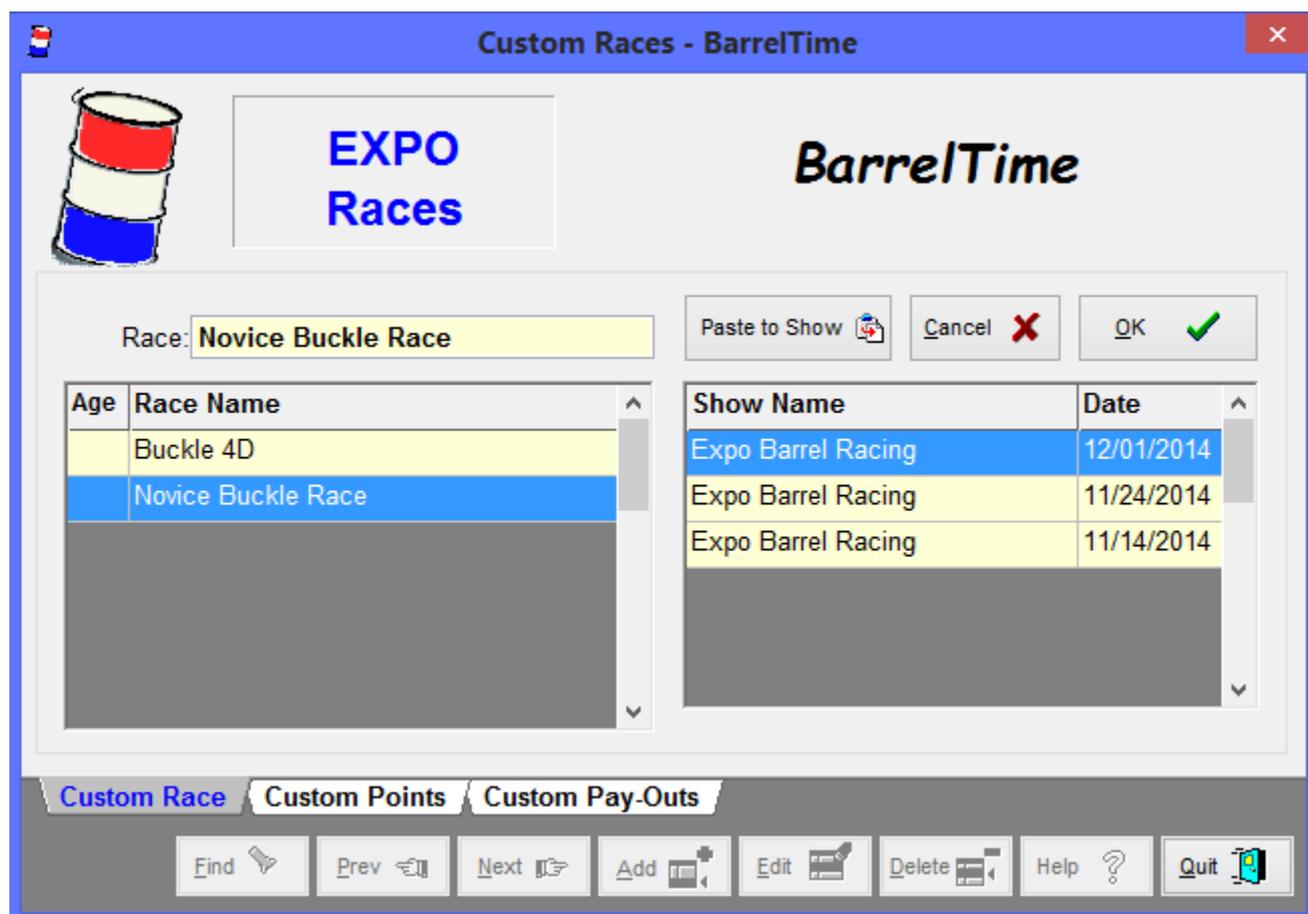
Number of Places Paid:	<input type="text" value="4"/>	From:	<input type="text" value="26"/>	To:	<input type="text" value="40"/>	Riders								
1st:	<input type="text" value="40.0"/>	%	2nd:	<input type="text" value="30.0"/>	%	3rd:	<input type="text" value="20.0"/>	%	4th:	<input type="text" value="10.0"/>	%	5th:	<input type="text" value="."/>	%

Number of Places Paid:	<input type="text" value="5"/>	From:	<input type="text" value="41"/>	To:	<input type="text" value="100"/>	Riders								
1st:	<input type="text" value="35.0"/>	%	2nd:	<input type="text" value="25.0"/>	%	3rd:	<input type="text" value="20.0"/>	%	4th:	<input type="text" value="15.0"/>	%	5th:	<input type="text" value="5.0"/>	%

Your final Pay-Out group could be something like "**From: 200 To: 999.**"  
Use whatever final "To:" number seems appropriate.

Once your Custom Race is set up, it is quick and easy to **Add the Custom Race to a Show**.

After the Show is Set Up, select | **Files** | **Custom Races** |.

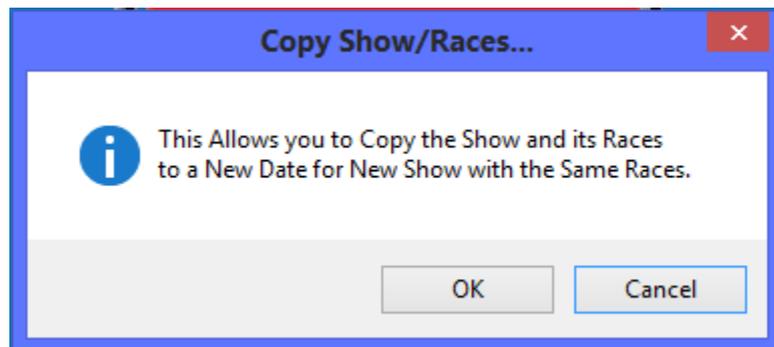


**Pick** the Custom Race from your Picklist of Custom Races, the left hand column of Races that you set up previously.

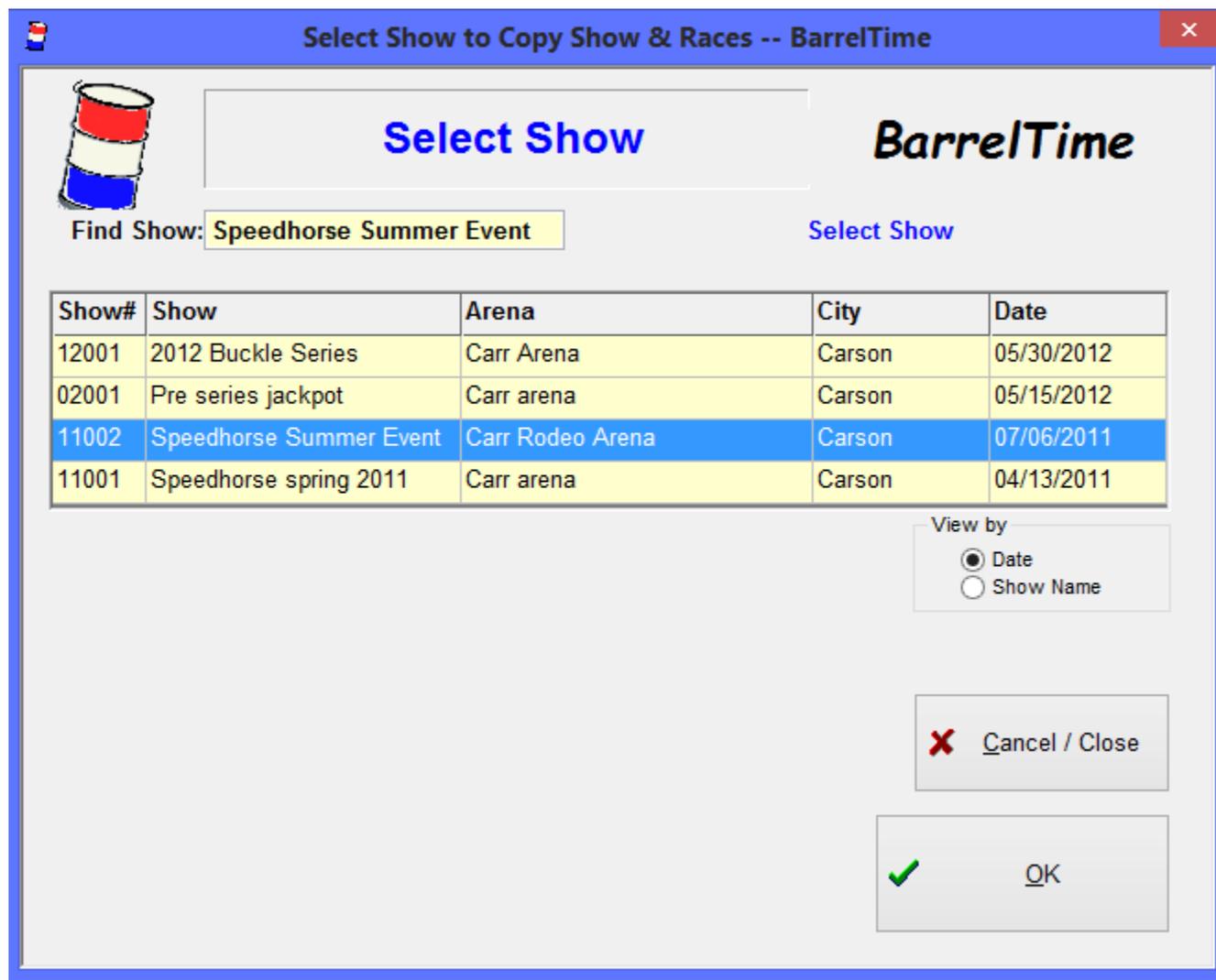
Then click the [**Paste to Show**] button, which will bring up a Picklist of shows on the right. Select the Show, then [**OK**] to Paste this Custom Race into the list of Races for that Show.

Click [**Cancel**] to get out of this Window, either prior to or after Adding the Custom Race to the Show.

This Menu Choice allows you to **Copy/Duplicate a Show and its Races to a New Date:**



[OK] takes you to a Show picklist:



Click [OK]. Except for the date, the resulting Show and Races is a duplicate of the show you selected. It has no runs and is ready for Racer Registration.

This option is sometimes used in conjunction with the |Register| Copy Registration | menu choices which allow you to copy riders from the previous race(s) into the new race(s) (with empty times, of course).

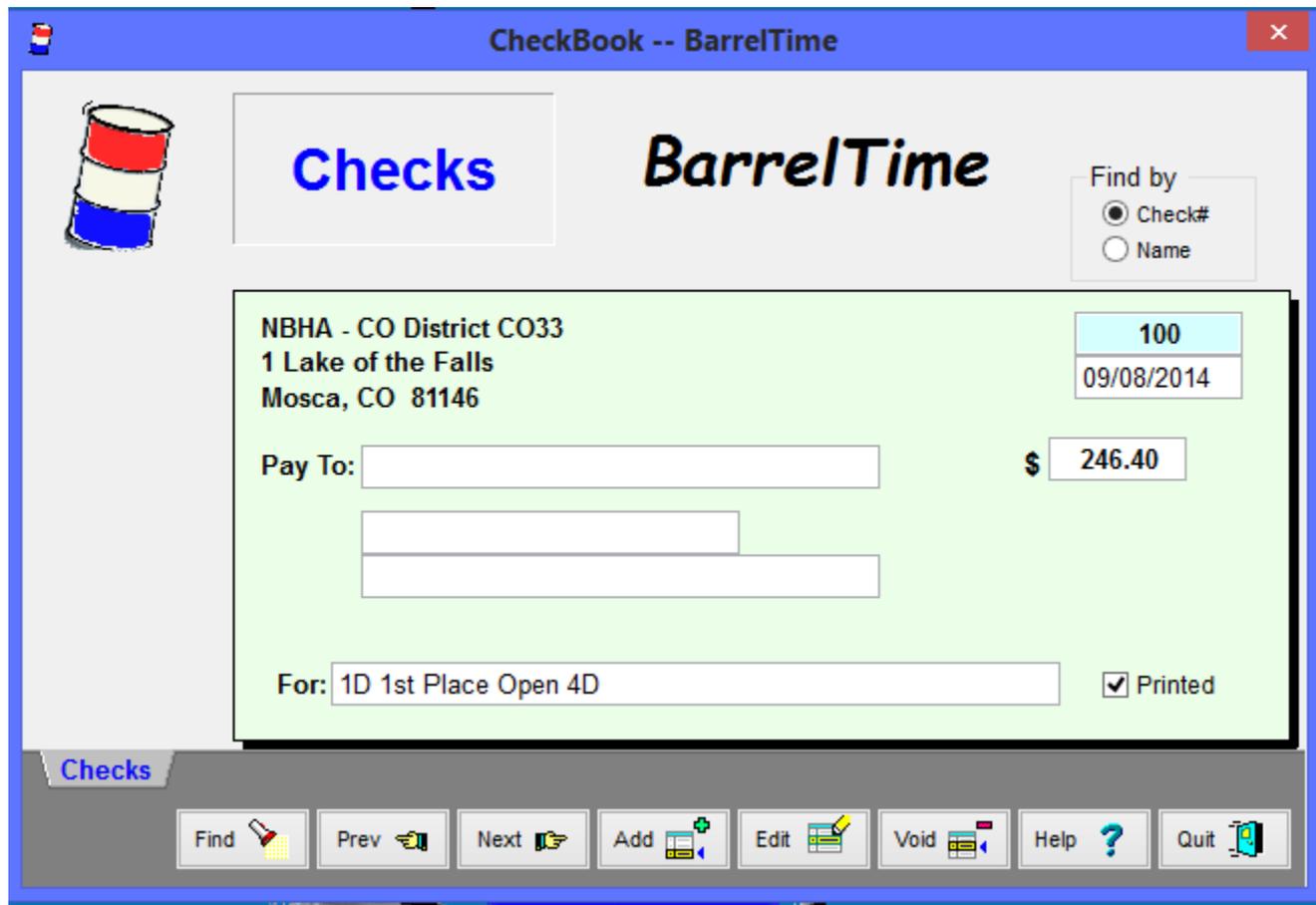






The Checkbook in **BarrelTime** is optimized for tracking and/or writing PayOut Checks. However, you could use it for tracking all your Barrel Racing/Show expenses by writing all you checks through **BarrelTime**.

If you desire to track/write non-PayOut checks, Click the | **Files** | **Checkbook** | menu option to bring up the CheckBook Manager:



You can [**Add**]/[**Edit**] checks here to run the next time you Print a check run. Or, you can use one of the other Check Listing options found under the Check Printing/Listing menu: | **Print** | **Payouts & Checks...** |

The lines under the "Pay To:" line are address lines for mailing the check; the "For:" line is the check's Memo line. The "[\_] Printed" checkbox keeps the check from being re-printed when checked -- automatically checked during printing (or as instructed during listing.)

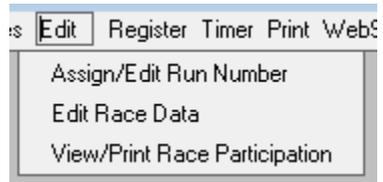
**NOTE:** Prior to **Printing** Checks, you need to set up your check printing format. See: | **Utilities** | **Set-Up Defaults** | **Check Formats** | **Define Check Format** |

**Reminder:** Set/Edit your Starting Check Number on the "Settings" tab of the **BarrelTime** defaults screen: | **Utilities** | **Set Up Defaults** | **Barrel Racer Defaults** |

**Figure this one out!**



**The Edit Menu** is used to Edit Race and Run Data.



**This Menu Choice** is used to **Assign Run Numbers** and/or **Edit Run Numbers**.

There are times that there are too few Runs in a race to do an Auto-Draw, or sometimes, you need to edit the Run Order. (Maybe the Auto-Draw put two riders who share a horse in the same drag....) Use the Input/Edit Run Number Option to change the Run Numbers:

0.0

Run #	Rider	Horse
0.0	Corroy, Madison	Cody
0.0	Walsh, Morgan	Ziggy
0.0	Kapala, Marisa	Shiloh
0.0	Kapala, Marisa	Ambrose Bikini Queen
0.0	Krieger, Megan	Dottie
0.0	Krieger, Ben	Chew
0.0	Evans, Baylan	Toby
0.0	Gorenz, Catherine	Gorenz's Lil Peppy
0.0	Duke, Kaylin	Stars Bad Moon Risin'
0.0	Kile, Devyn	Go Little Pistol
0.0	Kile, Devyn	Duke

Edit Run # Save Delete Cancel

Select the Rider/Horse then input the New/Changed Run #. Click [**Save**].

**Assign Run Number -- BarrelTime**



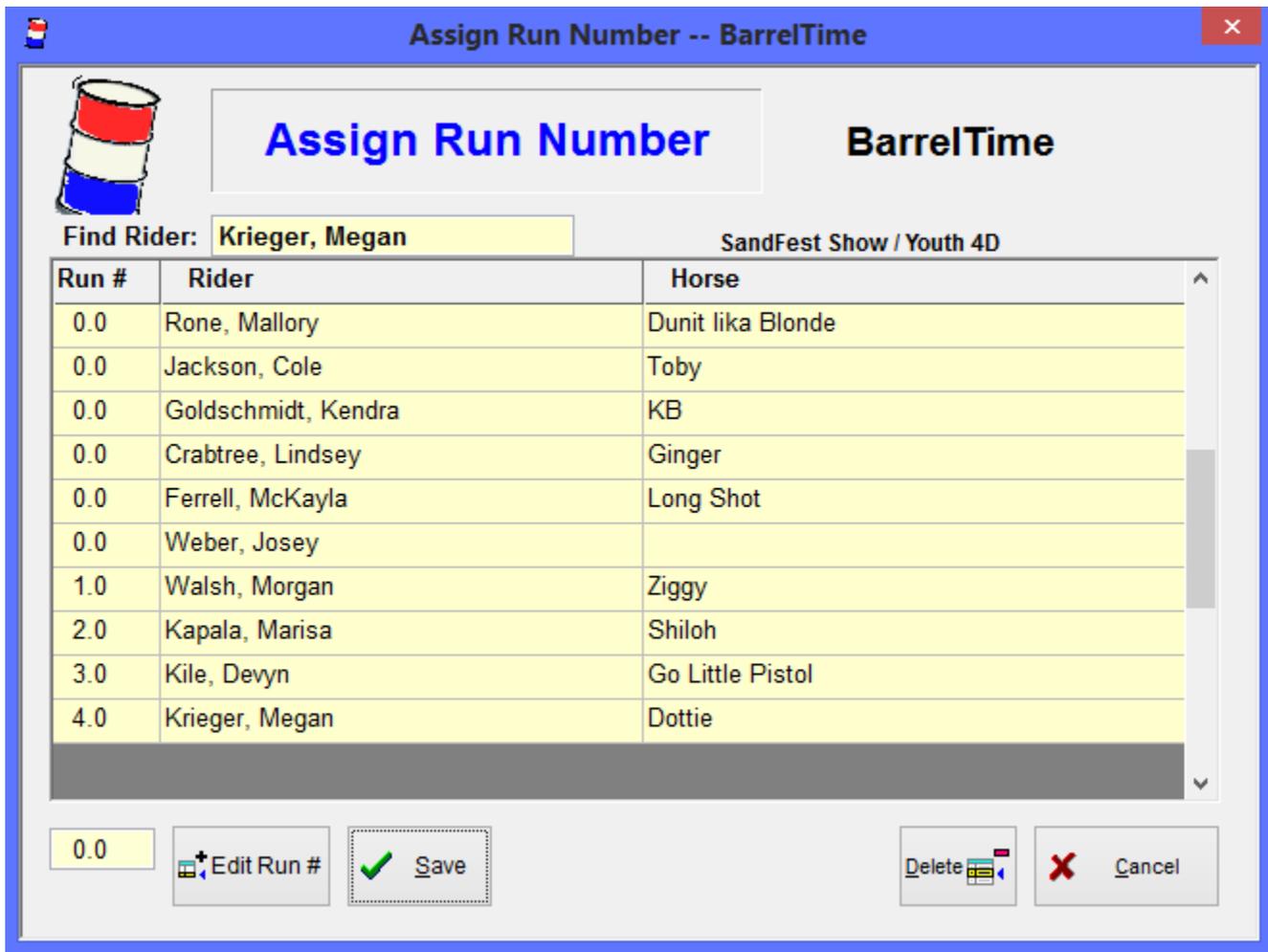
## Assign Run Number

## BarrelTime

Find Rider: Krieger, Megan SandFest Show / Youth 4D

Run #	Rider	Horse
0.0	Corroy, Madison	Cody
0.0	Kapala, Marisa	Ambrose Bikini Queen
.	Krieger, Megan	Dottie
0.0	Krieger, Ben	Chew
0.0	Evans, Baylan	Toby
0.0	Gorenz, Catherine	Gorenz's Lil Peppy
0.0	Duke, Kaylin	Stars Bad Moon Risin'
0.0	Kile, Devyn	Duke
0.0	Bauer, Madelyn	Moe Joe To Go
0.0	Bauer, Madelyn	Sharp's Dirty Pie
0.0	Maul, Marti	Bells Bold Baby

In this instance when you [**Save**], Megan Krieger on Dottie will disappear. That's because she has been assigned Run# 4 which drops to the end of the file:



When the Run #s have been assigned/edited appropriately, [**Cancel**].

**RollOver Runs** can be Flagged here as well. If the time is to be Carried Forward from another Race, leave the Run# "0.0" and Check the Rollover Checkbox. Or UnCheck if not a RollOver Run.

**Assign Run Number -- BarrelTime**



## Assign Run Number

## BarrelTime

Find Rider:  Expo Barrel Racing / Youth 5D Rollover

Run #	R/O	Rider	Horse
0.0	<input checked="" type="checkbox"/>	Trujillo, Kendra	Hot Rod
0.0	<input checked="" type="checkbox"/>	Segura, Evann	Boonie
1.0	<input type="checkbox"/>	Wade, Brode	Drifter
2.0	<input type="checkbox"/>	Lopez, Paloma	Diva
3.0	<input type="checkbox"/>	Wade, Brode	Miley
4.0	<input type="checkbox"/>	Akers, Brianna	Call Me Denaka
5.0	<input type="checkbox"/>	Wade, Brode	Nibbler

Rollover

**Note:** The Race Name contains the word "Rollover" in order to trigger the Rollover/Carry Forward functions.  
 If you don't want the word "Rollover" on the Race Results Report, change the name prior to printing.

| [Edit](#) | [Assign/Edit Run Number](#) |

**When a Rider's Race Participation** needs to be Reviewed or Edited, use this Editing Option to review the Rider's Participation records:

First, you will be asked to Select the Rider, then the level of Race Participation Options desired - All or filtered by Sanctioning, Points, or Money Earned. The Sanctioning choices are controlled by the Sanctioning Organizations flagged on the Rider's Name/Address/Membership record:

**Participation -- BarrelTime**

 **Race Participation** *Barrel Time*

List

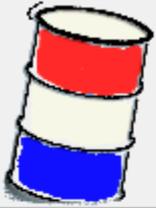
- All Races
- NBHA
- AQHA
- AW4D
- BBR
- NCBRA
- WPRA
- OTHER

Filter for:

- Points Earned
- Cash Paid

 **Cancel**  **OK**

Click [**OK**]. You will be asked for Starting/Ending Dates for the Search.



# Race Participation

# BarrelTime

Danielle Dillman

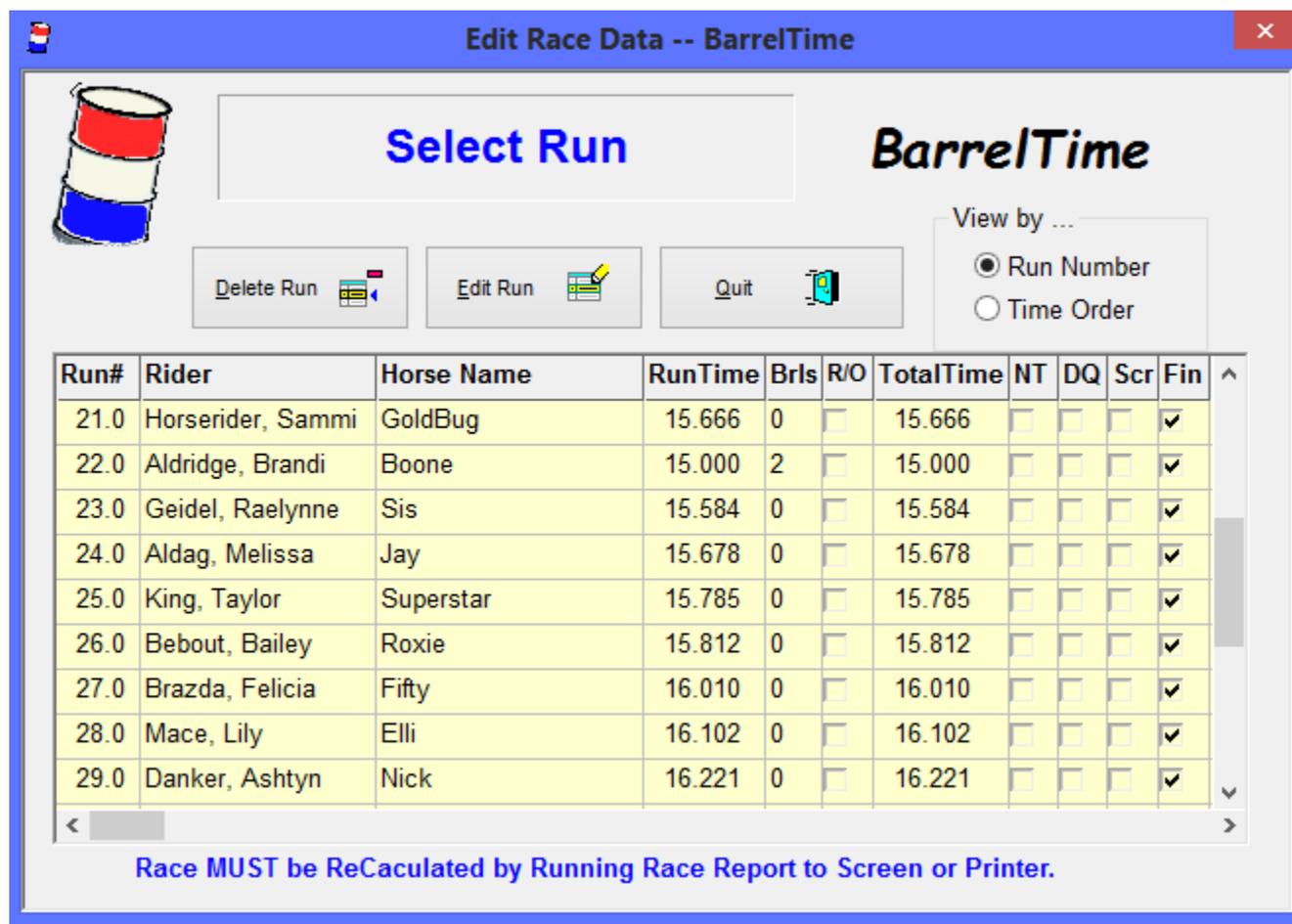
Date	Show	Race	Horse	Time	Div	Y/S	Points	Paid C
10/18/2014	NBHA ILLINOIS STATE	C4D 2ND GO	Daltons Ghost	14.916	2D		0.0	129.0
10/19/2014	NBHA ILLINOIS STATE	C4D SHORT GO	Daltons Ghost	0.000	4D		0.0	0.00

Review Individual Race Participation Here. **[Cancel]** and **Edit the Race Data to make changes.**  
 Then **Re-Calculate** the Race by Printing to the Race Screen or Printer to correct all affected runs.  
**[OK]** to Print the Participation Report.

**[Cancel]** to Exit, then Edit any Show/Race Data that needs correction. **[OK]** Prints this information before Exiting.

| **Edit** | **View/Print Race Participation** |

On occasion, Race Data must be changed or edited after the race has been run and finalized. Change the Race Data here:



**Select Run**

**BarrelTime**

View by ...

Run Number

Time Order

Run#	Rider	Horse Name	RunTime	Brls	R/O	TotalTime	NT	DQ	Scr	Fin
21.0	Horserider, Sammi	GoldBug	15.666	0	<input type="checkbox"/>	15.666	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
22.0	Aldridge, Brandi	Boone	15.000	2	<input type="checkbox"/>	15.000	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
23.0	Geidel, Raelynn	Sis	15.584	0	<input type="checkbox"/>	15.584	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
24.0	Aldag, Melissa	Jay	15.678	0	<input type="checkbox"/>	15.678	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
25.0	King, Taylor	Superstar	15.785	0	<input type="checkbox"/>	15.785	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
26.0	Bebout, Bailey	Roxie	15.812	0	<input type="checkbox"/>	15.812	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
27.0	Brazda, Felicia	Fifty	16.010	0	<input type="checkbox"/>	16.010	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
28.0	Mace, Lily	Elli	16.102	0	<input type="checkbox"/>	16.102	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
29.0	Danker, Ashtyn	Nick	16.221	0	<input type="checkbox"/>	16.221	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>

**Race MUST be ReCalculated by Running Race Report to Screen or Printer.**

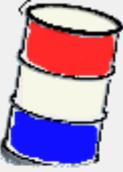
This is one of the few Data Display Screens where you can scroll to see more data. Scrolling right....

**RollOver Runs** can be Flagged here as well. If the time is to be Carried Forward from another Race, leave the Run# "0.0" and Check the Rollover [R/O] Checkbox. Or UnCheck if not a RollOver Run.

Run#	Rider	Horse Name	NT	DQ	Scr	Fin	Div	Points	Pay Out
21.0	Horserider, Sammi	GoldBug	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	42.00
22.0	Aldridge, Brandi	Boone	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	4D	0.0	196.00
23.0	Geidel, Raelynn	Sis	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	84.00
24.0	Aldag, Melissa	Jay	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	0.00
25.0	King, Taylor	Superstar	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	0.00
26.0	Bebout, Bailey	Roxie	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	0.00
27.0	Brazda, Felicia	Fifty	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	3D	0.0	112.00
28.0	Mace, Lily	Elli	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	3D	0.0	56.00
29.0	Danker, Ashtyn	Nick	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	3D	0.0	0.00

In this example, Run #22 was actually DQ'd, but the error was not found until the Race Results were initially printed showing a Pay-Out of \$196 to the Rider.

**Edit Race Data -- BarrelTime**



## Select Run

# BarrelTime

Delete Run

Save Edit

Ignore Edit

View by ...  
 Run Number  
 Time Order

Run#	Rider	Horse Name	NT	DQ	Scr	Fin	Div	Points	Pay Out	NB
21.0	Horserider, Sammi	GoldBug	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	42.00	
22.0	Aldridge, Brandi	Boone	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	4D	0.0	0.00	
23.0	Geidel, Raelynne	Sis	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	84.00	
24.0	Aldag, Melissa	Jay	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	0.00	
25.0	King, Taylor	Superstar	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	0.00	
26.0	Bebout, Bailey	Roxie	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2D	0.0	0.00	
27.0	Brazda, Felicia	Fifty	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	3D	0.0	112.00	
28.0	Mace, Lily	Elli	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	3D	0.0	56.00	
29.0	Danker, Ashtyn	Nick	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	3D	0.0	0.00	

Race MUST be ReCalculated by Running Race Report to Screen or Printer.

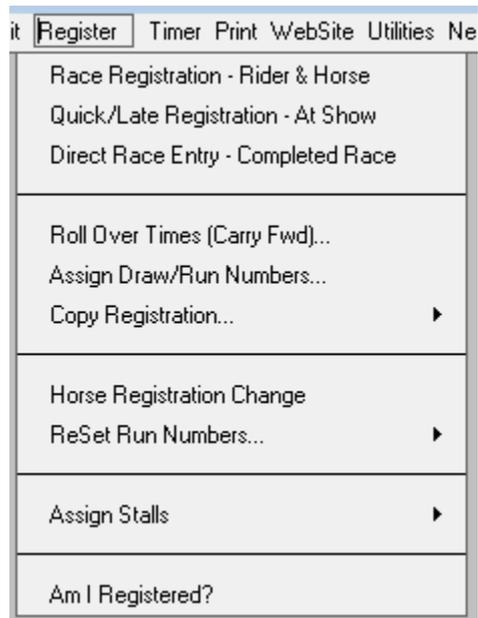
The Run was Edited flagging the DQ and zeroing out the Total Time and the Pay Out. Had Points been awarded for the run, they should be zeroed out also. Then [**Save Edit**] which will allow you to [**Quit**]. Re-Print the Race Results to correct the Results/PayOuts before Posting the Final Results.

Be sure to Re-Run any race reports that will be affected by a Run Edit.

**Note:** Horse Name Changes must be made through the **Horse Registration Change** Menu Choice.

| [Edit](#) | [Edit Race Data](#) |

**Manage Race** and Rider/Horse **Registration** through these Menu Choices:



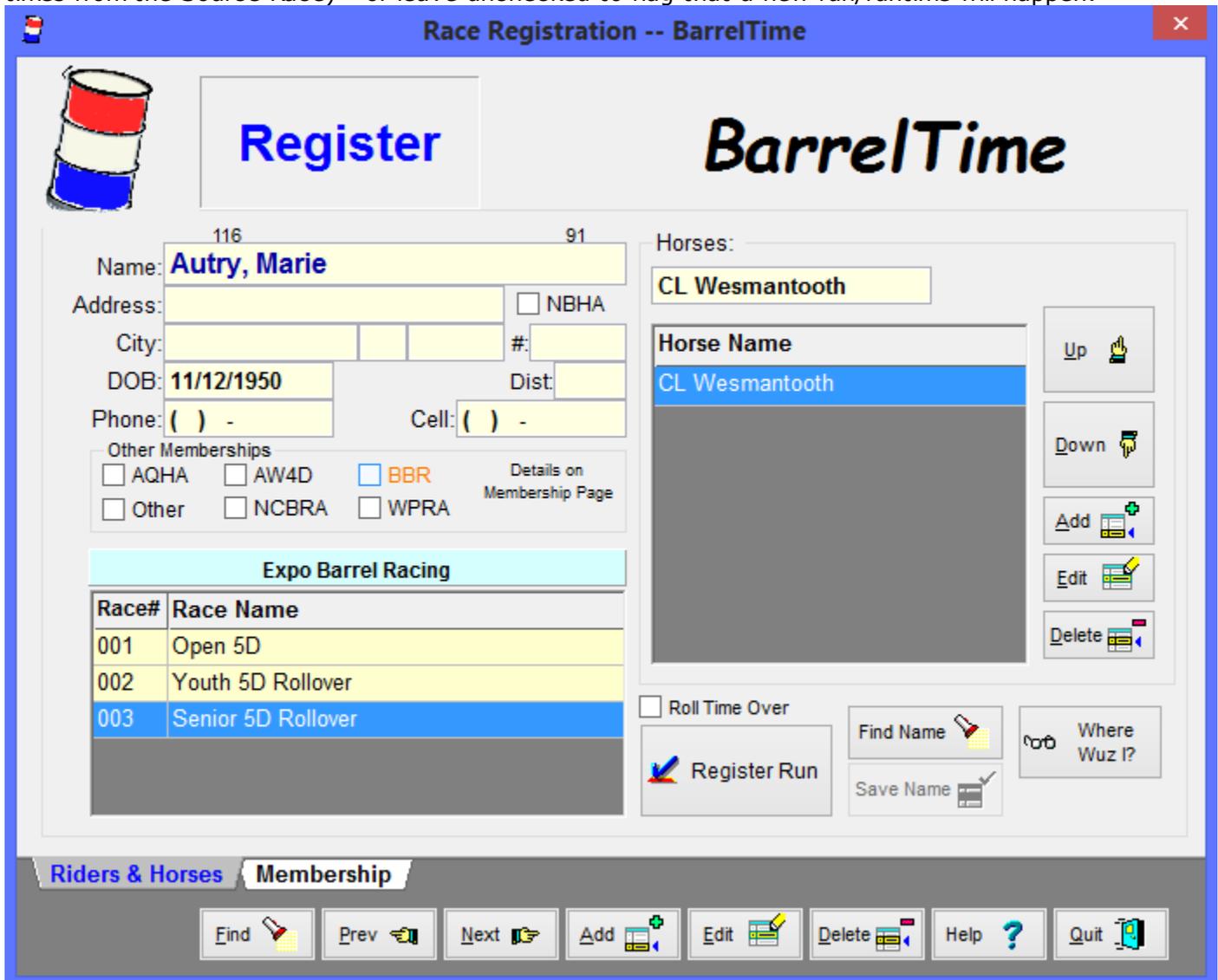
**Note:** The RollOver Times (Carry Fwd) Menu Choice is also found under the Timer Menu.

When Entering Riders into a Rollover Race, the first time entry asks:



If you answer **[Yes]**, all the entries into the RollOver Race (or in this case *Race s*) during this entry session will be entered as RollOvers without asking again.

If you answer **[No]**, check the "Roll Time Over" checkbox to flag entries as a Rollover Runs (which get times from the Source Race) - or leave unchecked to flag that a new run/runtime will happen:



To can change the "Roll All Runs" status, **[Quit]** to the Main Menu, then start another entry session.

In this example, age checking occurs to assure that the Registrant is age-eligible for the RollOver Race. If the age checking flags a problem (ie., no DOB) you will be prompted for to accept/decline the Entry. Or, you can **[Edit]** the name record to add the DOB.

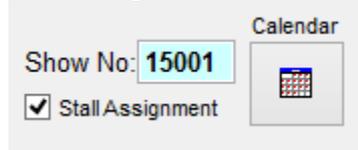
**Note:** The Race Name contains the word "**Rollover**" in order to trigger the Rollover/Carry Forward

functions.

If you don't want the word "Rollover" on the Race Results Report, change the name prior to printing.

**Stall Assignment during Racer Registration** is the most efficient way to handle Stall Assignment.

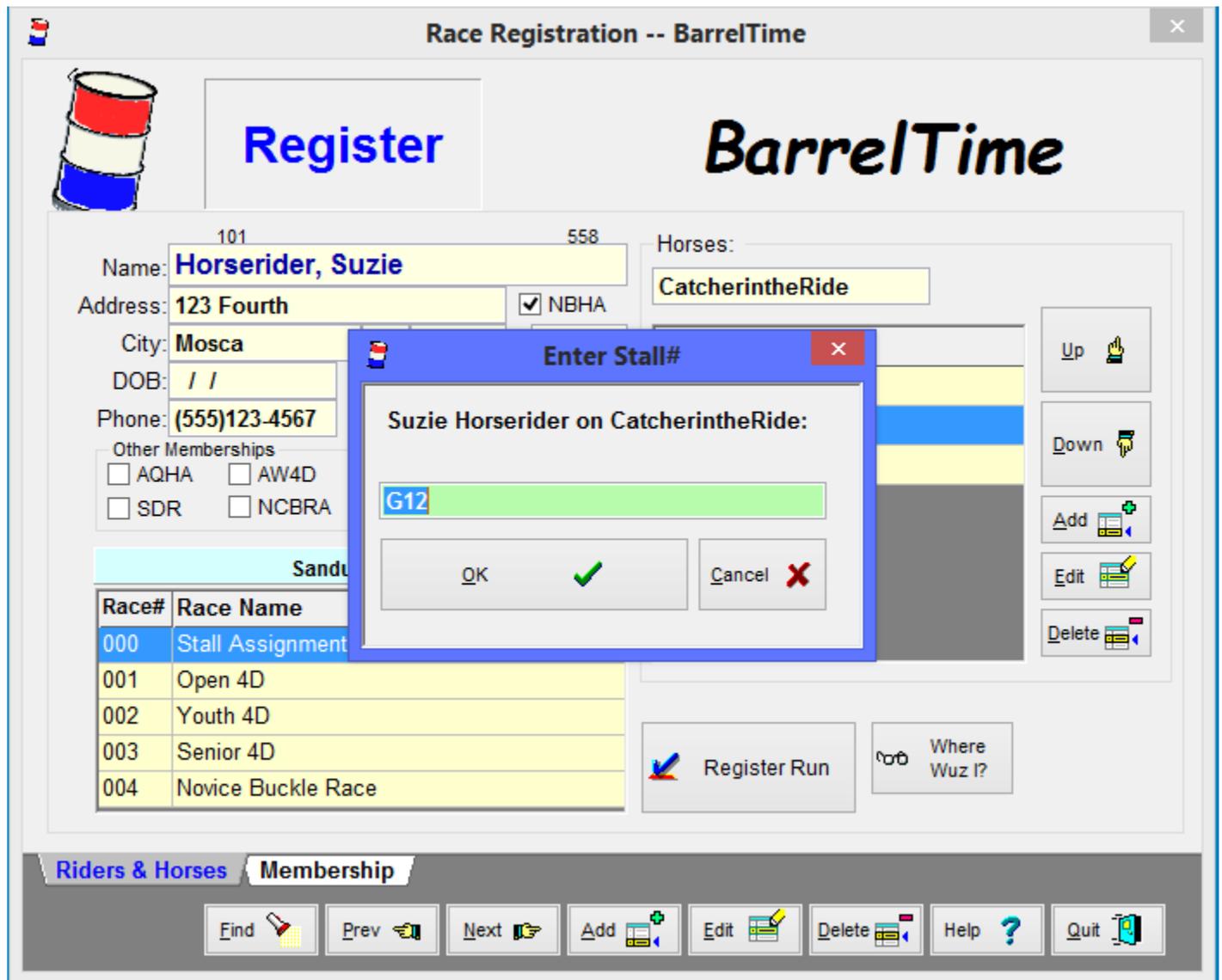
Stall Assignment is Initialized by checking the Stall Assignment Checkbox on the Show Set-up Page:



Calendar  
Show No: 15001  
 Stall Assignment

This will create a special of "Race" named "Stall Assignment" with a race number of "000" for the Show. In addition to the Stall Assignment, Stall Fees and Bedding Fees are set up and tracked through the Stall Assignment.

While Registering the Rider & Horse for the Show, Select the Stall Assignment "Race," the Horse's Name and click [**Register Run**] to Assign a Stall to the Rider and Horse.



Race Registration -- BarrelTime

**Register** *BarrelTime*

Name: 101 **Horserider, Suzie** 558 Horses: **CatcherintheRide**  
Address: 123 Fourth  NBHA  
City: Mosca  
DOB: / /  
Phone: (555)123-4567  
Other Memberships  
 AQHA  AW4D  
 SDR  NCBRA

Sandu

Race#	Race Name
000	Stall Assignment
001	Open 4D
002	Youth 4D
003	Senior 4D
004	Novice Buckle Race

Up  
Down  
Add  
Edit  
Delete

Register Run Where Wuz I?

Riders & Horses Membership

Find Prev Next Add Edit Delete Help Quit

**BarrelTime** will NOT allow you to Assign duplicate Stall Numbers. It will warn you if you are assigning more than one stall to the same Horse and Rider, but *will* allow you to assign more than one stall.

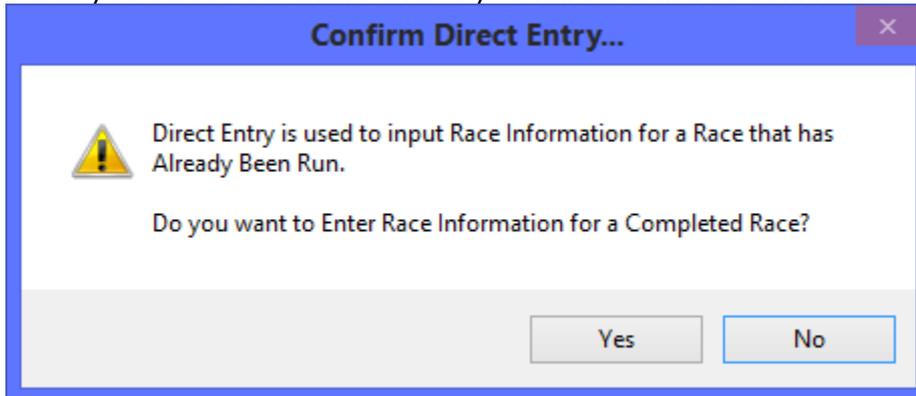
Use this Option to **Register Today's Races** - for Registration at the Show and/or Late Entries.

Almost identical to the Race Registration, except that it only allows Registration for **Today's Races**. It does not allow you to pick from other day's shows or races.

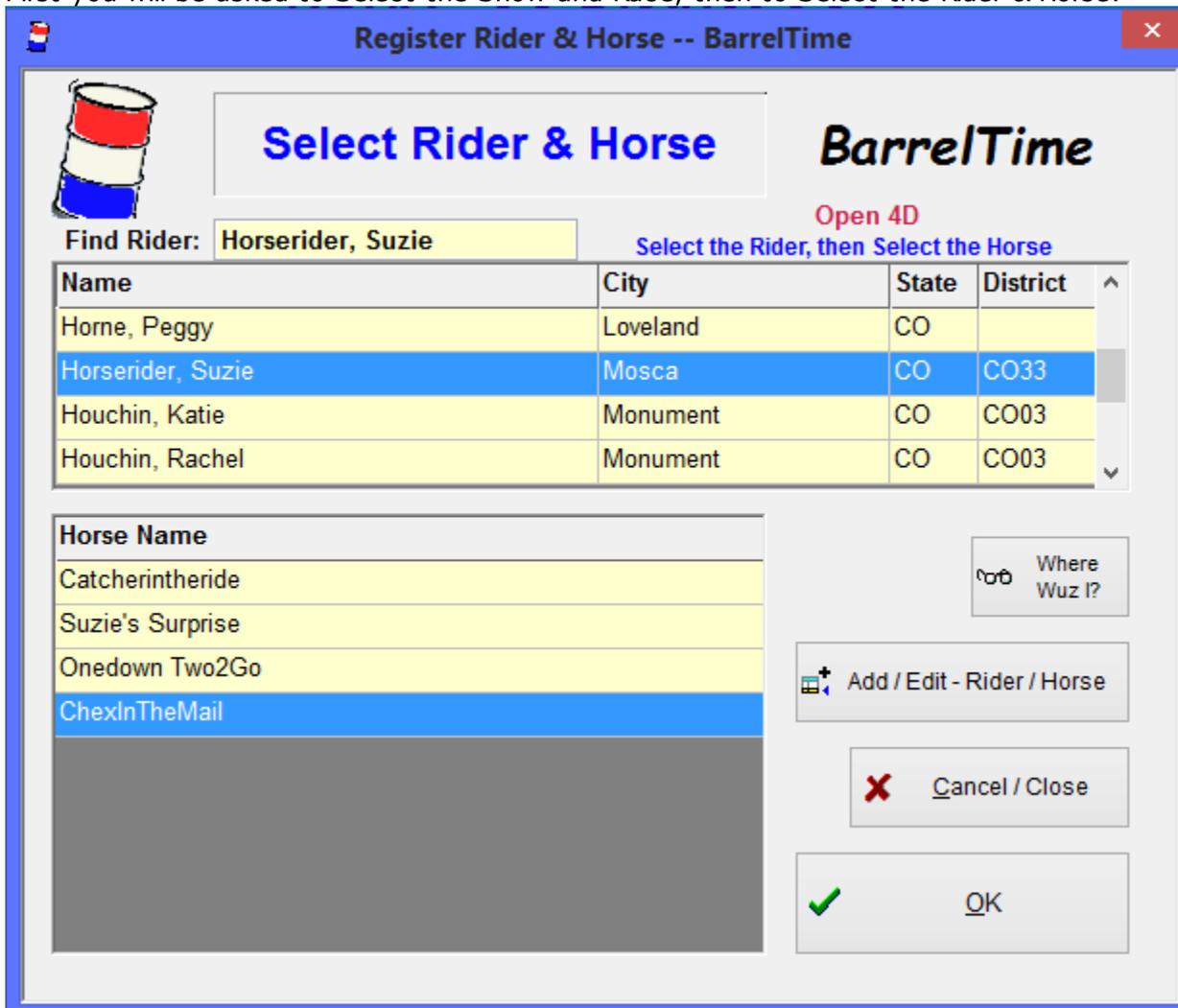
| **Register | Quick/Late Registration - At Show** |

Use this Option to **Directly Enter the Rider/Horse and Time** - for Races that have been Run/Completed.

When you select this menu choice you will be asked to confirm that the Race has Already Been Run:



First you will be asked to Select the Show and Race, then to Select the Rider & Horse:



Then you will be asked to Input the Run Data:

Direct Entry of Run Data -- BarrelTime

**Run Data** *BarrelTime*

Show: 14004 Sandune Frenzy 09/18/2014  
Race: 001 Buckle 4D

Rider: Suzie Horserider Horse: ChexintheMail

Run Time: 16.235 Barrels Down: 0 Total Time: 16.235

DQ'd:  No Time:  Scratched:  Run #: 12

Cancel OK

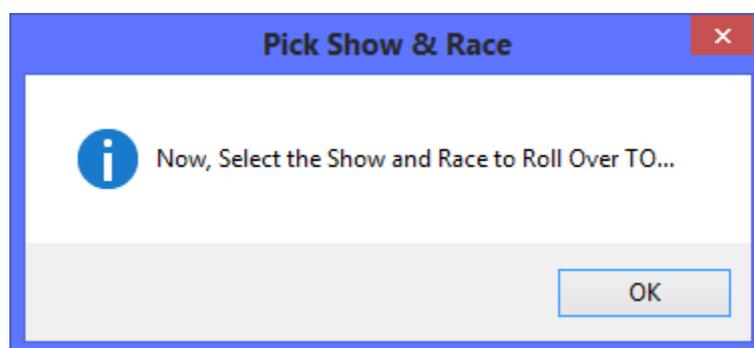
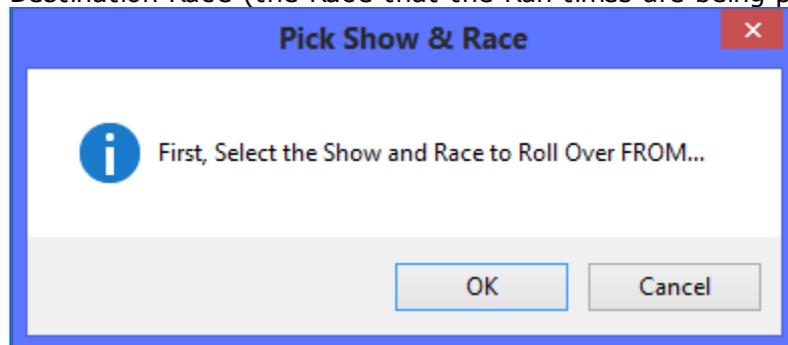
You will continue Selecting the Rider/Horse and Inputting the Run Data until you [Cancel] the routine.

| Register | Direct Entry - Completed Race |

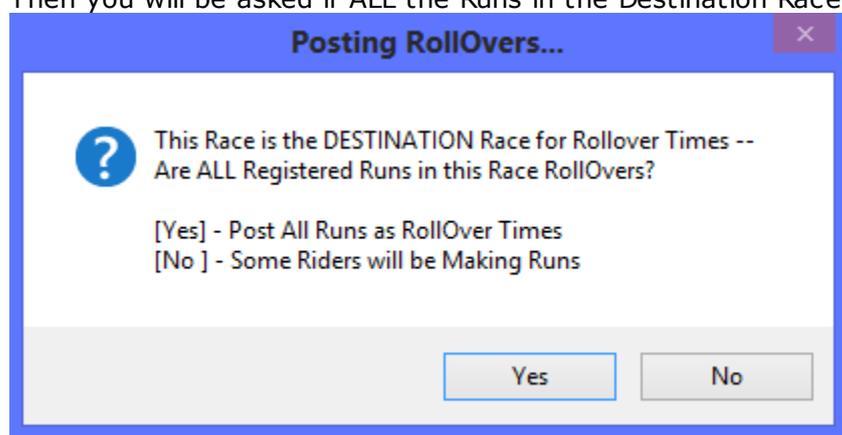
Use this option to **Import and Post Times from a Source Race** to the Riders/Horsed Registered in this Race. A "RollOver" Race always has the word "**Rollover**" (not case sensitive) in the Race Name to tell **BarrelTime** that *this is the Destination* Race for rollover times. Example: "**Senior 4D Rollover**" will tell **BarrelTime** that all or some of the times will be imported from a Source race.

This Menu Option is available from both the Registration Menu and the Timer Menu.

You are first asked to Select the Source Race (the Race that has Actual Run times), followed by the Destination Race (the Race that the Run times are being posted to):



Then you will be asked if ALL the Runs in the Destination Race will be RollOver Times:



**[Yes]** will post ALL Registered Runs in this Destination Race as Rollover Times, then advise you that the Race Results are Ready to run.

**[No]** will only post Rollover Times to Runs that have been Registered as Rollovers, then advise you that the Race is Ready to be Run for the non-RollOver Riders/Horses.

**Note: Before Running the Race** -- Print an **Order of Run** for Posting and to Verify that the RollOvers and Rider/Horse Runs have been properly entered. Print in Run Number order or in Alphabetic order.

**Note:** The Race Name contains the word "**Rollover**" in order to trigger the Rollover/Carry Forward functions.

If you don't want the word "Rollover" on the Run Order or Race Results Report, change the name prior to printing.

| Register | Roll Over Times (Carry Fwd) |



Use this option to **Quickly Assign Run Numbers** when there are too few riders to do an Auto Draw (generally 15 or less):

Run #	R/O	Rider	Horse
0.0	<input checked="" type="checkbox"/>	Trujillo, Kendra	Hot Rod
0.0	<input checked="" type="checkbox"/>	Segura, Evann	Boonie
1.0	<input type="checkbox"/>	Wade, Brode	Drifter
2.0	<input type="checkbox"/>	Lopez, Paloma	Diva
3.0	<input type="checkbox"/>	Wade, Brode	Miley
4.0	<input type="checkbox"/>	Akers, Brianna	Call Me Denaka
5.0	<input type="checkbox"/>	Wade, Brode	Nibbler

Find/Highlight the desired Rider/Horse; the cursor is placed into the Run Number field at the lower left. Input the desired Run Number, then click **[Save]**.

This option can also be used to **[Edit]** existing Run Numbers when you want to make a change. For example, the Auto Draw may have put two riders who share the same horse in the same drag!

After you **[Save]** a change, the name(s) appear in the Run Order. If the name seems to disappear you may have to scroll down to find it. After Assigning/Editing, scroll down to view the Run Number Assignments to assure that you didn't skip or duplicate run numbers.

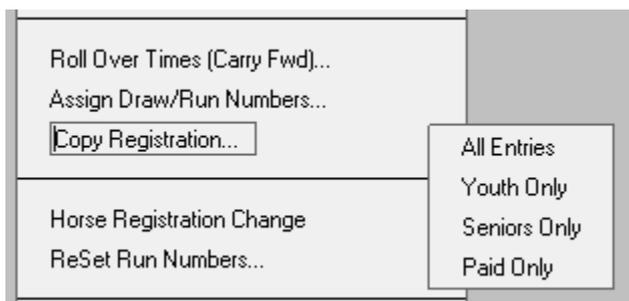
**RollOver Runs** can be Flagged here as well. If the time is to be Carried Forward from another Race, leave the Run# "0.0" and Check the Rollover Checkbox. Or UnCheck if not a RollOver Run.

**Note:** The Race Name contains the word "**Rollover**" in order to trigger the Rollover/Carry Forward functions.

If you don't want the word "Rollover" on the Race Results Report, change the name prior to printing.

| [Register](#) | [Reset Run Numbers](#) | [Assign Run Numbers](#) |

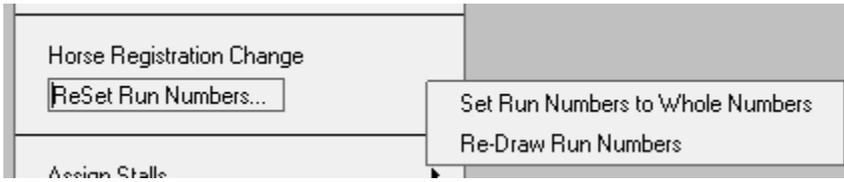
**Use this Menu Choice** to Select a Race (the SOURCE Race), then **Copy the Registered Entries** to another Race (the DESTINATION Race) named "New Race." Change the name of the Race, and you have a race with duplicate entries. Handy when you are running races with the same contestants every time.



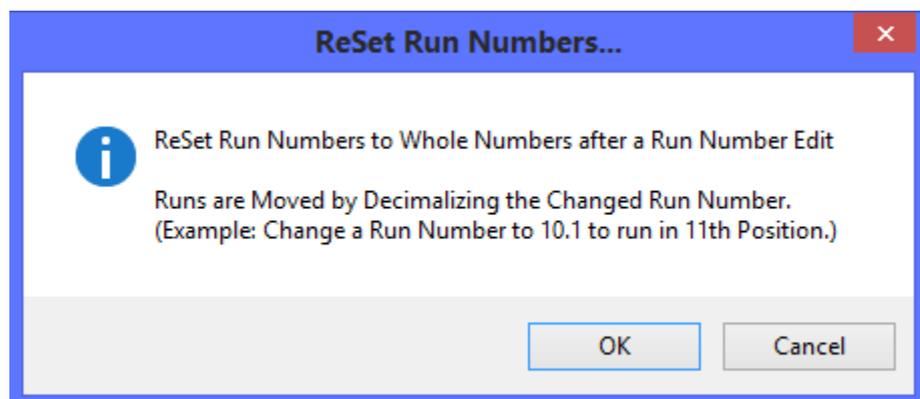
You have four options. You can copy "**All Entries**" from the first race to the new race, copy "**Youth Only**", "**Seniors Only**" or the "**Paid Entries**" records from the first to the second race.

| **Register** | **Copy Registration** |

These Choices allow you to **Change the Run Order** after the draw has been initially set:



Use to **Re-Set Run Numbers after an Edit** of Run Number(s):



When Run Numbers are Edited to include a decimal/tenth, as in the **Edit Race Data** Run Number Edit, this option re-sets the Run Numbers to whole numbers adjusting the Runs to their relative position.

For example, changing a Run Number to "10.1" would squeeze that rider into the 11th run, number 11 would become number 12, 12 changes to 13, etc.

Whenever Run Numbers have been changed, be sure to re-run/re-print any reports that may have been affected.

Run Numbers can be Edited/Changed in:

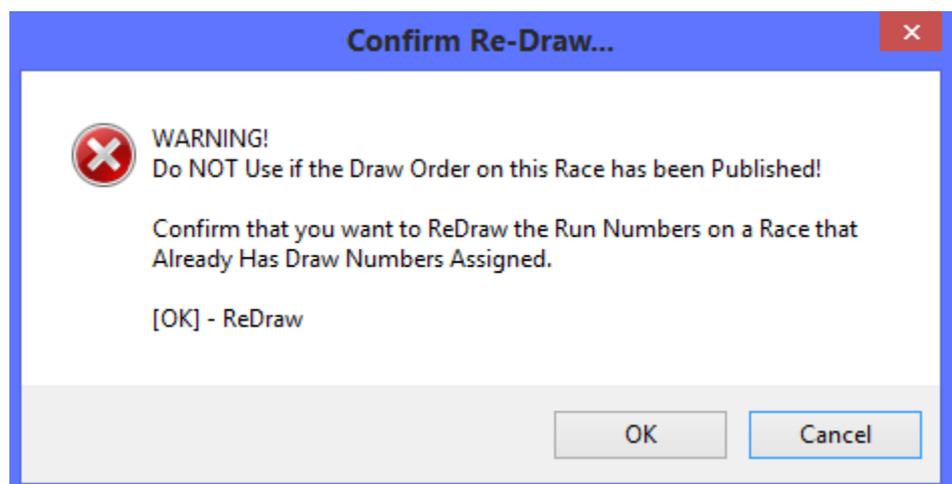
| **Edit** | **Edit Race Date** |

| **Register** | **Reset Run Numbers** | **Assign Run Numbers** |

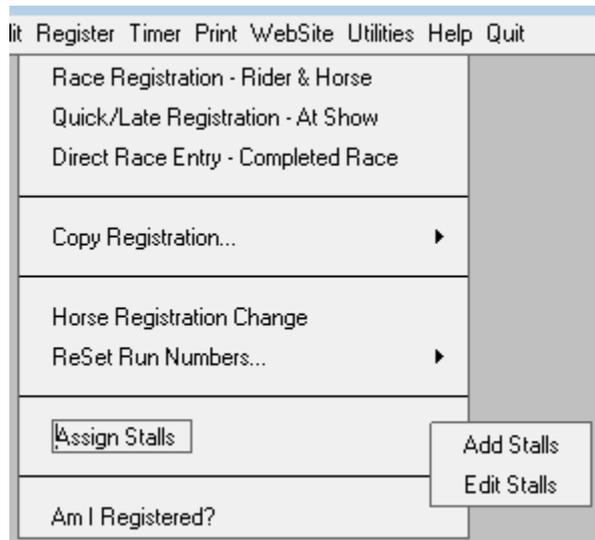
**Re-Draw Run Numbers will do an whole NEW Draw** of the Run Number Assignment.

Do Not use this if the Draw has been published and/or posted!

Because this Menu Choice has a potential for serious consequences -- you are required to override the default **[Cancel]** button on the Warning Prompt....



## Manage Stall Assignments, Stall Fees and Bedding Fees separately from Racer Registration:



**Note:** Stall Assignment is usually done during Racer Registration -- it's faster and easier to do Registration and Stall Assignment in one fell swoop. This Option allows you Assign the Stall after the Rider/Horse Registration is done.

Stall Assignment is handled as a special type of "Race" with a race number of "000" for the Show. In addition to the Stall Assignment, Stall Fees and Bedding Fees are tracked here through the Stall Assignment.

Stall Assignment starts when the Show is set up and Flagged for Stall Assignment.

See Title: **Getting Started**

### When Adding/Registering/Assigning stalls:

When possible, do the Stall Assignment during Registration of the Riders/Horses. It's quicker and easier than doing Stall Assignment as a separate process. However, when it isn't possible to do so....

First you will be asked to select the Show where Stall Assignments are taken. If the Stall Assignment [ ] Checkbox on the Show Page is not checked, the Show(s) will not be available for selection.

After Selecting the Show, you will be asked to select the Rider & Horse for Stall Assignment:

**Register Rider & Horse -- BarrelTime**

**Select Rider & Horse** *BarrelTime*

Find Rider:  **Stall Assignment**  
Select the Rider, then Select the Horse

Horse:

Name	City	State	District
Fulk, Cory	Noble	IL	IL03
Gabriel, Anna	Dixon	IL	IL04
Gagnon, Carly	Waterloo	IL	IL05
Garner, Abby	Covington	IN	IL00

**Horse Name**

- Brooklyn
- Dirty**
- Ms Venture

Add / Edit - Rider / Horse

Cancel / Close

OK

When you need to **Edit/Change Stall assignments:**

You will be asked to Select the Show, then be presented with with the Stall Edit Screen:

**Assign Stalls -- BarrelTime**

**Stall Assignments** *BarrelTime*

Find Stall#:  NBHA State Championship / Stall Assignment

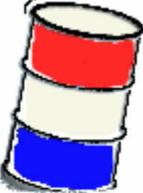
Stall #	Rider Name	Horse Name
R 1	Johnson, Bill	Shooter
R 2	Curtis, Norman	Lucy Lou
R 3	Medhurst, Dave	Hot Look Bugs
R 4	Medhurst, Dave	Hez Royal Tea
R 5	Medhurst, Dave	Hez Royal Tea
R 6	Springer, Chuck	Naomi Sk
R 7	Hasz, Dawn	Splash of Rare Fury
R 8	Windish, Rachel	Kiowa
R 9	Windish, Rachel	Riley
R 10	Windish, Megan	Macey
S 1	Roark, Suzie	Me So Peppy

R 1

Inevitably, during the last-minute rush of trying to get the show going, someone (and you probably know who...) will come up and ask, "**Am I registered, and for what races?**"

Select the | **Register** | **Am I Registered?** | Menu. You will be asked to select the Show, then the Rider. A report will pop up on the screen listing the Rider's Registration for all Races and Horses in the show:

**Report Previewer - BarrelTime**



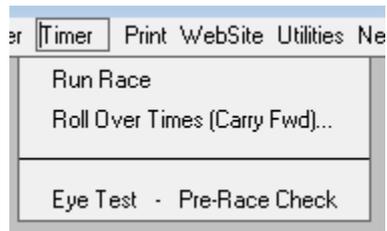
**NBHA - CO District CO33**  
**NBHA State Championship**  
**Registration by Race Name**  
December 08, 2014

Show #s	Race / Event Name	Back#	Rider	Horse
12002 001	Open 4D 1st Go		Gerber, Kelly	DHR Whatta Mone
002	Youth		Gerber, Kelly	DHR Whatta Mone
006	NBHA State Finals Short Go		Gerber, Kelly	DHR Whatta Mone

Print First Page Previous Next Page Quit

If a printer is attached to this computer, you can send the report to the printer.

**The Timer Menu** is used to Run the Races, Carry RollOver Times forward, or to Test the Electric Eye:



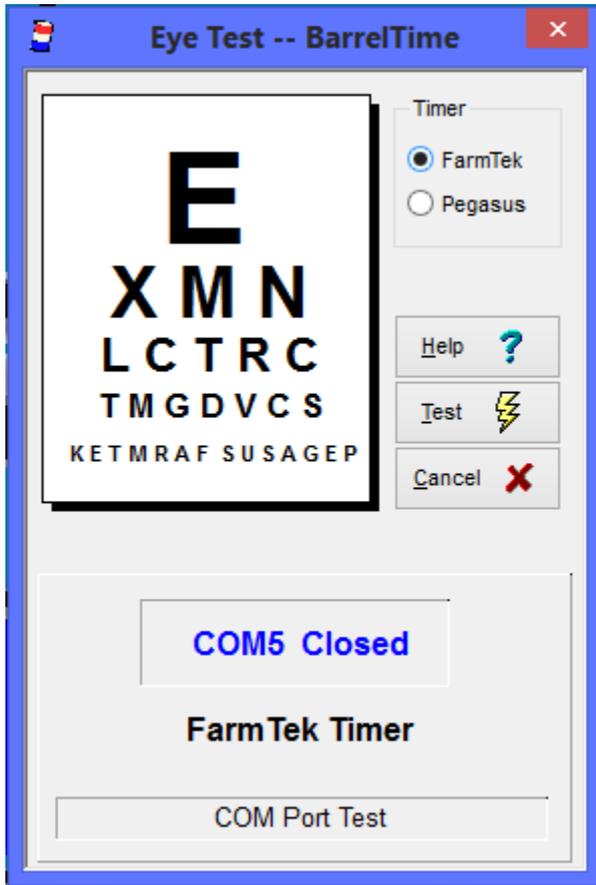
**Note:** The RollOver Times (Carry Fwd) Menu Choice is also found under the Registration Menu.



To **Set Up your Electric Eye**, first go to | Utilities | Set Up Defaults | Electronic Timer Set Up | Standard Set Up | from the Main Menu. After the Initial Set Up, use this | Timer | Eye Test | to test the Timer.

**NOTE: Be sure to Test your timer each time you use it!**

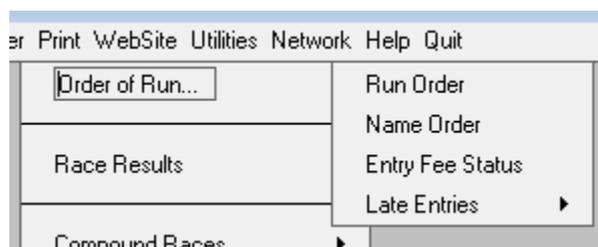
Be sure the Timer is on and plugged into the computer using the cable and Serial to USB connectors.



**The Print Menu**, gives you access to most of the items reports and other items that normally are sent to the printer. Many of them give you a number of Printing and Formatting Options:

Print	WebSite	Utilities	Network
Order of Run...			▶
Race Results			
Compound Races...			▶
Payout & Checks...			▶
NBHA Reports...			▶
WPRA Reports...			▶
Show Manager's Report			
NBHA Standings			▶
Other Barrel Standings...			▶
Pole Bending Standings...			▶
Assigned Stalls...			▶
List Names...			▶
Mailing Labels...			▶
1099 Misc Income			

**The Order of Run printing** option sends the riders and horses that are registered to the race to the screen or printer. There are several report options :



| **Print** | **Order of Run** | **Run Order** |

The **Order of Run - Run Order** printing option sends the riders and horses to the printer in the Draw order -- the first Rider & Horse in the Draw are first on the list.

| **Print** | **Order of Run** | **Name Order** |

The **Order of Run - Name Order** printing option sends the riders and horses to the printer in the Last Name Order. You can choose whether or not the name is printed as Lastname, Firstname order or Firstname Lastname.

| **Print** | **Order of Run** | **Entry Fee Status** |

The **Order of Run - Entry Fee Status** printing option sends the riders and horses to the printer in the Last Name Order and show whether or not the Entry Fees have been paid for the race. Handy for situations where Racers can pre-register/pre-pay or register/pay at the show.

| **Print** | **Order of Run** | **Late Entries** |

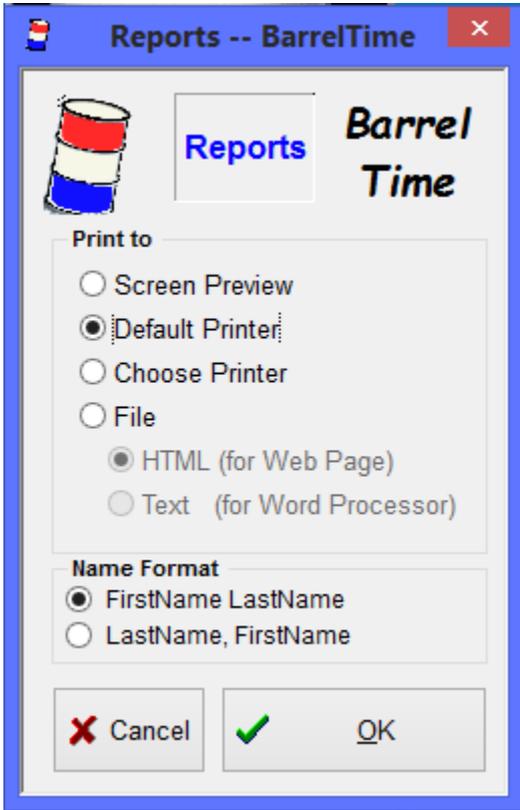
The **Order of Run - Late Entries** printing option sends the Late Registered riders and horses to the printer in (your choice) Run Order or Name Order. Useful for situations where the list of Registered Riders and Horses is published/printed before late entry closes.



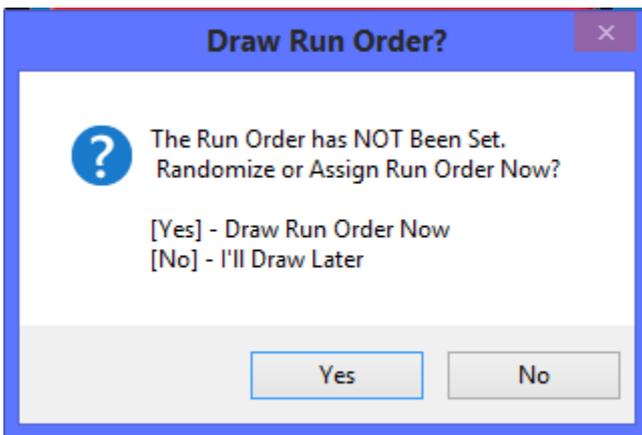
| Print | Order of Run | Run Order |

**The Order of Run - Run Order printing** option sends the riders and horses to the printer in the Draw order -- first Rider & Horse in the Draw are first on the list. When you select this menu choice, receive several prompts before printing:

First you are asked to Select the Show and Race. Then you are asked to select whether you want the report to "print to" the computer screen or to the printer. The printer is the default.



You can also set the Name Format, but the report will print in Run Order.



**If the Run Order has not been set**, you are asked if you want to Draw the Run Order before printing. (If the Run Order had been set previous to this report, this prompt is skipped.) If you say, **[Yes]** ....

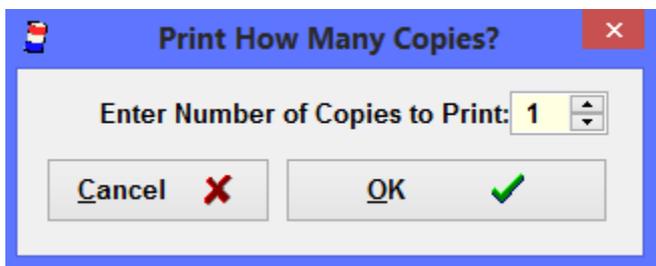
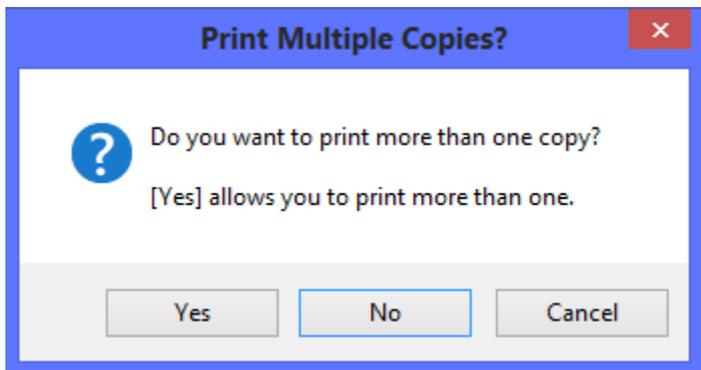


The system sets the Run (Draw) Order... and lets you know when it's done.

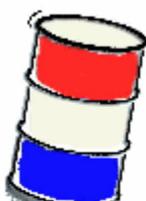
If you say [**No**] - I'll Draw Later... The Report Prints the Riders in the order of Registration.



Then it asks if you want to show the Drags on the report.



If the report is going to the Printer, it asks how many copies you need.



**NBHA - CO District CO33**  
**Sandune Extravaganza**  
**Open 4D**  
**08/31/2014**

Run #	Name	Horse	Dist	Run Time	Barrels	Total Time	Pts
1	Brandy Anderson	Reed the Odds	CO06	_____	_____	_____	_____
2	Sally Aargh	Captain H		_____	_____	_____	_____
3	Chantelle Bainbridge	American Yankee		_____	_____	_____	_____
4	McKenna Abercrombie	Justa Jet Of Honor	CO03	_____	_____	_____	_____
5	Sandra Lair	Sweet Satin Lace	CO03	_____	_____	_____	_____
6	Carol Ellis	Run Ease Run	CO07	_____	_____	_____	_____
7	Geri Dahle	Doc J Buddy	CO02	_____	_____	_____	_____
8	Kirsten Lebeau	JJ	CO05	_____	_____	_____	_____
9	Amanda Carver	Joaquins Prima Vera	CO04	_____	_____	_____	_____
10	Pam Ferguson	Party Animal	CO03	_____	_____	_____	_____
11	Jody Campbell	Curious Snip	WY03	_____	_____	_____	_____
12	Danielle Fain	Milligan Moon	CO02	_____	_____	_____	_____
13	Florence Barhite	Pleasin	CO03	_____	_____	_____	_____
14	Stephanie Allart	Windchester Win	CO03	_____	_____	_____	_____
15	Suzie Horserider	ChexInTheMail	CO33	_____	_____	_____	_____
16	Gerry Barnhart	Horse 2	CO03	_____	_____	_____	_____
17	Kathy Bahny	Spooky Doc	MT02	_____	_____	_____	_____

Print



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Quit

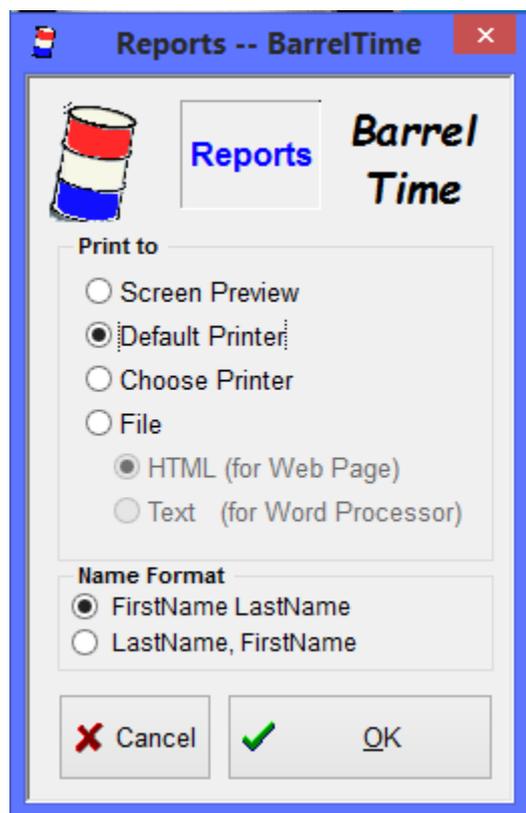


Finally, it prints the Run Order report... (to the screen in this example.)

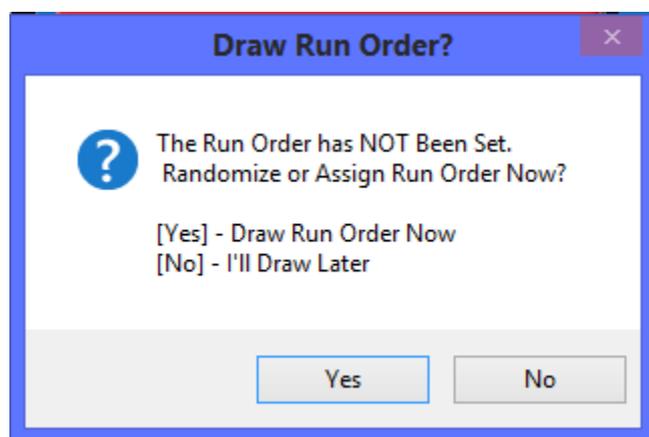
| **Print** | **Order of Run** | **Run Order** |

**The Order of Run - Name Order printing** option sends the riders and horses to the printer in the Last Name Order. When you select this menu choice, receive several prompts before printing:

First you are asked to Select the Show and Race. Then you are asked to select whether you want the report to "print to" the computer screen or to the printer. The printer is the default.



You can also set the Name Format, but the report will print in Last Name Order.

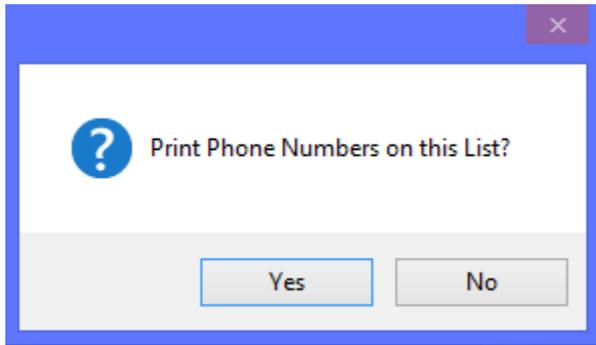


**If the Run Order has not been set**, you are asked if you want to Draw the Run Order before printing. (If the Run Order had been set previous to this report, this prompt is skipped.) If you say, [**Yes**] ...

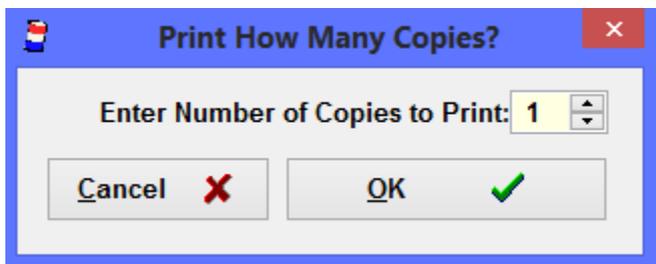
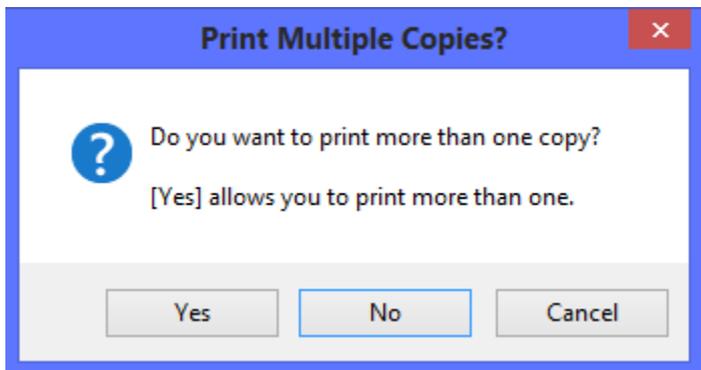


The system sets the Run (Draw) Order... and lets you know when it's done.

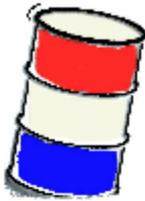
If you say **[No]** - I'll Draw Later... The Report Prints the Riders in the order of Registration.



Then it asks if you want to show the Rider's Phone Numbers on the report.



If the report is going to the Printer, it asks how many copies you need.



**NBHA - CO District CO33**  
**Sandune Extravaganza**  
**Open 4D**  
**08/31/2014**

Run #	Name	Horse	Dist	City/State/Zip
2	Aargh, Sally	Captain H		Blanca, CO 81123
4	Abercrombie, McKenna	Justa Jet Of Honor	CO03	Monument, CO 80132
28	Abercrombie, McKenna	Jet Deck Jones	CO03	Monument, CO 80132
18	Ager, Sammy	Sadie		Peyton, CO 80831
14	Allart, Stephanie	Windchester Win	CO03	Elizabeth,, CO 80107
30	Anderson, Brandy	Hava Chexmate Dream	CO06	Olney Springs, CO 81062
36	Anderson, Brandy	Reed the Odds	CO06	Olney Springs, CO 81062
27	Baca, Amy	Poco	CO06	Olney Springs, CO 81062
23	Bachmeier, Kate	Banaza Hussler	CO03	Colorado Springs,, CO 80908
16	Bahny, Kathy	Spooky Doc	MT02	Helena, MT 59604
3	Bainbridge, Chantelle	American Yankee		Penrose, CO 81240
13	Barhite, Florence	Pleasin	CO03	Calhan, CO 80808
15	Barnhart, Gerry	Horse 2	CO03	Fountain, CO 80817
20	Caballero, Kate		CO05	Pine, CO 80470
26	Caballero, Kate		CO05	Pine, CO 80470
21	Campbell, Barb	Frito		Peyton, CO 80831
11	Campbell, Jody	Curious Snip	WY03	Riverton, WY 82501
35	Campbell, Kelley	Gay Widows Doctor	NE04	Mullen, NE 69152
32	Carrington, Abby	Beamer	CO05	Jefferson, CO 80456
25	Carson, Becky	Docs San Badger Bar	CO02	Timnath, CO 80547

Print



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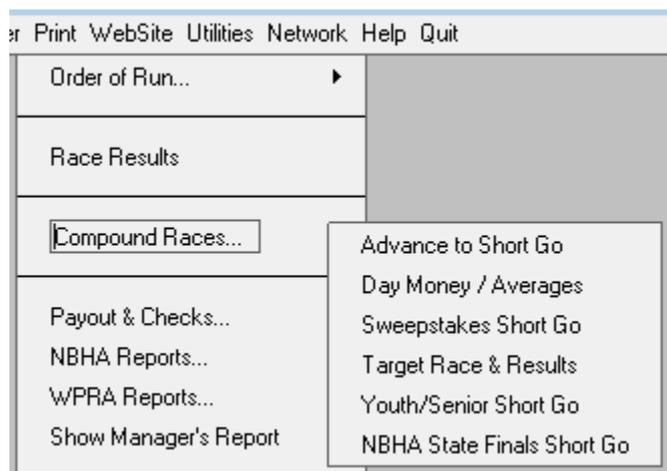
Quit



Finally, it prints the Name Order report... (to the screen in this example.) Note that at least two of the riders should have their Run Number adjusted before the Run Order is finalized.

**Print | Order of Run | Name Order**

**"Compound Races"** are Races that depend on other Races from which they are calculated or created. For example, an Average may be calculated from two or more races; the Average itself is a purely mathematical construct -- not one of the horses actually ran in the Average!



Compound Races are created and calculated by selecting race output format, the source data, confirming the race parameters and printing the results. No barrels are injured in the process!

For example, a Target Race (sometimes called a "Shootout") is a Compound Race. It is a mathematical construct that can be generated from the Open 4 D runs of two (or more) different shows. Whoever has the least difference between runs (closest to tying herself) is the winner.

Because of their complexity, each type of Compound Race is detailed in its own Help Section.

**This Printing Menu Choice** creates a Short Go out of two races that have already been run. You are asked how many races to include, and how many riders to advance. You are then asked to select the races from the Race Picklist.

A new Race named "**Short Go**" is created for the Show; those riders who qualify are advanced to the "Short Go." You can now rename the "Short Go" if desired, then "Run" (Print) the Race. You have the option of printing the Short Go Run Order from the Slowest Qualifier to Fastest Qualifier or vice versa.

| **Print** | **Compound Races** | **Advance to Short Go** |

The **Day Money / Averages** Menu Option allows you to Average two or more races, then generate a Race Results Report and Pay-Outs based on the Averages.

You are prompted to Pick the Shows and Races to average. The Averages are calculated. Then a Race Results Confirmation Window allows you to set the Pay-Out Details.

The Day Money/Averages "Race" is written to the Show so that it can be printed/re-printed later.

**The Sweepstakes Racing Format** is Two Go-Rounds followed by a Short Go. The three rounds may be on the same or different dates. The Sweepstakes Format is triggered during the Race Setup.

**SWEEPSTAKES FORMAT SETUP** : Set up the Show through the Show Set-up screen as normal. If you have non-sweepstakes races at the show, enter them as normal. Trigger the Sweepstakes Format by entering "1st Go" (no quotes) as the first part of the Race Name (example, "1st Go Youth"). Confirm that you are setting up Sweepstakes Format.

**NOTE: DO NOT** sanction a Sweepstakes for an organization whose rules do not reflect a Sweepstakes (IE., NBHA, WPRA, etc.).

After setting up the 1st Go, quit the Race Set-up and register the riders and horses for the 1st Go. Randomize the run order if desired, then View/Print the Run Order Report. When satisfied with the run order, go back to Race Setup and enter the 2nd Go.

Enter "2nd Go" as the race name. You will be required to pick the Show/Race for the 1st Go so that the riders/horses can be copied into the 2nd Go (no need to enter them again). You will be asked if you want to run the 2nd Go in reverse order from the 1st; if not, do you want to randomize the run order? (If not reversed or randomized it will run in the same order as the 1st.)

The Short Go will be set up following the 2nd Go-Round using the | **Print** | **Compound Races** | menus. After Setup, you can edit the race name, but keep "1st Go" or "2nd Go" in the name such as "2nd Go Diamond Series."

After you finish the 2nd Go, print the 2nd Go Run Order again, using the Print 1st/2nd Go option to list (and post) everyone's times, double checking with the official time sheet. Here's a detailed How To:

Select | **Print** | **Run Order** |. Select the Show and Race from the Picklist like normal, selecting the 2nd Go as the Race. **[Y]**es, you want to print the 1st/2nd Go Recording Lines. Display Run# in 1st Go Order; normally **[Y]**es to print 1st Go Run# with the 2nd Go Run Order which is normally reverse of the 1st. **[Y]**es, Display 1st Go Times. Select Show/Race for the 1st Go (times). If there are more than 100 runs, you will be asked if you want to start on run number 1. This allows time printouts during a rake break to use in verifying times without having to print the entire race.

**Note:** Print out your Entry Fees Paid report for the 1st Go to get an alphabetized listing showing the 1st Go Run Number & Horse to help find the Rider/Horse run on the 1st/2nd Go time listing.

| **Print** | **Compound Races** | **Sweepstakes Short Go** |

**A Target Race** (sometimes called a "**Shootout**") is made up of two Go's. The first run is the Rider's Target. The person whose second run is closest to their Target without going over the Target time is the winner.

The object is for the second run to be as close as possible in time to the first run. Speed is not as important as consistency. Often the person who is the closest under their first run wins a consolation prize.

An alternate scoring method is closest time regardless of whether or not it is over the Target time. Before generating the results, you will be asked to confirm your scoring method.

**BarrelTime** supports three ways of setting up and running a Target Race:

The first is a "**Specific**" Target Race: Set up the 1st Go by entering "**Target Race 1st Go**" (no quotes) as the Race name. Then exit the Race Set Up and register the racers. Then set up the "Target Race 2nd Go" and follow the prompts to copy the racer information into the 2nd Go. After running both Go's, use the | **Print** | **Compound Races** | **Target Race & Results** | menu choices to select the runs and print the results.

The second option is a "**Non-specific**" Target Race: For example, you can pick the Open 3-D runs on Saturday and Sunday as your 1st & 2nd Go and print Target Race results from those two races. Use the | **Print** | **Compound Races** | **Target Race & Results** | menu choices here also.

**Note:** With this second option All Rider/Horse combinations found in both runs will be given target times. The first race chosen provides the rider/horse Template for the second race.

The third option is also "Non-specific", but starts out by creating a **Template** of Rider/Horse combinations to be merged into the final results. This allows you to Register Riders for the Target Race, and then pull the Race Data from another set of races which includes Riders who are not registered for the Target Race. Set up a race named "**Target Race Template**," (no quotes), as the race name. Then register the Riders/Horses for those who have paid to enter the Target Race.

After the races (that will be merged into the Target Race) have been run, use the | **Print** | **Compound Races** | **Target Race & Results** | menu choices and select the "**Target Race Template**" to initialize the race. Follow the prompts (you will end up selecting Show/Race three times) to merge the races into the Target Race Template (which will be renamed to "**Target Race 1st Go**"). Everyone registered to the Template will be given target time results.

| **Print** | **Compound Races** | **Target Race & Results** |

An **NBHA Youth/Senior Short Race** is when there are few enough riders (fewer than six entries) in either or both classes that the Youth/ Senior points are based on their times in the Open 3D/4D.

Enter (or Re-Name) the Race Name in Race Setup as/to "**Short Youth**" and or "**Short Senior**". Register the riders and horses to the race(s) as normal. Set the race as an NBHA Sanctioned race and enter an entry fee ONLY if there will be a separate Youth/Senior entry fee and payout.

After running the Open 3D/4D, select the "**Compound Races**" menu choice of the Print menu, and select the "**Yth/Snr Short Race**" sub-menu choice. You will be instructed to first select the show, then the race. Select the "**Short**" race. You will then be instructed to select the Open 3D/4D race in which the riders ran for their Yth/Snr points. The system will pull the race data from the Open 3D/4D and rename the race "**Youth 3D**" or "**Senior 3D**." You can then print the race results from the "Short Race" as a separate printout as if the Youth or Senior race was actually run as a separate race.

This option assures that the Youth and Senior points are properly assigned and that the NBHA Show Report prints correctly.

See the NBHA Director's Handbook for Rules details.

This Printing Menu Choice creates a new "**Youth**" or "**Senior**" race out of an "**Open**" race by copying the Youth or Senior runs in the Open into the new "**Youth/Senior Short Race**." The new race is then ready to be processed by running the "Race Results Report."

Usually, the way this is done, is that the Youth and or Senior contestants pay both an Open Race entry fee as well as the Youth or Senior entry fee; their only run is in the Open. Another way is that there is only one Race (the Open), but the Youth/Seniors have only paid for the Youth/Senior run.

The **Youth/Senior Short Race** is an artificial construct created by removing all who riders who don't qualify for the age group.

The Date of Birth (**DOB**) information in the Names file is essential to making this Compound Race work.

| **Print** | **Compound Races** | **Youth/Senior Short Race** | **Youth Short Race** |

The **NBHA State Championships Format** is handled by *BarrelTime* as a variation of the Sweepstakes Format.

**NBHA State Finals Set Up:** Enter the Show name as "NBHA State Championship." When *BarrelTime* sees "State Champ" (not case sensitive) in the Show name, it will ask you to confirm that this is the State Finals. You should say "[Y]es" in order to involk a number of sub-routines that will help you manage the State Finals.

**Note:** The NBHA State Championships is an NBHA Show but is NOT set up as an NBHA Sanctioned Race; NBHA is NOT Checked in the Sanctioning section of the Race Setup screen. (An NBHA Sanctioned Race accumulates points.)

Only enter the Riders/Horses for the **1st Go** as described under Sweepstakes. Let the system enter the **2nd Go** for you, as well as handling the **NBHA State FinalsShort Go** for you.

**Strong Suggestion:** Print Out the 2nd Go Order of Run after it is finished, using the 1st/2nd Go Recording Lines option - this posts the times for both runs. Use it for double checking the advancement to the Short Go. **Watch Out!** Only the fastest of the two gos can advance the Rider & Horse to the **NBHA State FinalsShort Go**. A Rider/Horse can be in the money on one go and still not advance to the Short Go!

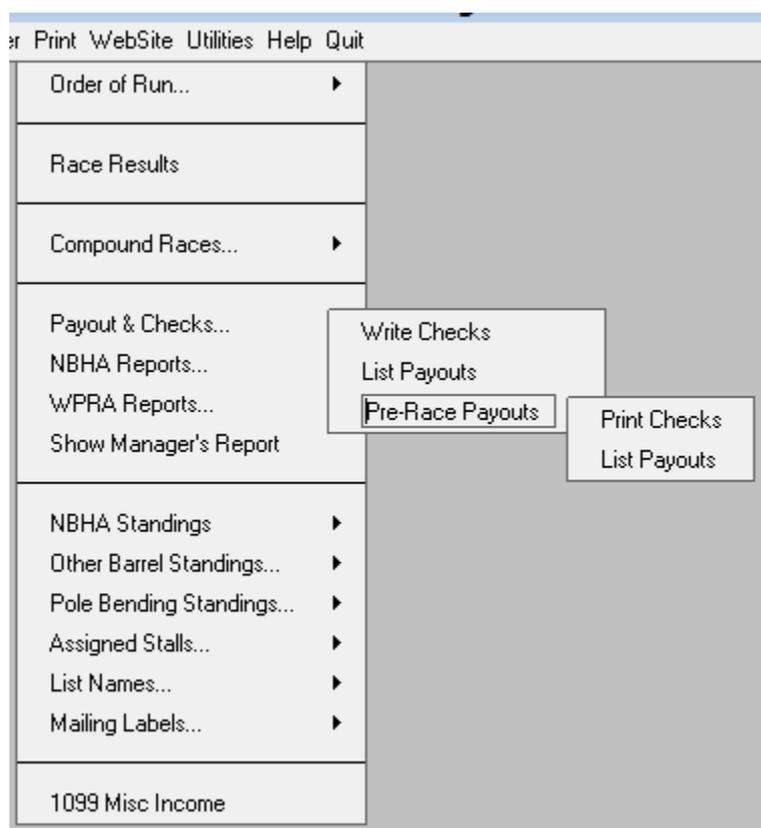
This Printing Menu Choice is similar to the "**Advance to Short Go**" choice, except that it incorporates specific NBHA State Championship rules to qualify the runs which advance to the **NBHA State Finals Short Go**.

You are asked to confirm how many riders to advance. You are then asked to select the races from the Race Picklist.

A new Race named "**NBHA State Finals Short Go**" is created for the Show, and those riders who qualify are advanced to the "Short Go." You have the option of printing the Short Go Run Order from the Slowest Qualifier to Fastest Qualifier or vice versa.

| **Print** | **Compound Races** | **Advance to Short Go** |

Once the Race has been run and the Race Results Report has been printed, you can **Issue the Payout Checks**. This Menu Choice gives you several options for getting the contestants paid:



**NOTE: Payouts are calculated during the printing of the Race Results Report.**

| **Print | Payouts & Checks | Write Checks** | - Sends the payout information directly (no screen preview) to the printer and issues/prints the checks. Run the List Payouts option prior to sending the checks to the printer. Before your first check run - be sure you have set up and defined your default check printing format through | **Utilities | Set Up Defaults | Check Formats** |

| **Print | Payouts & Checks | List Payouts** | - Lists the payout information to the screen or printer. You can then use this list as the guide for hand writing the checks, or inputting them into some other accounting system.

**NOTE: Run the List Payouts report to the Screen before writing checks to double check that the amounts/recipients are correct.**

| **Print | Payouts & Checks | List Payouts** | - Lists the payout information to the screen or printer. You can then use this list as the guide for hand writing the checks, or inputting them into some other accounting system.

Some Show Managers prefer to have the Payout Checks prepared before the Race is run. If all racers are pre-registered (no last minute registration allowed) the checks can be prepared ahead of time:

| **Print | Payouts & Checks | Pre-Race Payouts | Calculate Payouts** | - Allows you to calculate the payouts based on the pre-registration information. A tie will require you to hand-write the checks for tying amounts.

| **Print | Payouts & Checks | Pre-Race Payouts | Print Checks** | - Prints the checks with the Payee line left blank.

| **Print | Payouts & Checks | Pre-Race Payouts | List Payouts** | - Lists the payout totals to the printer (or screen) as a guide for preparation.



| **Print** | **Payouts & Checks** | **Write Checks** | - Sends the Pay-Outs/Checks directly (no screen preview) to the printer to issues/print the checks.

Run the **List Payouts** option to the screen for review prior to sending the checks to the printer.

**NOTE: Before your first check run** - be sure you have set up and defined your default check printing format through | **Utilities** | **Set Up Defaults** | **Check Formats** |

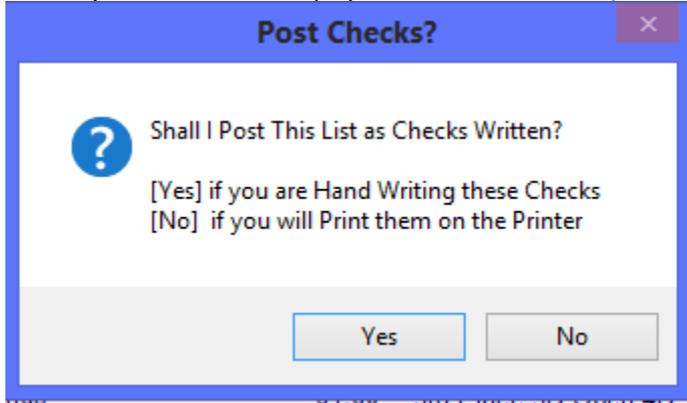
**NOTE: Payouts are calculated during the printing of the Race Results Report.**

**NOTE: Payouts are calculated during the printing of the Race Results Report.**

**NOTE: Run the List Payouts report to the Screen before writing/printing checks to double check that the amounts/recipients are correct.**

| **Print | Payouts & Checks | List Payouts** | - List the payout information to the screen first, then you can send the list to the printer. Use the printed list as the guide for hand-writing the checks, or for inputting them into some other accounting system.

When you first list the payouts to the screen, the following Message/Prompt pops up over the report:



If you answer [**Yes**], the checks will be posted to the checkbook as written/printed. Use this option if you are hand-writing the checks and want to keep a record of the checks and check numbers in the **Barreltime** Checkbook.

If you answer [**No**], the checks & check numbers will not be saved to the checkbook unless/until you Print them on the Printer.

**NBHA - CO District CO33**  
**Sandune Extravaganza**  
**Open 4D**

Check No	Date	Pay to	Amount	Memo Line
116	09/14/2014	McKenna Abercrombie	215.60	1st Place 1D Open 4D
117		Suzie Horserider	161.70	2nd Place 1D Open 4D
118		Abby Carrington	107.80	3rd Place 1D Open 4D
119		Kandy Hathcock	53.90	4th Place 1D Open 4D
120		Sammy Ager	184.80	1st Place 2D Open 4D
121		Jamie LaRue	138.60	2nd Place 2D Open 4D
122		Debbie Jameson	92.40	3rd Place 2D Open 4D
123		Laci Harper	46.20	4th Place 2D Open 4D
124		Kari Hause	123.20	1st Place 3D Open 4D
125		Mary Satterfield	92.40	2nd Place 3D Open 4D
126		Kris Jennings	61.60	3rd Place 3D Open 4D
127		Shay-Lee Hadley	30.80	4th Place 3D Open 4D
128		Shay-Lee Hadley	92.40	1st Place 4D Open 4D
129		Kirsten Lebeau	69.30	2nd Place 4D Open 4D
130		Roy Jo Sartin	46.20	3rd Place 4D Open 4D
131		Becky Carson	23.10	4th Place 4D Open 4D

&lt;

Print



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Quit



Some Show Managers prefer to **Prepare the Payout Checks before the Race is Run**. If all racers are pre-registered (no last minute registration allowed beyond the Registration cut-off date/time) the checks can be prepared ahead of time:

These options work similar to the **List Payouts** options, except that the name field is left blank on the list, and is also left blank on the checks if you print them.

The logic of printing the checks ahead of time is that the checks and payout amounts are ready to go -- except that you need to hand-write the names on the checks. A tie will require you to hand-write the checks for the tying payouts.

| **Print | Payouts & Checks | Pre-Race Payouts | Print Checks |** - Prints the checks with the Payee line left blank.

| **Print | Payouts & Checks | Pre-Race Payouts | List Payouts |** - Lists the payout totals to the printer (or screen) as a guide for preparation.

This Section Details the Many Reports and Report Options that are available through **BarrelTime**.

**This Menu Choice generates the NBHA Show Reports** that the District Directors must file with the NBHA after a show.

| **Print | NBHA Show Reports | NBHA Show Report** | - This printing choice sends the NBHA Show Report to the printer. If the Show was Co-Sanctioned by other Districts, it generates an NBHA Show Report for each Co-Sanctioning District. You can choose to print one copy or print (multiple) distribution copies. All the District Director(s) have to do is sign the report and send it in.



# NBHA SHOW RESULTS

THIS BLOCK MUST BE COMPLETELY FILLED IN AND SIGNED

STATE: CO NBHA DISTRICT#: CO33  
 MEMBER ENTRIES: 122  
 NON-MEMBER ENTRIES 3  
 TOTAL ENTRIES: 125  
 TOTAL NON-MEMBER FEES TO DISTRICT: \$0.00  
 TOTAL PRIZE MONEY PAID OUT: \$1514.5  
 ARENA: Sandunes Arena  
 CITY: Mosca SHOW DATE: 12/07/2014  
 ADDED MONEY: \$300.00

NOTE: THESE RESULTS, ALONG WITH ALL NEW MEMBER APPLICATIONS AND FEES MUST BE MAILED TO NBHA HEADQUARTERS WITHIN SEVEN (7) DAYS OF THE SHOW. POINTS MUST BE AWARDED IN ALL FOUR DIVISIONS REGARDLESS OF FORMAT USED.

CHECK OPEN YOUTH SENIOR  
 FORMAT USED  3D  4D  3D  4D  3D  4D

DISTRICT DIRECTOR: DISTRIBUTE AS FOLLOWS: NBHA  
 HEADQUARTERS. STATE DIRECTOR. DISTRICT DIRECTOR.  
 MAIL TO NBHA - PO BOX 1988 - AUGUSTA GA 30903-1988

DISTRICT DIRECTOR'S SIGNATURE \_\_\_\_\_  
 DATE: \_\_\_\_/\_\_\_\_/\_\_\_\_

## OPEN - 1ST DIVISION - FASTEST TIME

Fastest Time: 15.228

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FINISH
1	5.0	53098	Brannan, Tamara	15.228
2	4.0	25441	Winegar, Shawnee	15.296
3	3.0	11703	Darnell, Ryan	15.367
4	2.0	35968	Dodd, Chris	15.384
5	1.0	775747	Robinson, Don	15.409

## OPEN 2ND DIVISION - .5 SECOND OFF

Fastest Time: 15.742

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FINISH
1	5.0	35968	Dodd, Chris	15.742
2	4.0	66829	Hendricks, Denise	15.743
3	3.0	77019	Bauer, Madelyn	15.754
4	2.0	17271	Retherford, Linda	15.765
5	1.0	31751	Schilling, Travis	15.800

## OPEN 3RD DIVISION - 1 SECOND OFF

Fastest Time: 16.240

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FINISH
1	5.0	50534	Hooks, Cheryl	16.240
2	4.0	666038	Beckman, Kylie	16.254
3	3.0	35609	Clark, Carol	16.268
4	2.0	19023	Toll, Cindy	16.278
5	1.0	71189	Hooks, Jerry	16.377

## OPEN 4TH DIVISION - 2 SECONDS OFF

Fastest Time: 17.309

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FINISH
1	5.0	54016	Verheyen, Darlene	17.309
2	4.0	80051	Beckman, Kate	17.357
3	3.0	62513	Weinmann, Ariel	17.480
4	2.0	26683	Nix, Becky	17.554
5	1.0	85199	Franklin, Rebecca	17.831

## YOUTH - 1ST DIVISION - FASTEST TIME

Fastest Time: 15.420

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FIN
1	5.0	58545	Austin, Jaron	15
2	4.0	47658	Austin, B J	15
3	3.0	77019	Bauer, Madelyn	15
4				
5				

## YOUTH 2ND DIVISION - .5 SECOND OFF

Fastest Time: 16.111

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FIN
1	5.0	60015	Seggebruch, Tyson	16.
2				
3				
4				
5				

## YOUTH 3RD DIVISION - 1 SECOND OFF

Fastest Time: 16.458

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FIN
1	5.0	76457	Kile, Devyn	16.
2	4.0	77019	Bauer, Madelyn	16.
3	3.0	16095	Rone, Mallory	17.
4				
5				

## YOUTH 4TH DIVISION - 2 SECONDS OFF

Fastest Time: 19.505

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FIN
1	5.0	77636	Wagner, Gracie	19.
2				
3				
4				
5				

## SENIOR - 1ST DIVISION - FASTEST TIME

Fastest Time: 15.854

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FIN
1	5.0	19023	Toll, Cindy	15.
2	4.0	31108	Campbell, James	16.
3				
4				
5				

## SENIOR 2ND DIVISION - .5 SECOND OFF

Fastest Time: 16.627

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FIN
1	5.0	35020	Decker, David	16.
2	4.0	50534	Hooks, Cheryl	16
3	3.0	71189	Hooks, Jerry	16.
4				
5				

## SENIOR 3RD DIVISION - 1 SECOND OFF

Fastest Time: 17.187

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FINI
1	5.0	84253	Jones, Frank	17.
2	4.0	46518	Howard, Lonnie	17.
3				
4				
5				

## SENIOR 4TH DIVISION - 2 SECONDS OFF

Fastest Time: 18.040

PL.	PTS.	NBHA MEMBER #	RIDER'S NAME	FINI
1	5.0	53536	Colborn, Rose	18.
2	4.0	51988	Howard, Reba	18.
3				
4				
5				

**NOTE:** If you are running Standard NBHA Races (Open 4D/Youth/Senior) each day in a Show that is more than one day long, be sure to set up a *separate* Show for each day (rather than a multi-day show). The NBHA Show Report combines all NBHA Races at the Show into the report -- a multi-day show with more than one set of NBHA Races gives strange results!!

The report (which only prints to the printer) looks *much* better than this graphic! See the **NBHA Notes** section for more detailed information.

| **Print** | **NBHA Show Reports** | **NBHA Prize Money Report** | - This printing choice sends the NBHA Prize Money Report to the printer for submission to NBHA. All the District Director has to do is sign the report and send it in.

| **Print** | **NBHA Show Reports** | **NBHA Annual Standings Report** | - This printing choice sends the NBHA Annual Standings Report to the printer for submission to NBHA and District Records.

**This Menu Choice generates the WPRA Results Sheet** which must be filed with the WPRA after a show.

Run this report after the WPRA Race Results Report is run and verified. The WPRA Results Sheet depends on information that is calculated during the generation of the Race Results Report. There is no screen preview option.

**Print | WPRA Results Sheet** This printing choice sends the WPRA Results Sheet to the Printer.

**Print | WPRA Release & Waiver Sheet** This printing choice sends a copy of the WPRA Release and Waiver form to the Printer.



These are **Menu Choices for Printing Standings Reports** for the members of your club/district/organization:

| **Print | Standings | Point Standings** | For NBHA and other organizations that track points, this report tabulates and the point standings for each division, listed from the high point earner in the division.

| **Print | Standings | Winnings Standings** | For organizations that track money earned to establish standings. Also interesting to compare with point earnings.

| **Print | Standings | Time Standings** | For the fun of it! Since Barrel distances and other Arena Conditions can vary greatly, this report is here just for fun.

| **Print | Standings | Individual Points** | List the Points Earned at each Show for the Selected Individual.

| **Print | Standings | List Participation | Individual Participation** | Primarily for NBHA -- Lists the Show Participation for the Selected Individual. Handy for documenting participation requirements for advancing to Regional, State or National Shows.

| **Print | Standings | List Participation | District Participation** | Primarily for NBHA -- Lists the Participation in Shows for all District Members.





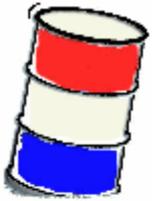


The **Assigned Stalls Reports** list the Stall Assignments by either Name Order or Stall Order:

These reports can track the status of the Stall Fees and Bedding Fees. Both reports give you the option of listing the owner's cell phone numbers.

**Suggestion:** Give a copy in Stall Order *with the Phone Numbers* to Show Security for when that horse in Stall XXX decides to take it apart!

Report Previewer - BarrelTime



## NBHA State Championship Stall Assignment

**Listed by Name**  
December 07, 2014

Name	City	Phone	Horse	Stall	Fe
Anderson, Deb	Sherrard, IL		Streakin Doc Six	Q 8	Pa
Ansteth, Cody	Dekalb, IL		Skip	S 3	Pa
Ansteth, Cody	Dekalb, IL		Skip	Z 1	Pa
Ansteth, Jade	Dekalb, IL		Skip	Z 2	Pa
Austin, B J	Elizabethtown, IL		Phantom Jet	A 7	Pa
Austin, Jaron	Elizabethtown, IL		Santana	A 6	Pa
Babler, Tamber	Dakota, IL		Mr. Giga Jac	T 3	Pa
Babler, Tamber	Dakota, IL		Mr. Giga Jac	T 4	Pa
Bauer, Madelyn	Cissna Park, IL		Moe Joe To Go	H 1	Pa
Bauer, Madelyn	Cissna Park, IL		Sharp's Dirty Pie	H 2	Pa
Bauer, Madelyn	Cissna Park, IL		Qton Smokin Fox	H 3	Pa
Beckman, Kate	Peoria, IL		PWS Moons Maytag	N 2	Pa
Beckman, Kylie	Peoria, IL		Snips Drifter	N 3	Pa
Belscamper, Brittany	Sadorus, IL		Freckles Loaded	G 9	Pa
Belscamper, Shawn	Sadorus, IL		Cricket	G 8	Pa
Berger, Francesca	Beecher, IL		Rowdey	C 6	Pa
Berger, Kayla	Beecher, IL		C D Sutton Chex	C 8	Pa
Berger, Melissa	Beecher, IL		Diablo	C 7	Pa
Best Terilyn	Oregon, IL		Dogs Raised A Native	O 8	Pa

<

Print

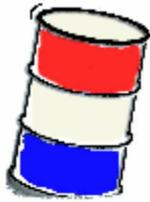
First Page

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Quit

| [Print](#) | [Assigned Stalls](#) | [Name Order](#) |



## NBHA State Championship Stall Assignment

**Listed by Stall**

December 07, 2014

Name	City	Phone	Horse	Stall	Fe
Dillman, Danielle	Hammond, IL		Daltons Ghost	A 1	Pa
Dillman, Danielle	Hammond, IL		Daltons Ghost	A 2	Pa
Coventry, Cassidy	Decatur, IL		Crimson Last Chance	A 3	Pa
Coventry, Cassidy	Decatur, IL		Sunfrost Express	A 4	Pa
Coventry, Cassidy	Decatur, IL		Sunfrost Express	A 5	Pa
Austin, Jaron	Elizabethtown, IL		Santana	A 6	Pa
Austin, B J	Elizabethtown, IL		Phantom Jet	A 7	Pa
Kuiper, Austin	Lake Village, IN		Watcher Haul It	A 8	Pa
Kuiper, Austin	Lake Village, IN		Taz	A 9	Pa
Kuiper, Austin	Lake Village, IN		Ray Ray Renee	A 10	Pa
Brinkman, Brentney	Sumner, IL		Sugar Bar Cinch	B 1	Pa
Brinkman, Brentney	Sumner, IL		Sugar Bar Jamie	B 2	Pa
Brinkman, Brentney	Sumner, IL		Sugar Bar Jamie	B 3	Pa
Brinkman, Peggy Sue	Sumner, IL		Maggie Sugar Bars	B 4	Pa
Brinkman, Peggy Sue	Sumner, IL		Maggie Sugar Bars	B 5	Pa
Brinkman, Peggy Sue	Sumner, IL		Maggie Sugar Bars	B 6	Pa
Brinkman, Peggy Sue	Sumner, IL		Maggie Sugar Bars	B 7	Pa
Brinkman, Peggy Sue	Sumner, IL		Maggie Sugar Bars	B 8	Pa
Cooper, Allie	Champaign, IL		Zans Serita Bars	B 9	Pa

Print



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**This Printing Menu Choice** allows you to list the Names, Addresses and other information for all or a selected part of you Name database. (See Topic "**Printing Options**" for formatting options explanation for this list.)

| **Print** | **List Names** | **Name & Address** | Prints a Name/Address List as specified from the **Report Printing Format** window.

| **Print** | **List Names** | **Horse & Rider** | Prints a Name/City Report listing each Horse owned/ridden by the Rider.

| **Print** | **List Names** | **Dues Outstanding** | Prints a Name/Address List for Members with Outstanding Dues. Several selection options available before printing.

**This Print Menu Choice** has the least options for print direction; it only allows you to direct the printing to a Printer.

| **Print | Mailing Labels | Member List** | - This choice allows you to print Mailing Labels for your Entire Name/Address List, or to select a portion of the list based on Membership, Membership and Dues Status, or Lapsed Membership.

| **Print | Mailing Labels | Select Individual** | -This choice allows you the Select Individuals, then print labels for those Selected.

| **Print | Mailing Labels | Race Confirmation** | - This prints an address label plus a label showing each race the Rider is registered for. For postcard confirmation of races.

| **Print | Mailing Labels | Assigned Stall Conf.** | - This prints a label showing Confirming Stall Assignments. Use it with postcard confirmation of races.

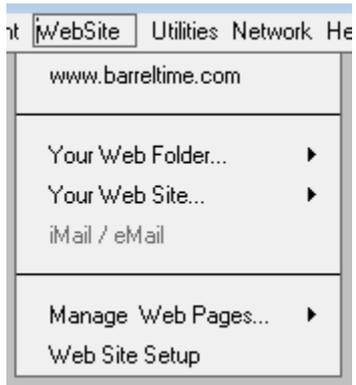
**IRS Code** requires that a form 1099 be issued to anyone who is not an employee and is paid more than \$600 per year.

**BarrelTime** keeps track of payouts and allow you to print an annual 1099 for each winning rider.

This routine prints the 1099 information onto blank 1099 forms. You can choose whether to print 1099s for all contestants receiving payouts, or only to those who were paid \$600 or more.

**Print | 1099 Misc Income**

**The WebSite Menu**, gives you access to the *BarrelTime* development and management routines. As of this writing, many of these routines are under development and are subject to change. The Help Files will be re-written to reflect those changes as they occur:

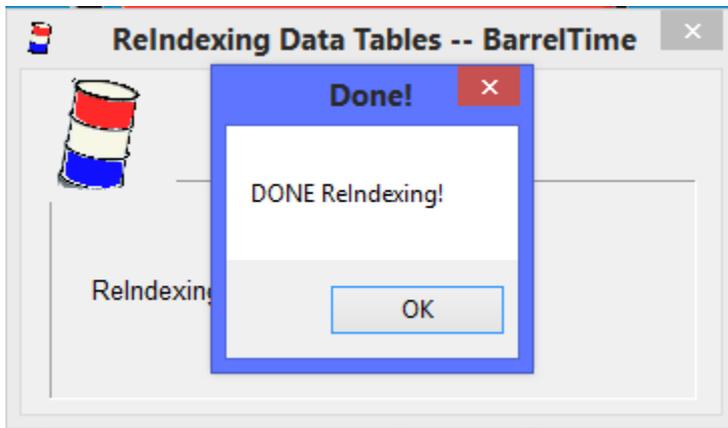


**The Utilities Menu**, gives you access to the *BarrelTime* file backup and management routines, which include routines to update and copy data files between various computers that are running *BarrelTime*. There are also Utilities to manage Year-End reset of you data files. Set Up and Default management is also accessed through the Utilities:



**Whenever *BarrelTime* is Upgraded** the system forces an automatic Re-Index, just to be sure everything is in the right index order and that the system tables are OK.

**Sometimes, for no reason know to mankind** , the Index files get corrupted. When this happens, the system doesn't work right. Records seem to be out of order or missing, even though you KNOW the missing records are in the database and the out-of-order records are entered properly. The index files (which are used by the computer to keep the Names in alphabetical order, the Horses connected to their owner/rider, etc.) are corrupted.

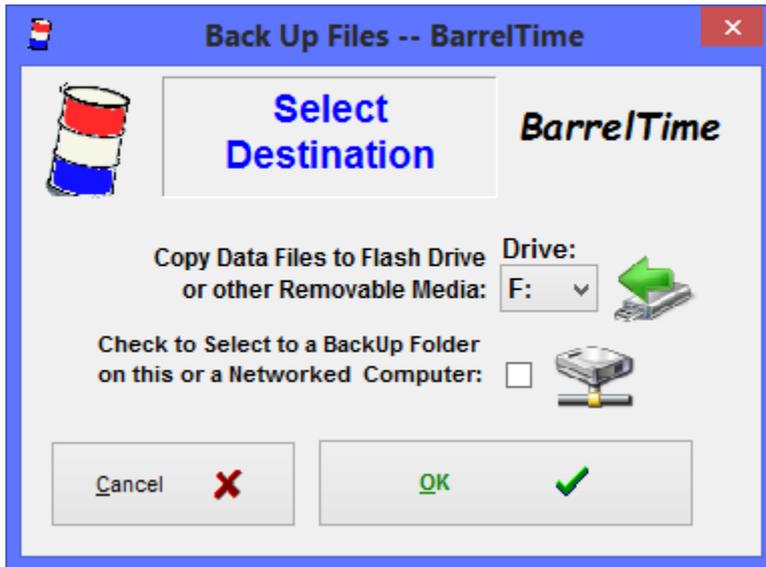


If, for some reason the Names or other files seem out of whack (that's a technical computer term), Re-Index your files.

| Utilities | Re-index Files |



Use this Utility to **Copy your essential Data Files to a removable storage device** like Flash Drive, CDR, or to a storage file\* on Drive C:, to assure you don't lose any of the Valuable Show Data, and to keep your other machine updated with the same information. \* See the Help Topic - "Backup Folder."



The User Agreement for *BarrelTime* permits you to load *BarrelTime* onto two computers and to maintain the information on both machines. For most users this means a Desktop computer in the Office, and a Laptop computer that is used in the Arena for the the Shows.

There are five essential files for *BarrelTime*: **HORSE.DBF**, **NAMES.DBF**, **RACE.DBF**, **RUN.DBF** and **SHOWS.DBF** which are all found in the "C:\Program Files\Barreltime\Data" folder. These are the only files that are backed up onto the Flash Drive (or Drive C: Storage), and the only files that are updated when you use the | **Utilities** | **Update from Backup** | Menu Choice to keep the other machine current.

**RECOMMENDED** : Do a backup each time you work with *BarrelTime*, and put the backup in a safe place. Next time you do some work, do another backup to the same disk. That way, in case of computer failure ( believe me it happens!! ) you have your most recent information retrievable.

**NOTE**: Whenever changes are made to the Name/Horse files, or to the Show/Race files, be sure to Update the other computer before doing any work with it.

**NOTE: Be sure to Update your Backups Immediately!**

**NOTE: Here's an example of why the immediate update is so important:**

Let's say that you ran a Show over the weekend. At the Show, you added five new names, their horses to the Name/Horse database and they ran in one or more races.

On Monday, you've received dues from a couple of members plus a new member application. You sit down at the Office computer, update the dues information and add the new member. Then you Backup the Laptop and Update the Office computer from the Backup flash drive.

Now you run a copy of the Race Results in preparation of sending in the NBHA Show Report. **AARGHH!!!**

The new member you just added is showing up on the report with points and money -- and they weren't even at the race! And you can't find any trace of the names you added this weekend, including the one that actually won the points and money!!

What Happened?

When you updated the dues information, the Name/Horse files were given a Monday date/time stamp so the (older) Name/Horse information from the Saturday race did not copy to the desktop computer. In addition, the new member you added Monday on the desktop computer was given the same internal control number as one added on Saturday on the laptop. No wonder the computer is confused!

How do I fix it?

You need to reset the time/date stamp on the files in the laptop. Edit the Name/Horse file by adding a letter to a Rider's name and one of her Horse's name, save the change, then edit out the changes. Edit the Show/Race/Run files in the same manner -- making a change in each, saving it, and editing it out. You only need to edit one record in each file to reset the time/date stamp to being newer than the change to your desktop computer. (Of course this is assuming that the date settings on both machines are correct and the time settings are reasonably close.)

Now Backup/Update from the laptop. Your desktop files now match your laptop files. Don't forget to re-enter the dues and your new member on the desktop. That data was overwritten by the newer (old) information from the laptop!

| **Utilities** | **Back Up Data Files** |

**During installation of *BarrelTime*** a folder is created on you hard drive with the Path/Name "C:\Sandune\Barreltime\Backup" for you to use (or not) as you please.

One way is to use it is to keep your files current on your second computer via a home/business network, instead of copying files to/from a flash drive or CDR. You have the option of creating a Backup Folder as a default on your network.

| **Utilities | Backup to C:\..\BarrelTime\Backup** | functions just like the | **Utilities | Backup Files** | except that the backup files go to the Backup Folder instead of the Removable Media. You can then use your network to copy the files to the other computer, then update them using | **Utilities | Update from C:\..\BarrelTime\Backup** |.

**NOTE:** Be sure to keep the location of the most recent files in mind when you do this. **READ | Utilities | Backup Data Files** | to assure you are aware of the potential data loss problems if this isn't done right.

Another way to use this folder, is to simply keep an emergency, backup copy of you data on it. (**Always** keep a removable media backup copy of your most recent data. If your hard drive fails and you have no backup on a flash drive or other removable media -- *you're up that famous creek ....*)

If you don't intend on using the "C:\Sandune\Barreltime\Backup" folder in any manner, the folder can be deleted without affecting ***BarrelTime***.

**Use this Utility to Copy Data from a Backup** that was created on your other machine to keep this one updated with the same information.

The User Agreement for *BarrelTime* permits you to load *BarrelTime* onto two computers and to maintain the information on both machines. For most users this means a Desktop computer in the Office, and a Laptop computer that is used in the Arena for the the Shows.

There are five essential files for *BarrelTime* : **HORSE.DBF, NAMES.DBF, RACE.DBF, RUN.DBF** and **SHOWS.DBF** which are all found in the "C:\Program Files\BarrelTime\Data" folder. These are the only files that are backed up onto the Removable Media such as a Flash Drive, and the only files that are updated when you use the | **Utilities | Update from Backup** | Menu Choice to keep the other machine current.

**NOTE:** Whenever changes are made to the Name/Horse files, or to the Show/Race files, be sure to Update the other computer before doing any work with it.

**NOTE: Be sure to Update your Backups Immediately!**

**NOTE: Here's an example of why the immediate update is so important:**

Let's say that you ran a Show over the weekend. At the Show, you added five new names, their horses to the Name/Horse database and they ran in one or more races.

On Monday, you've received dues from a couple of members plus a new member application. You sit down at the Office computer, update the dues information and add the new member. Then you Backup the Laptop and Update the Office computer from the Backup.

Now you run a copy of the Race Results in preparation of sending in the NBHA Show Report. **AARGHH!!!**

The new member you just added is showing up on the report with points and money -- and they weren't even at the race! And you can't find any trace of the names you added this weekend, including the one that actually won the points and money!!

What Happened?

When you updated the dues information, the Name/Horse files were given a Monday date/time stamp so the (older) Name/Horse information from the Saturday race did not copy to the desktop computer. In addition, the new member you added Monday on the desktop computer was given the same internal control number as one added on Saturday on the laptop. No wonder the computer is confused!

How do I fix it?

You need to reset the time/date stamp on the files in the laptop. Edit the Name/Horse file by adding a letter to a Rider's name and one of her Horse's name, save the change, then edit out the changes. Edit the Show/Race/Run files in the same manner -- making a change in each, saving it, and editing it out. You only need to edit one record in each file to reset the time/date stamp to being newer than the change to you desktop computer. (Of course this is assuming that the date settings on both machines are correct and the time settings are reasonably close.)

Now Backup/Update from the laptop. Your desktop files now match your laptop files. Don't forget to re-enter the dues and your new member on the desktop. That data was overwritten by the newer (old) information from the laptop!

| **Utilities | Update from Backup** |

This Utilities Option allows a **Run Data transfer from a Remote** (Arena) Computer to the **BarrelTime** Main, overwriting the Run Data on Main.

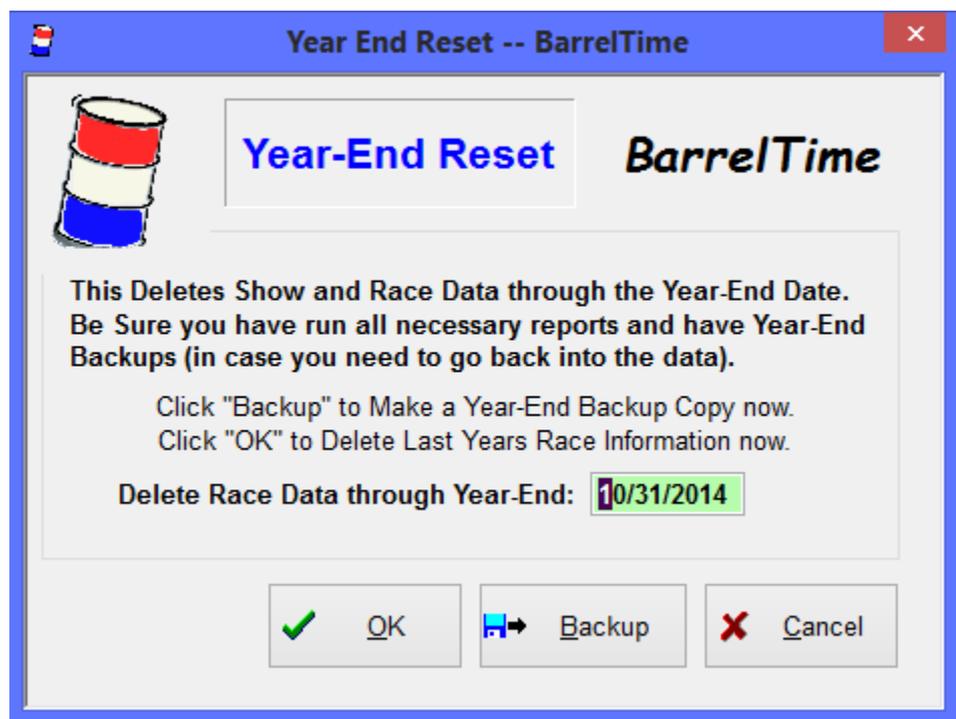
The **BarrelTime** Main Computer must be Networked in order for this option to be available. There are additional Networking settings required before this data transfers works. These requirements help prevent the accidental overwriting of Run Data on the Main **BarrelTime** Computer.

See the |**Network** | **Remote Management** | section of the Help Files for more details.

This Utility allows the Re-Building of **BarrelTime** Data files.

It is currently being re-developed to work under Win8 file protection requirements.

**The Year-End Reset Utility** is used to clear out unneeded files and records at the end of each Barrel Racing Season.



**First:** Be Sure that all the Reports for last year have been run, filed, sent to whomever, etc.

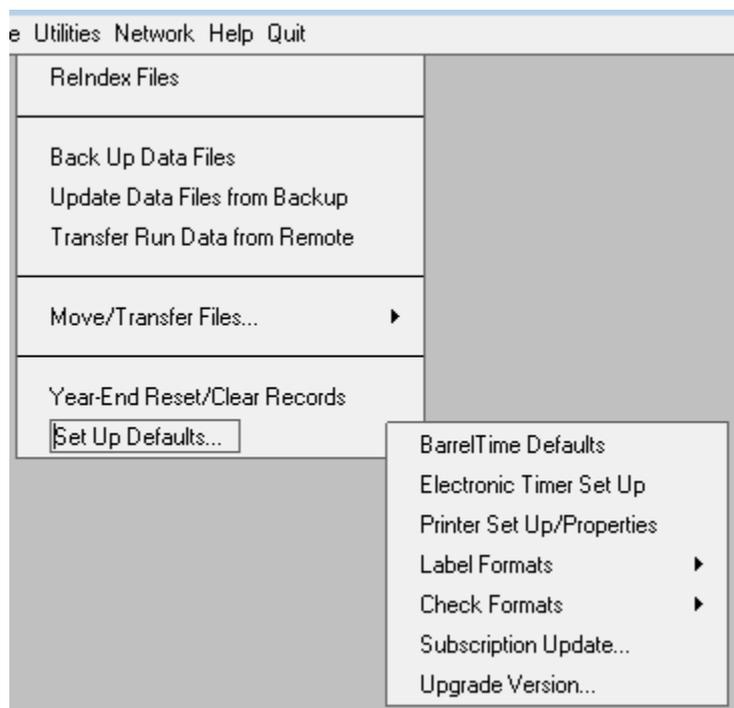
**Strong Suggestion:** Run printed copies of the Standings and District Participation Reports and stick them in you file before clearing last year's records. Dollars to Dough-nuts, as soon as you wipe last year's info, Suzie Horserider is going to need to know her standings and which races she ran in 8 months ago.

**Second:** **Do a Backup** to a Year-End Flash Drive or CD. Label the Flash Drive/CD. Put it away in a secure place. (If Suzie's dispute with NBHA goes anywhere, you may have to resurrect the race data!)

| Utilities | Year-End Reset | Membership Expiration |

| Utilities | Year-End Reset | Clear Last Year's Records

The **Set-Up Defaults** give a great deal of flexibility and customization to **BarrelTime**:



The | **Utilities** | **Set Up Defaults** | contains a number of Set-up routines that you may to access in order to make **BarrelTime** work for you. Some of these defaults you may set once and never have to touch, others you may need to reset often.

| **Utilities** | **Set Up Defaults** | **BarrelTime Defaults** | - **BarrelTime Set Up Defaults** window accesses a number of important settings for the Barrel Racer . It is detailed under the **Getting Started** section, **BarrelTime Set Up** topic.

| **Utilities** | **Set Up Defaults** | **Electronic Timer Set Up** | - Set your brand of Electronic Timer here. See: **Getting Started** section, **Electric Eye Support** topic for more details.

| **Utilities** | **Set Up Defaults** | **Printer Set Up/Properties** | - Set the default printer for the duration of this **BarrelTime** session. This temporarily overrides the computer's default printer setting which is set through the control panel. If no change is made here, the computer's default printer will be used.

| **Utilities** | **Set Up Defaults** | **Label Formats** | **Define Label Format** | - Define a new label format (or modify an existing one) if none of the provided formats are right for you.

| **Utilities** | **Set Up Defaults** | **Label Formats** | **Set Label Format** | - Set the default label format for label printing.

| **Utilities** | **Set Up Defaults** | **Label Formats** | **Define Check Format** | - Define a new check format (or modify an existing one) if none of the provided formats are right for you.

| **Utilities** | **Set Up Defaults** | **Label Formats** | **Set Check Format** | - Set the default format format for check printing.

| **Utilities** | **Set Up Defaults** | **Label Formats** | **Subscription Update** | - Update your annual **BarrelTime** Subscription

| **Utilities** | **Set Up Defaults** | **Label Formats** | **Upgrade Version** | - Upgrade the **BarrelTime** from Demo Version to Professional Version or Super Show Version, or from Professional to Super Show.

| **Utilities** | **Set Up Defaults** |

Go to | **Utilities** | **Set Up Defaults** | **BarrelTime Defaults** | to **Activate and Set-up Custom Races**.

Click on the "Sanctioning" tab:



Other Sanctioning       No Points  
 Standard Points  
 Custom Points

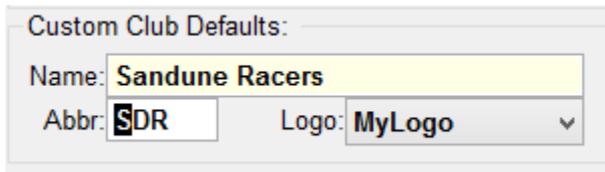
[**Edit**] to change the Other Sanctioning Defaults.



Other Sanctioning       No Points  
 Standard Points  
 Custom Points

Check the [] Other Sanctioning checkbox, select the "Custom Points" radio button, then [**Save**].

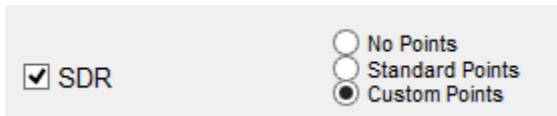
Select the "Settings" tab:



Custom Club Defaults:  
Name: Sandune Racers  
Abbr: SDR      Logo: MyLogo

[**Edit**] to Enter the Name of your Custom Club. **Be sure to enter a two to four letter Abbreviation** for your Custom Club. [**Save**] and [**Quit**] to the Desktop.

Now, Re-Start **BarrelTime** and go back to the Set Up Defaults. Select the "Sanctioning" tab:

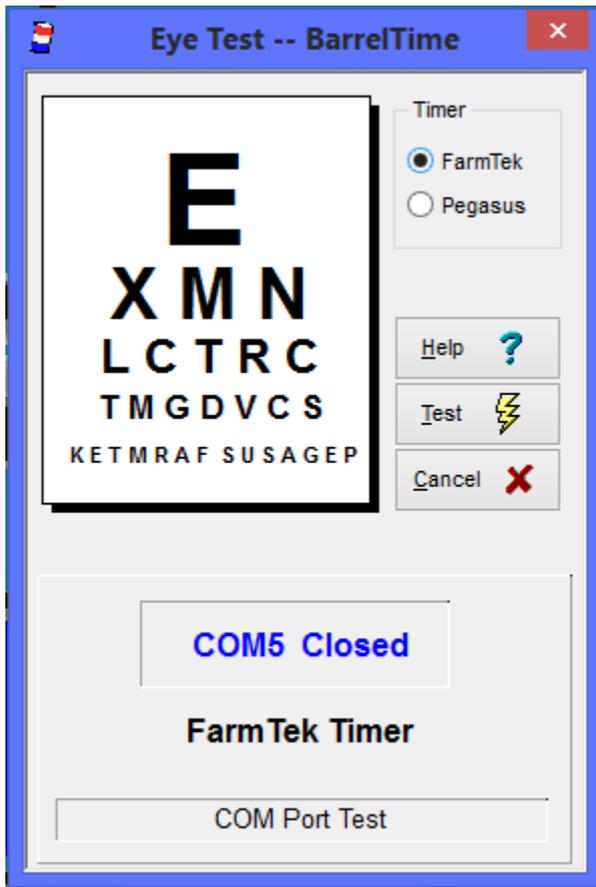


SDR       No Points  
 Standard Points  
 Custom Points

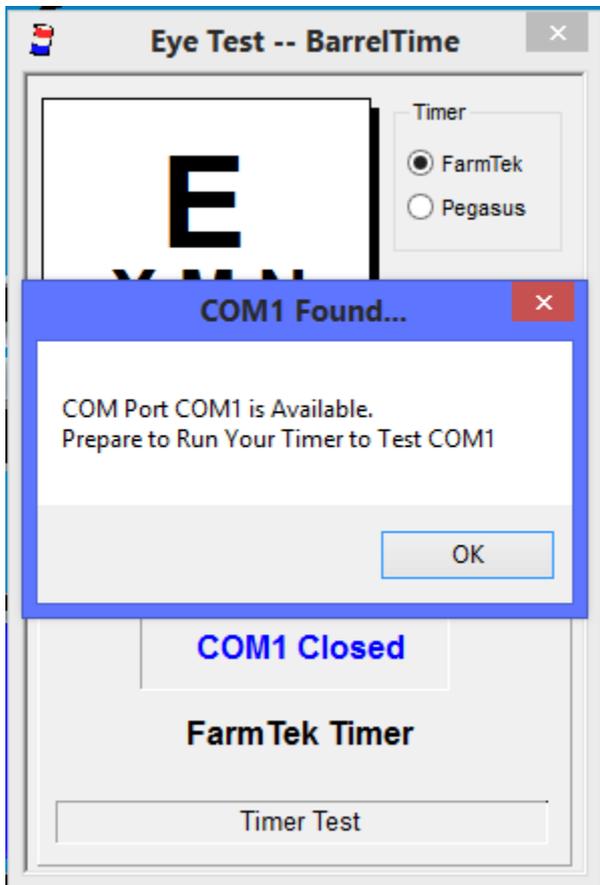
Your initial Custom Club settings will display on this and the "Setting" tab.

[**Quit**] to the Desktop, then go to | **Files** | **Custom Races** | to start setting up your Custom Races.

Select the | Utilities | Set Up Defaults | Electronic Timer Set Up | Menu choice. You will be advised that **BarrelTime** will need to be restarted after selecting/modifying the Timer, then the Eye Test will load:



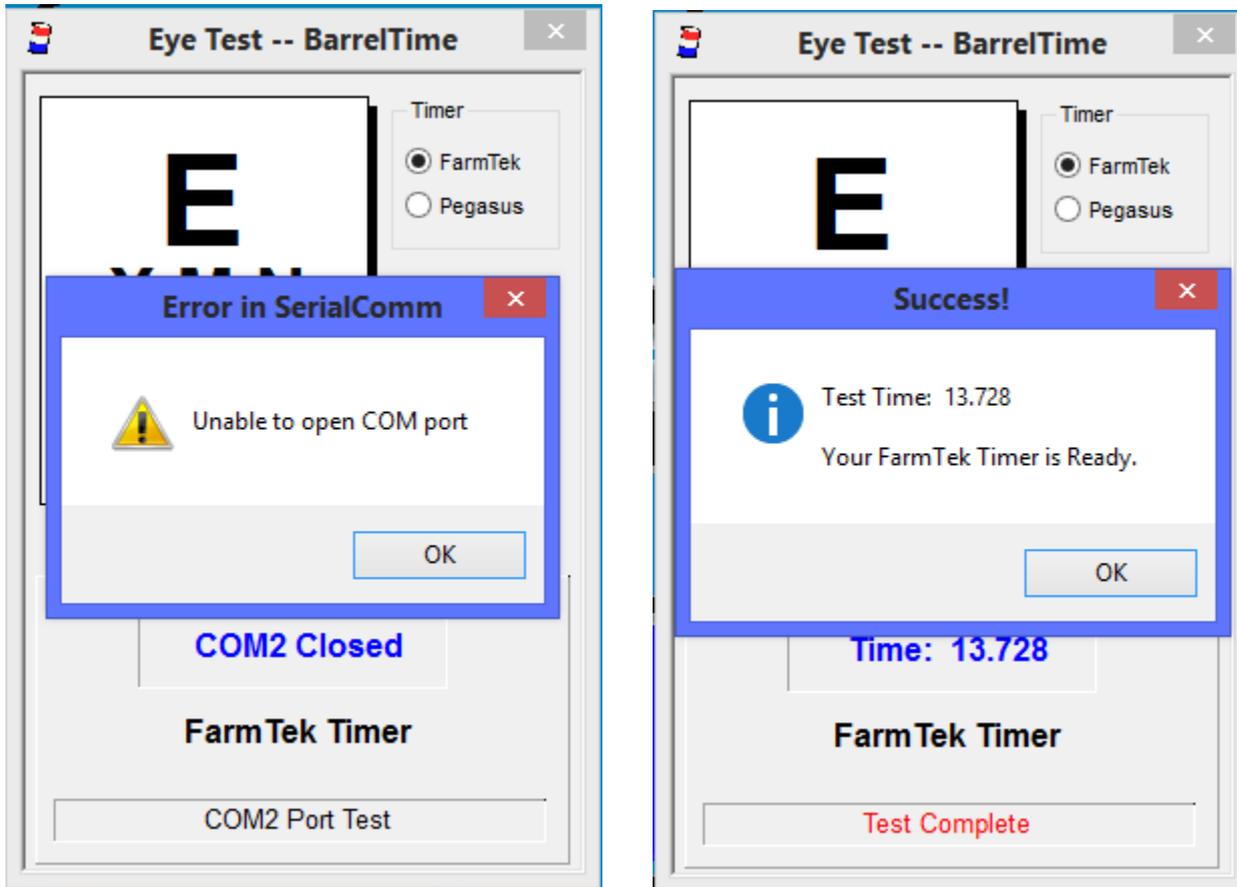
Select the Timer you are using and press [Test] -- the Eye Test starts immediately:



The test will start at the first available COM port. When you click [OK] the computer will try to connect to the COM port for 30 seconds; the Eye Test screen will count down.

**NOTE:** You CANNOT exit from the COM Port Test once the Eye Test count down starts -- if a connection is not successfully made, you must wait for the system to count down.

If the COM Port does not successfully connect, Eye Test advises you and moves on to check the next available COM port. It checks the first 25 COM Ports for connections; successful connections are usually made from COM1 to COM7.



After a successful connection is made, Eye Test writes the connection information to *BarrelTime's* configuration defaults, then Exits back to the Desktop to Save this Default Timer Connection.

If you are unsuccessful after checking all COM ports - COM1 through COM25 - close down *BarrelTime* and double check your timer and cable connections.

Back in the DOS days, your choice was COM1 or COM2. Today's computers with multiple USB ports and other I/O ports more typically use COM3 to COM5, or even higher. But-- each computer is different.

What can make it even more confusing, is that the COM port may change from time to time on the same computer depending on whether or not additional devices are plugged into it.

**NOTE:** Be sure to Test your timer each time you use it! Don't wait for the first run to discover that the timer is not working!

After this Initial Set Up, use | **Timer** | **Eye Test** | to test the Timer.

To connect your computer to the FarmTek timer, you will need to purchase a Computer Interface Cable and a Serial to USB Converter. (Available as a kit from FarmTek. [put link here](#) )



The Computer Interface Cable plugs into the FarmTek "Output" jack, which is also where the FarmTek Scoreboard plugs in. In order to interface both the Computer and Scoreboard, you will also need a Stereo Headphone "Y" Adapter, available from Radio Shack or other sources.



The Serial DB9 to USB (9-pin) Connector plugs into the other end of the Computer Interface Cable with the USB plug going into the computer's USB port.

**NOTE:** You **DO NOT** need to set up the eyes to test the FarmTek; you can run your tests manually with the base unit set up as shown above.

**NOTE:** Be sure to Test your timer each time you use it! Don't wait for the first run to discover that the timer is not working!

After the Initial Set Up, use |Timer|Eye Test| to test the Timer.

To connect your computer to the Pegasus timer, you will need to purchase a Serial to USB Adapter/Converter, -- often sold as PDA Adapters.

Watch the gender and plug configuration on the DB-9 end to assure it connects to the Pegasus. Best to bring the Pegasus base unit into the store with you if you are able.

Obviously, the USB plugs into the USB port on the Computer; the Serial DB9 (9-pin) Connector plugs into the Pegasus.

Our experience has been that not all Serial to USB converters work; we think it may relate to the Win7 and Win8 operating system/drivers. So be sure to test your set-up before going to a show!

**NOTE:** Be sure to Test your timer each time you use it! Don't wait for the first run to discover that the timer is not working!

After this Initial Set Up, use | **Timer** | **Eye Test** | to test the Timer.

Also see: **Trouble-Shooting Connections.**

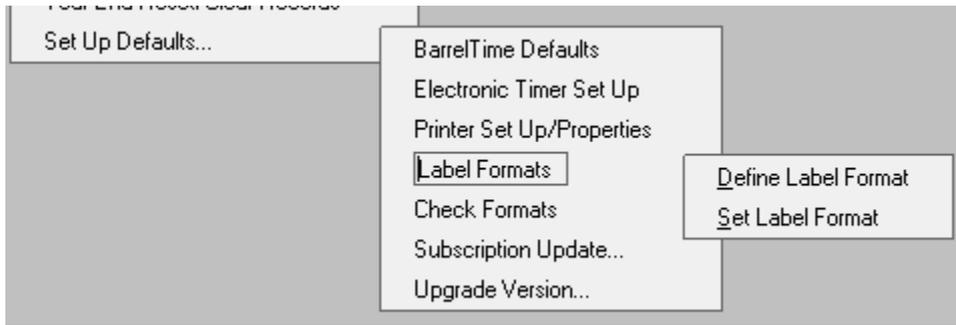


Currently, this Set-Up option is disabled; **BarrelTime** uses the Windows Default printer as the **BarrelTime** default printer.

It is strongly recommended that you use a laser page printer as your **BarrelTime** default printer. Ink jet printers really sloooow things down during a show.

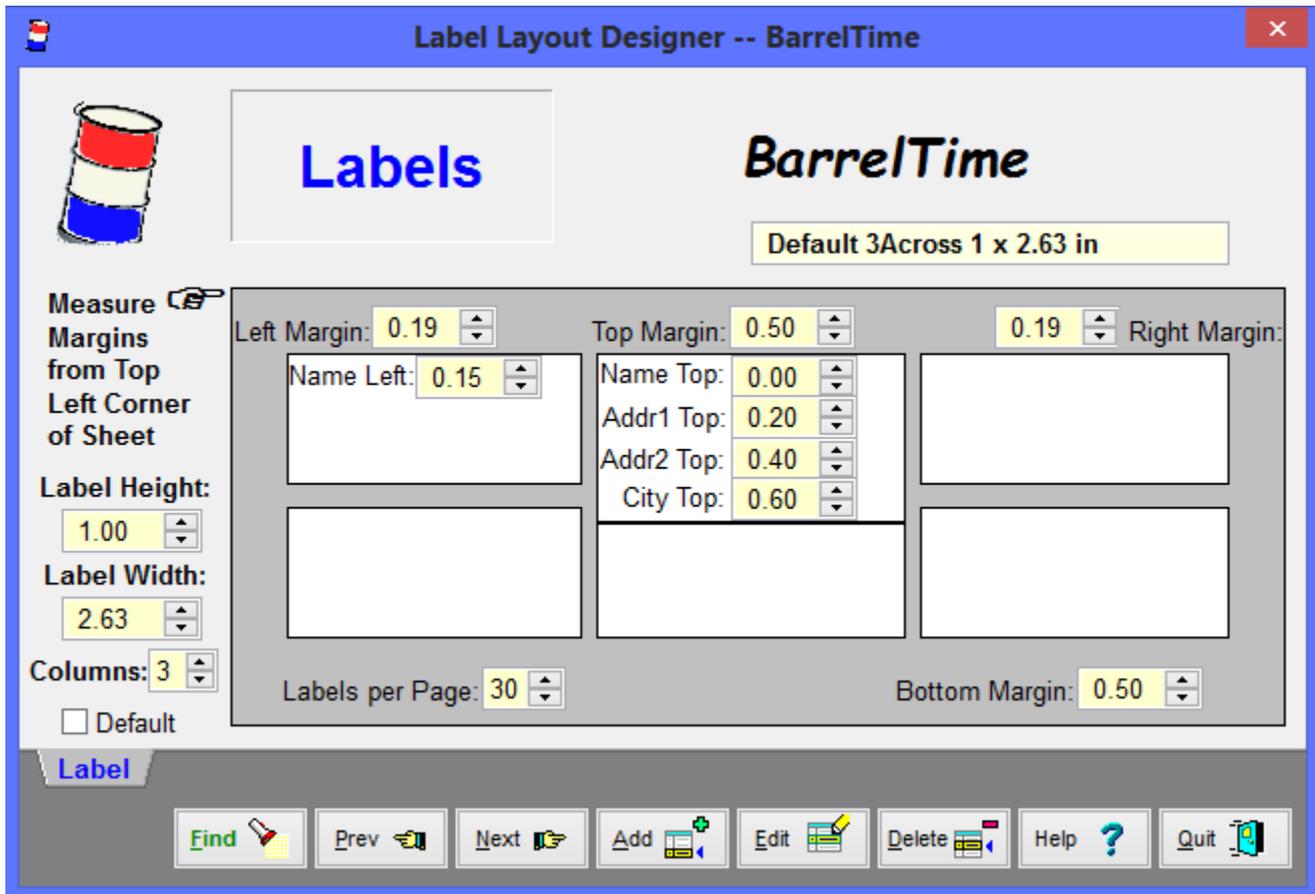
Some printing options allow you to select an alternate printer, but any alternate printer must be set up and available as a Windows device to be available to **BarrelTime**.

## Format your printer output to fit your Labels:



| Utilities | Set-Up Defaults | Label Formats |

The **Label Layout Designer** formats your printer output to match your Printer Labels:

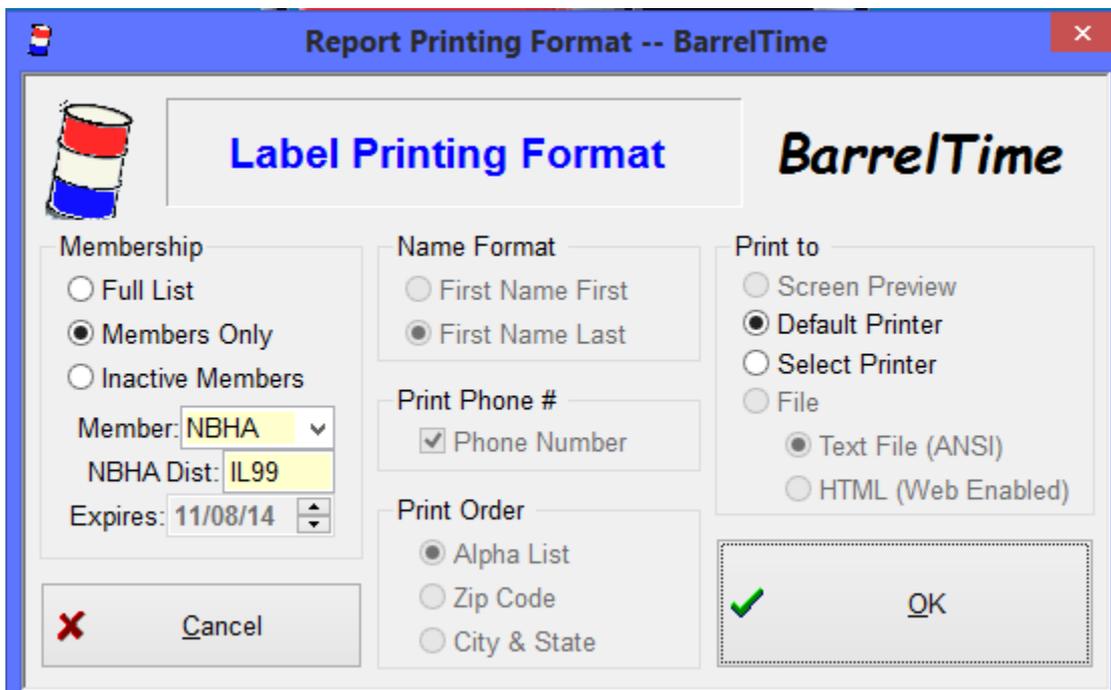


There are a number of Standard Printer Labels pre-defined and ready for use. Scroll through the label formats using [**Prev**]/[**Next**] to find/review the pre-defined formats.

To define a Custom Label Format, click [**Add**] then scroll to the format that most closely matches what you need. Change the Label Name, then [**Save**]. Now [**Edit**] the default settings you need to change and [**Save**].

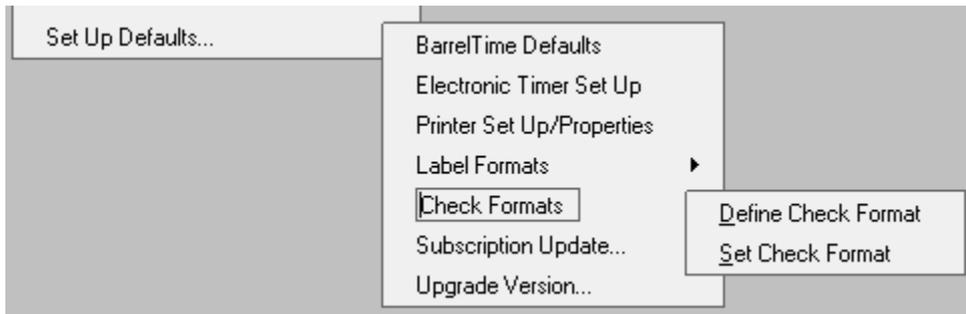
Prior to Printing labels, set your Default Label Format by [**Select**]ing the "[\_] Default" checkbox from the | **Utilities** | **Set-Up Defaults** | **Label Formats** | **Set Label Format** | menu choice.

When you start to print labels, you are presented with a number of Printing Options:



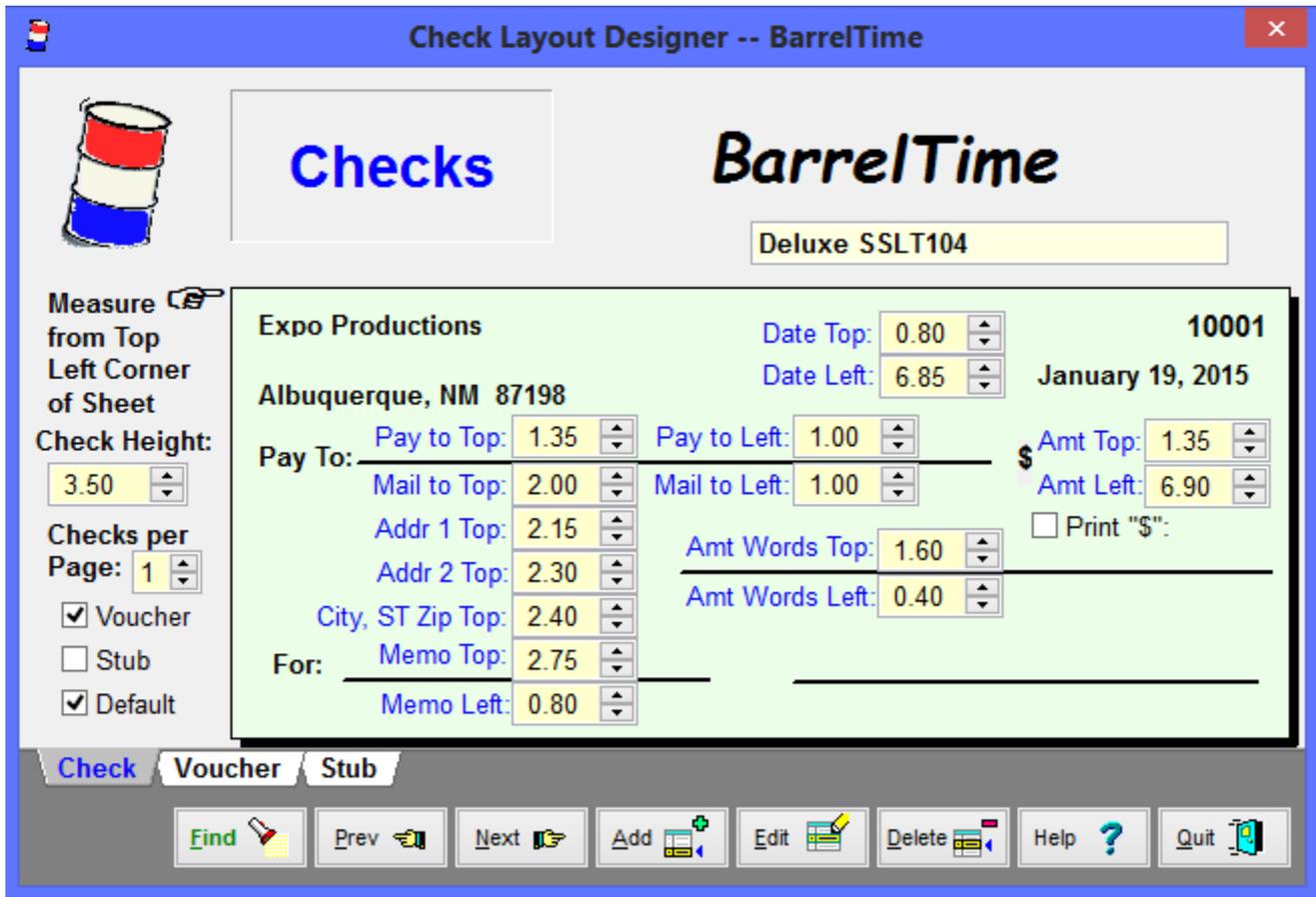


**Format your printer output to fit your checks:**



| Utilities | Set-Up Defaults | Check Formats |

The **Check Layout Designer** formats your printer output to match your check style:



**Step 1:** There are several predefined check formats included as examples in the Check Layout Designer. See which one is closest to the format of your checks. Note that the voucher and/or check stub formats are defined on their respective tab(s), and that you can only access the voucher or stub tab if the checkbox is checked.

**Step 2:** Measure one of your blank checks to see where the printer needs to print; measurements are taken from the Top and Left of the check to where the printer prints each field and input in inches and tenths. Don't worry if you don't have a ruler that measures in 10ths, just write down your best approximate measurements for each of the fields. No matter how close you measured, you will have to make adjustments when you test-print.

**Step 3:** [Add] a new blank format, give it an appropriate name ("My Checks"), and check the [ ] Voucher or [ ] Stub check box (unless your check has neither). Fill in the field positioning information from the measurements you wrote down. Double check the Check Height and be sure that the number of checks per page is correct. Then input your Voucher or Check Stub measurements.

**Step 4:** Go to the |Files|Checkbook| menu and input at least three test checks with address and memo line information; most check printing formats have three checks per page. Recommendation: Make the memo lines, "Check One," Check Two," and "Check Three." Print the checks to a blank sheet of paper, then hold the test page over your real check blanks to see if/where adjustments are needed.

Adjust your master format as needed, then before running another test print, go back to the Checkbook page and uncheck the "[ ] Printed" checkbox so that the test checks will reprint.

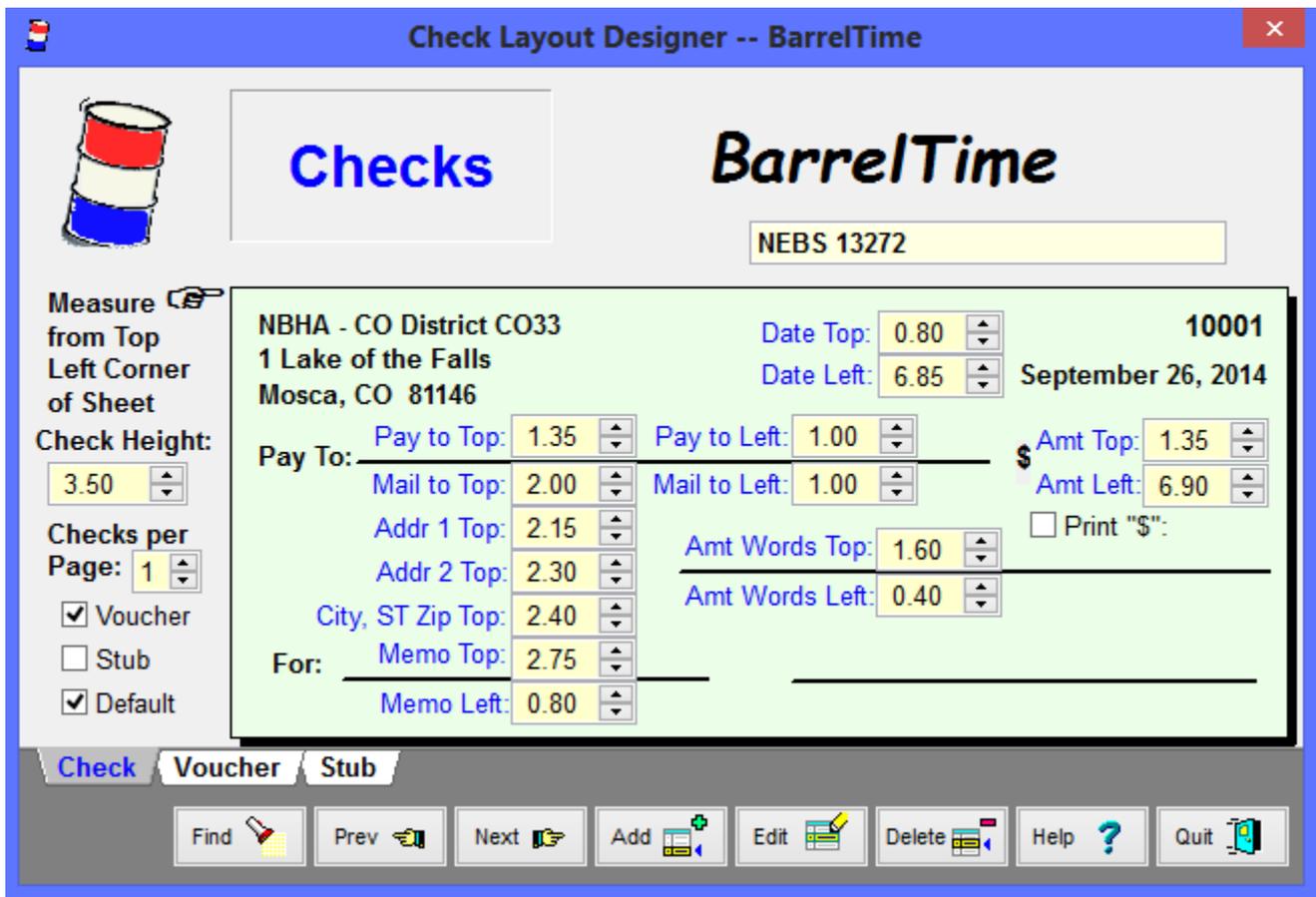
**Hint:** If Check One is OK, but Check two is printing slightly higher/lower than it should, and Check three is even farther off -- adjust your Check Height setting.

**Step 5:** Go to the |Utilities|Set-Up Defaults|Check Formats|Set Check Format|. Find your new default format that you just set up. Double check the settings and [Select] your new Default Check Format. Your check printing format is ready.

**Step 6:** Once the test checks are printing properly with the default format selected, go back to the Checkbook page to [Delete] the test checks.

**Reminder:** Set/Edit your Starting Check Number on the "Settings" tab of the *BarrelTime* defaults screen: |  
Utilities | Set Up Defaults | Barrel Racer Defaults |

Previous versions of *BarrelTime* used **NEBS** Checks as the Default Check Layouts:

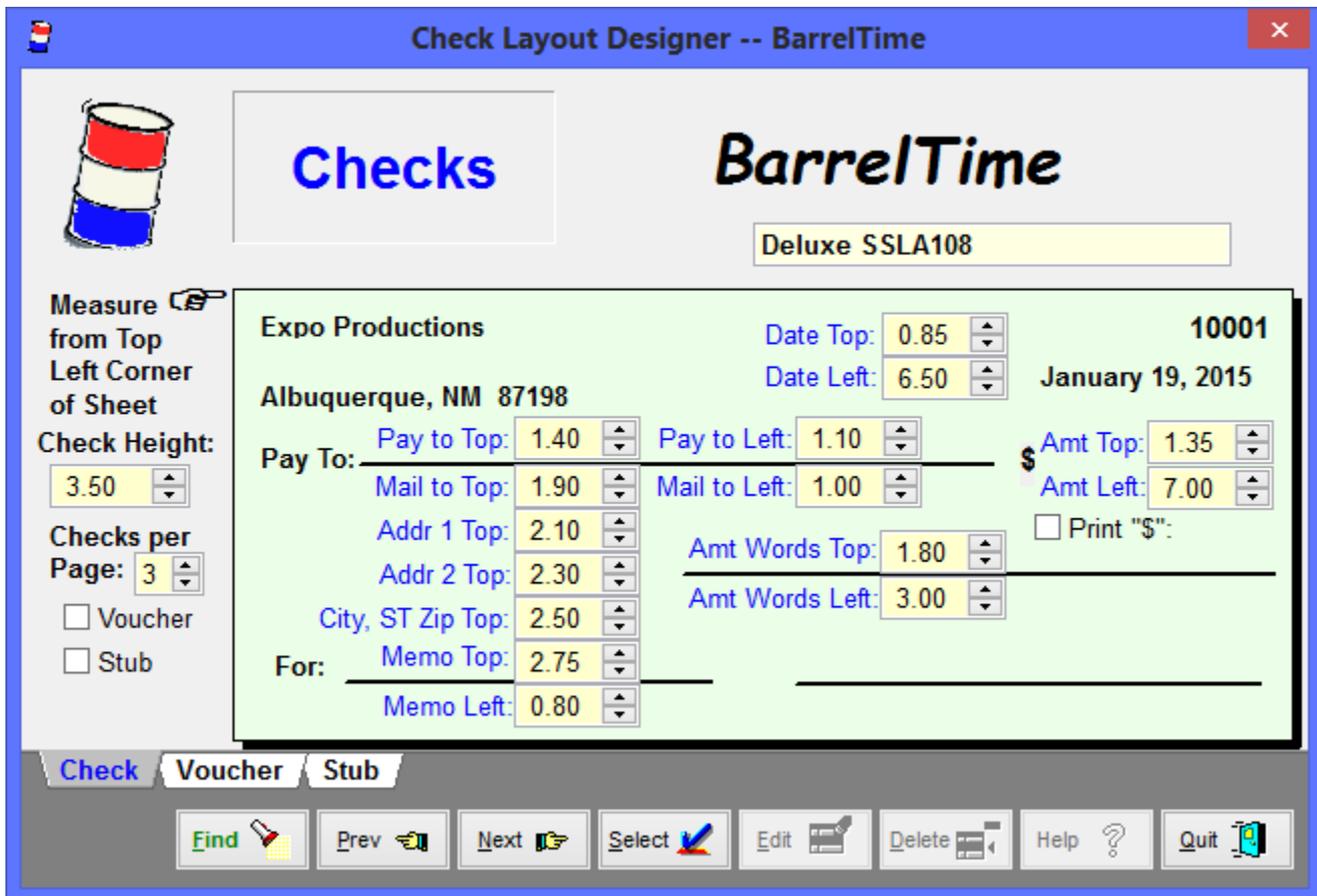


**NEBS** (according to their Customer Support person) is dropping its separate identity and is fully merging with **Deluxe**, which has been a separate part of the same company for years.

The three Default Check Layout Styles for *BarrelTime* are:

- Deluxe SSLT104 (formerly NEBS 13272) which is one Business-sized check per page with 2 vouchers;
- Deluxe DLW001 (formerly NEBS 13085) which is 3 wallet sized checks with check stubs per page;
- Deluxe SSLA108 (formerly NEBS) which is 3 Business-sized check per page with no voucher/stub.

You can use the default format(s) as a starting point to configure your own printing default. Once you have configured to you need, set your check format; | Utilities | Set-Up Defaults | Check Formats | Set Check Format |:



Click [**Select**] to make the selected Default or Custom Configuration **your** default check format.

Or, you can order checks from Deluxe to fit your preferred format;

Deluxe Business Checks can be viewed or ordered at:

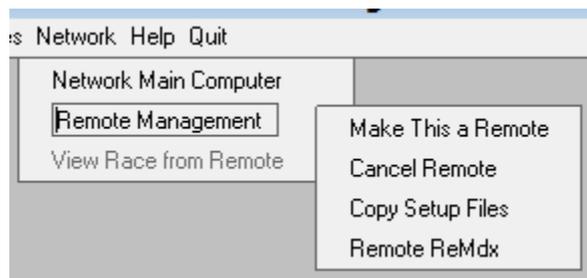
[https://www.deluxe.com/shopdeluxe/home/home.jsp?locid=DLX:GBL\\_2\\_SD-Home](https://www.deluxe.com/shopdeluxe/home/home.jsp?locid=DLX:GBL_2_SD-Home)

**BarrelTime** has no business relationship with Deluxe or NEBS.



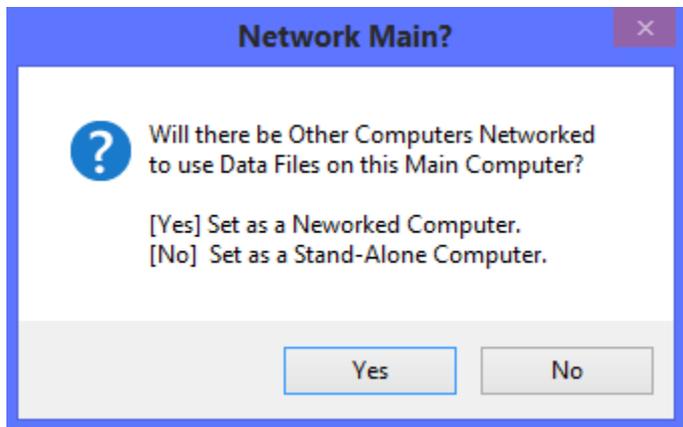


Manage the Networking of *Barreltime* from these menu choices:



Use this option to toggle the **BarrelTime** Main Computer from running as a stand-alone computer (the default), to working as a networked server. This menu choice serves as "toggle" switch to turn on/off the network operation.

The **BarrelTime** Main Computer is the machine on which the data is stored, and when networked functions as a data server. You may set up and use several other networked computers to share/use the data on the server, but only one computer, "Main" is actually running the full version of **BarrelTime** and stores the complete data set.

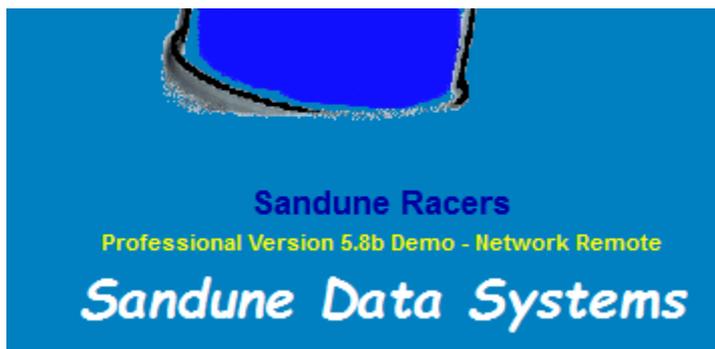


When you change the status, you receive a follow-up prompt confirming that the change has been made.

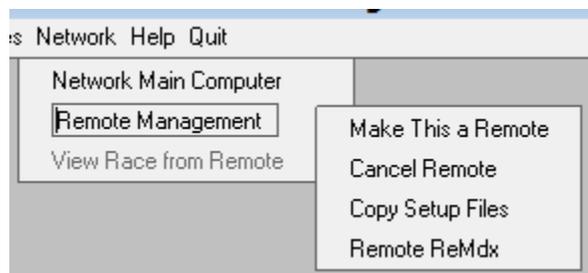
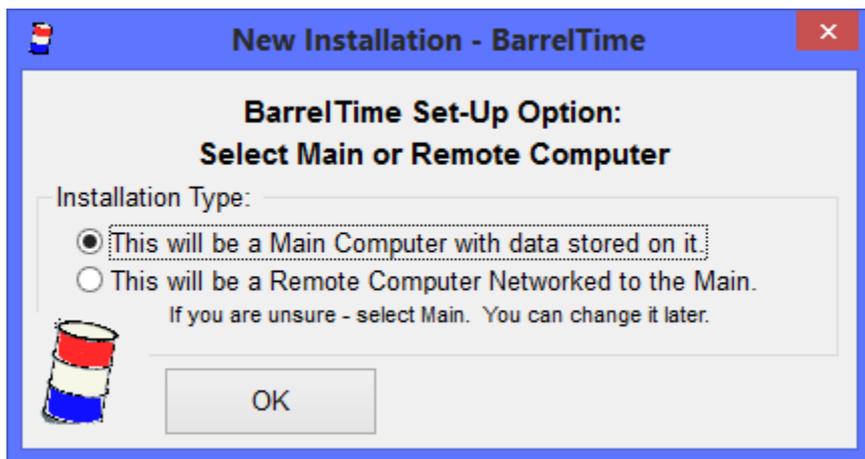
When **BarrelTime** is operating as a Network Server, you are informed on the Main Menu screen:



Remote Computers that are networked to the **BarrelTime** server also identify themselves on the Main Menu screen:



You can designate a computer a "Remote" during installation by selecting the "Remote Computer" radio button during installation:





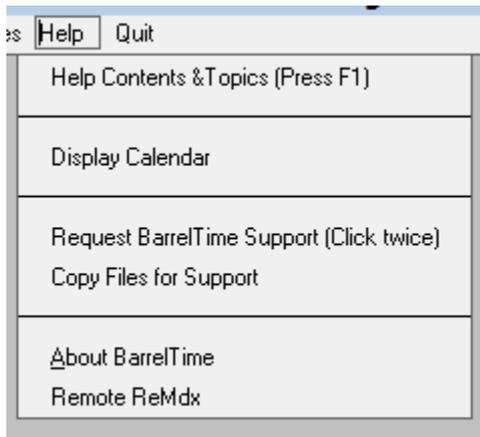
## View Race

---

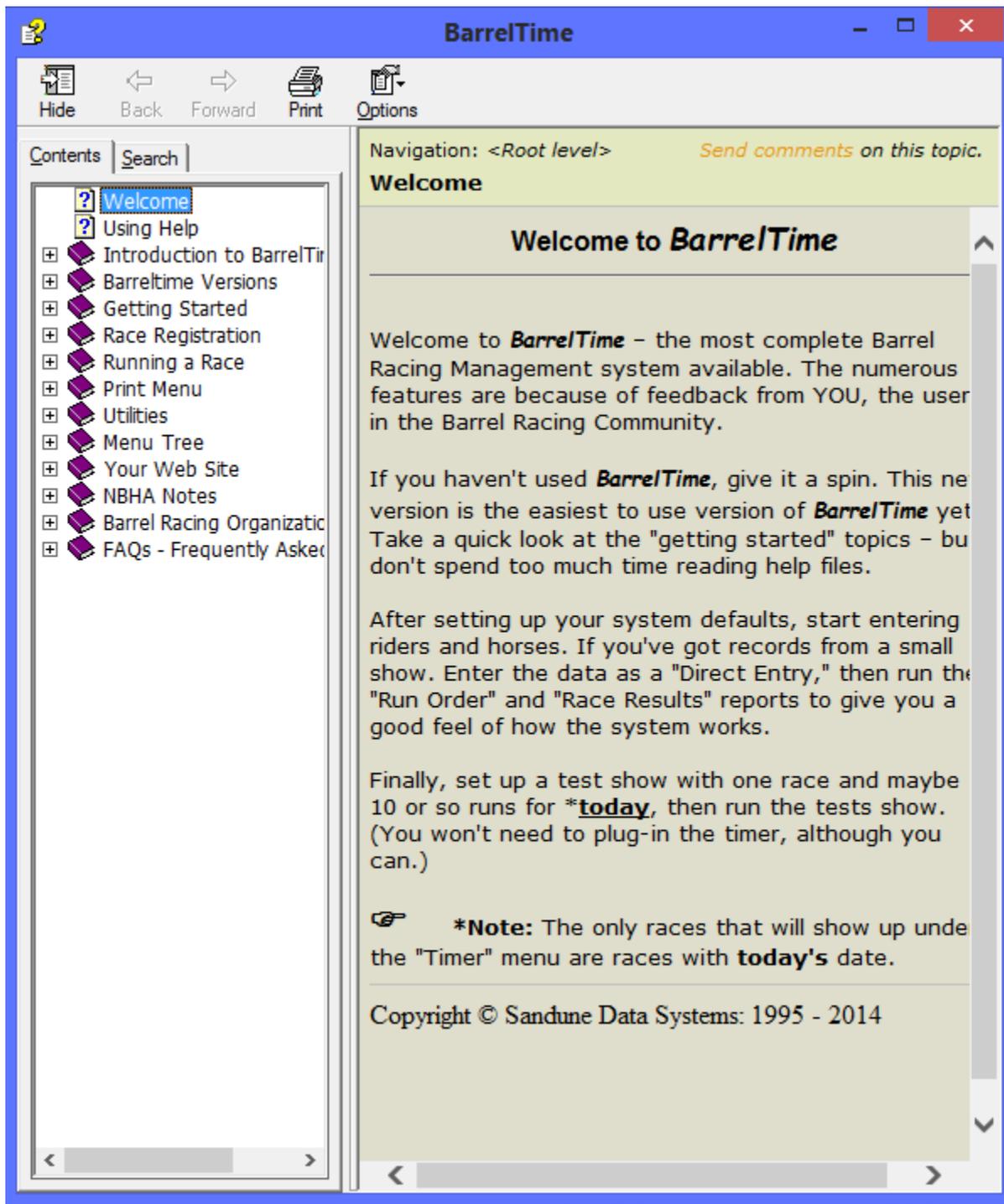
This Menu Choice is Currently Under Development and is Not Yet Available.



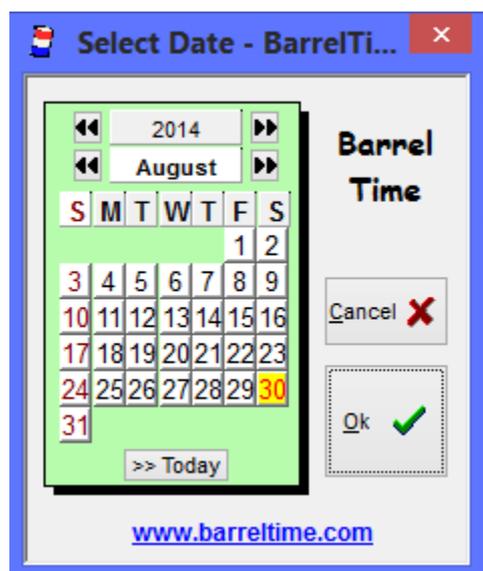
**The Help Menu is a collection of Help and Helpful utilities:**



**This Menu Choice to Accesses the *BarrelTime* Help Menu.** If you are reading this you have already found it!



**Click to Display the *BarrelTime* Calendar.** This is the same Calendar that displays on the Show and Race Set-up Pages.



This very simple Calendar displays Today's date in Red over Yellow. You can Scroll the Year and Month forward or backward using the double arrows. Return to Today's date by clicking on [**>> Today**].

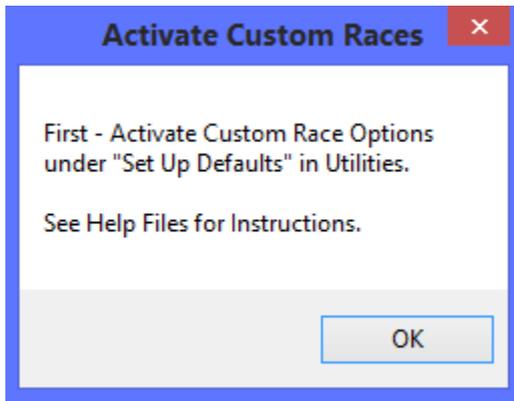
When you are in [**Edit**] or [**Add**] mode on the Show or Race Set-up pages, Click on a date then [**Ok**] to auto-fill the date field.







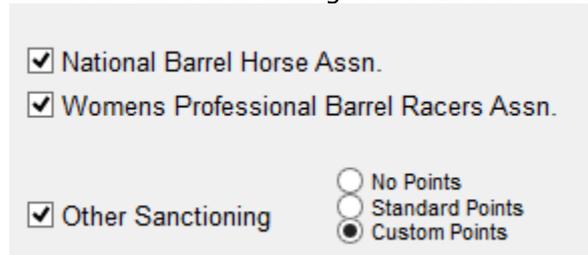
**The Custom Races Menu Choice** displays ...



... until you Activate Custom Races.

**The First Step** in setting up Custom Races is to Change the **BarrelTime** Set-Up Defaults to allow for Custom Races -- Go to the Set-Up Defaults in the Utilities: | Utilities | Set Up Defaults | BarrelTime Defaults |

Click on the "Sanctioning" tab. In the Sanctioning section, check the "Other Sanctioning" checkbox.



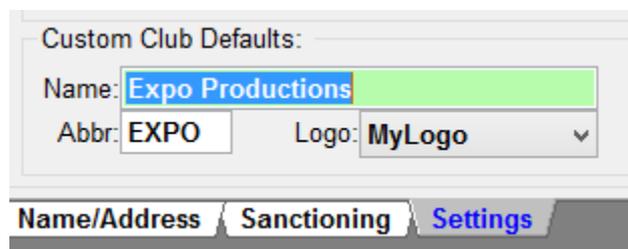
Then select one of the Custom Points radio buttons.

The default, "No Points" is used if none of your Custom Race formats assigns points.

Select "Standard Points" to assign 5 points to 1st Place, 4 points to 2nd Place, etc., to 1 point for 5th place.

"Custom Points" gives you the ability to assign any other point system, including bonus points.

**The Second Step** - Click on the "Settings" tab. If you input a Name under the "Custom Club Defaults," that name will be used on the header of your Custom Race reports. You can use the same name as you default organization name, or something totally different.



Input a 2 to 4 letter abbreviation for your "Custom Club / Custom Race Organization" in the "Abbr:" field.

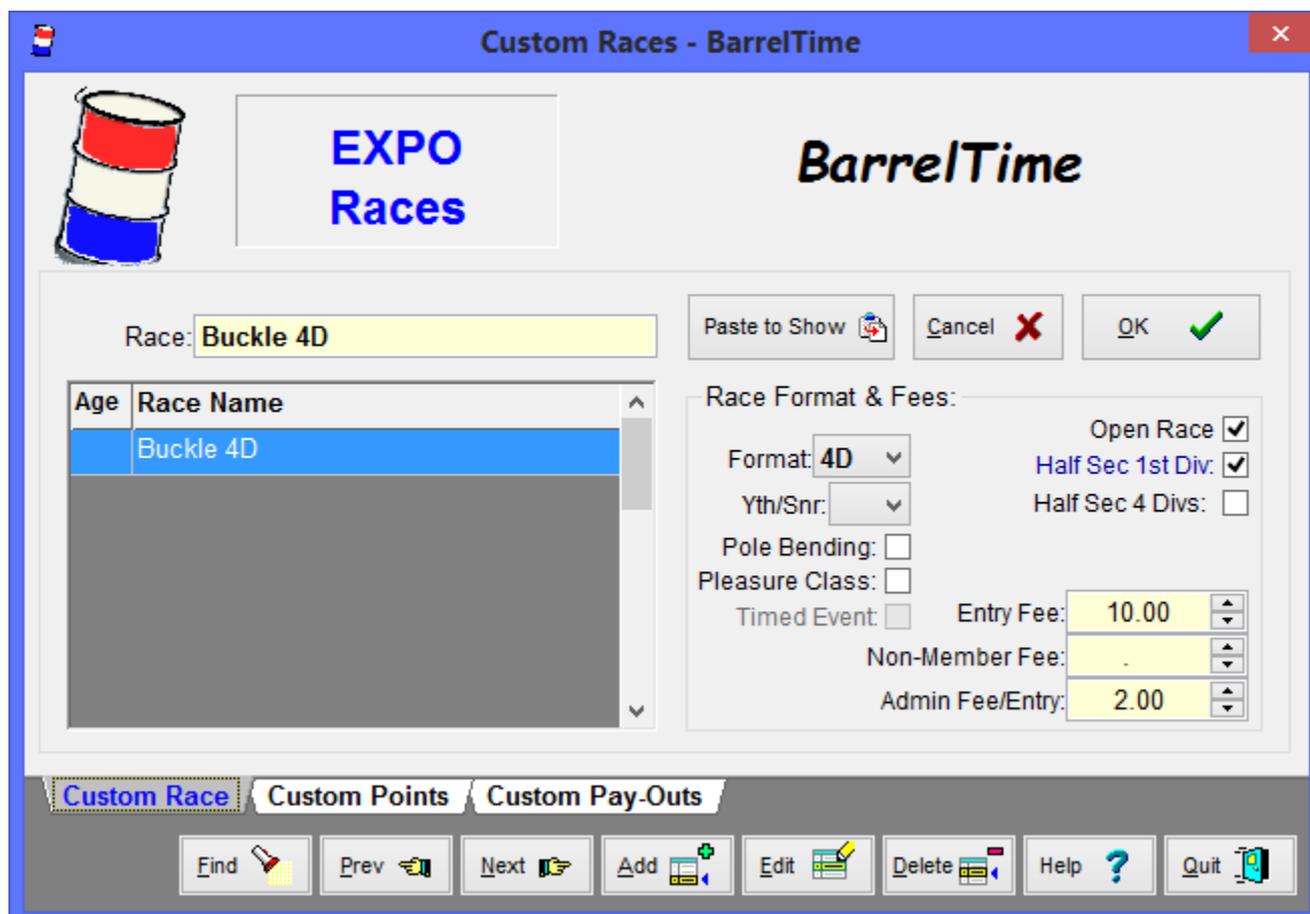
Save your inputs, then **[Quit]**. You will be taken back to the Desktop so that **BarrelTime** can load the new defaults when it starts up.

Re-open **BarrelTime**. When you check your **BarrelTime** defaults you will see that the "Other" sanctioning checkboxes in Set-Up and other screens have become your custom club's abbreviation:



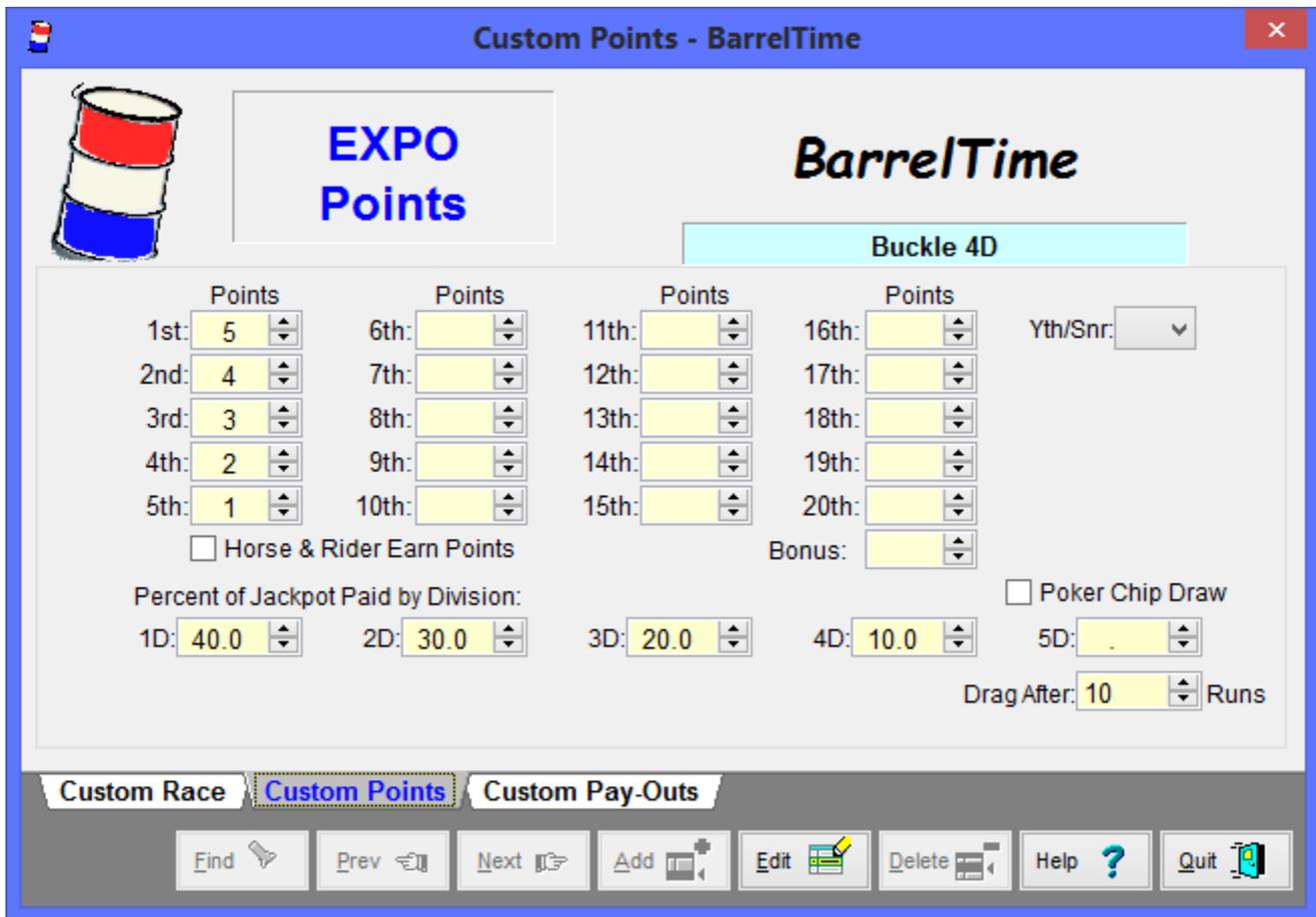
**The Final Step** is to start setting up your Custom Races.

The **Custom Races Menu Choice** displays the **Custom Race Manager** after Custom Race Activation:



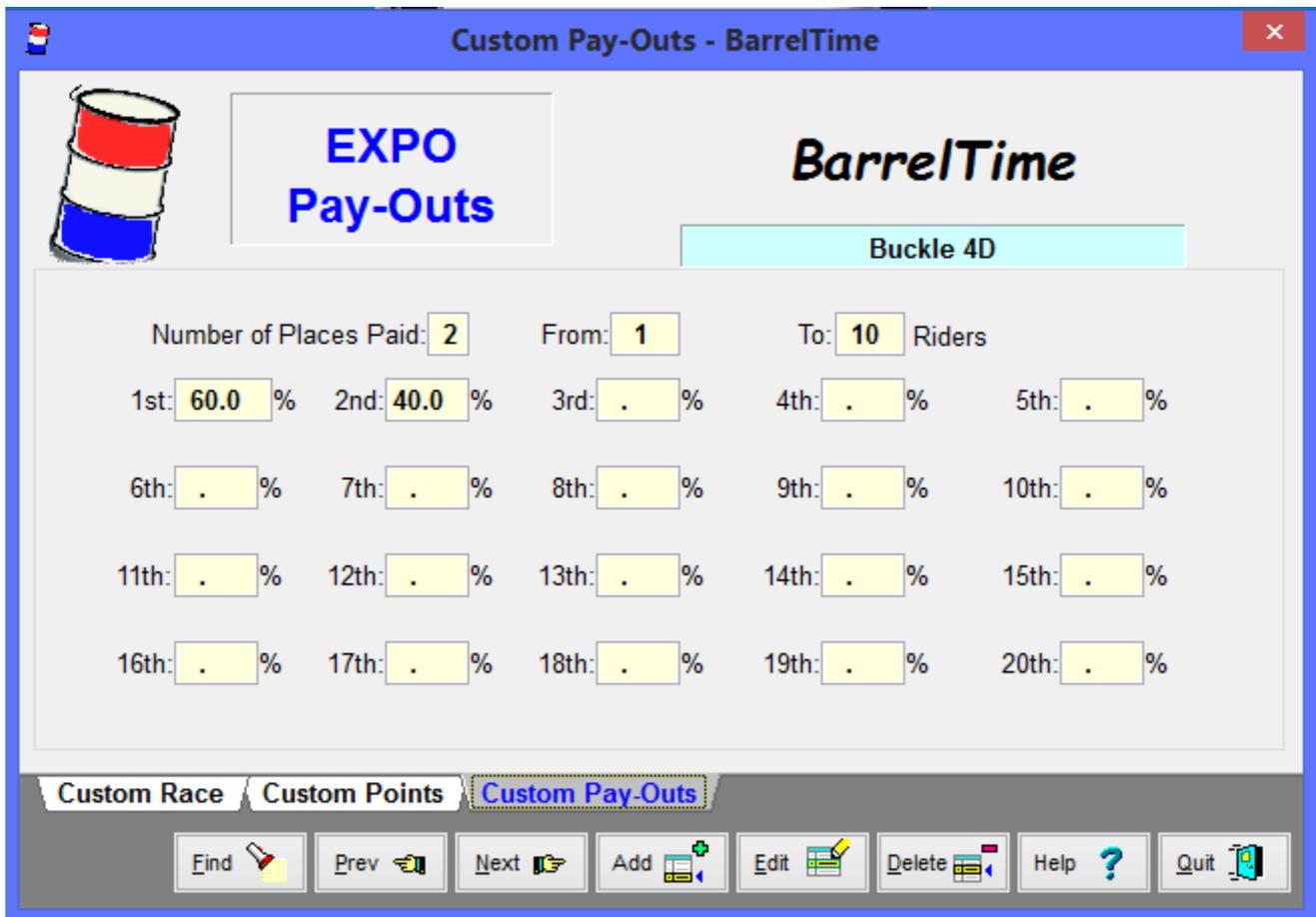
Click **[Add]** and enter your Custom Race Name: "**Buckle 4D**" in this example. Set the Race Format, Youth/Senior if appropriate, entry fees, and other settings as needed.

Click the "Custom Points" tab:



Click **[Edit]** to set the Points Distribution here, as well as the Divisional Percentage, and other defaults for the race available on this page.

Click on the "Custom Pay-Outs" tab:



This is where you set your Pay-Out schedule based on the number of riders. You will **[Add]** each page of

the Pay-Out Schedule:

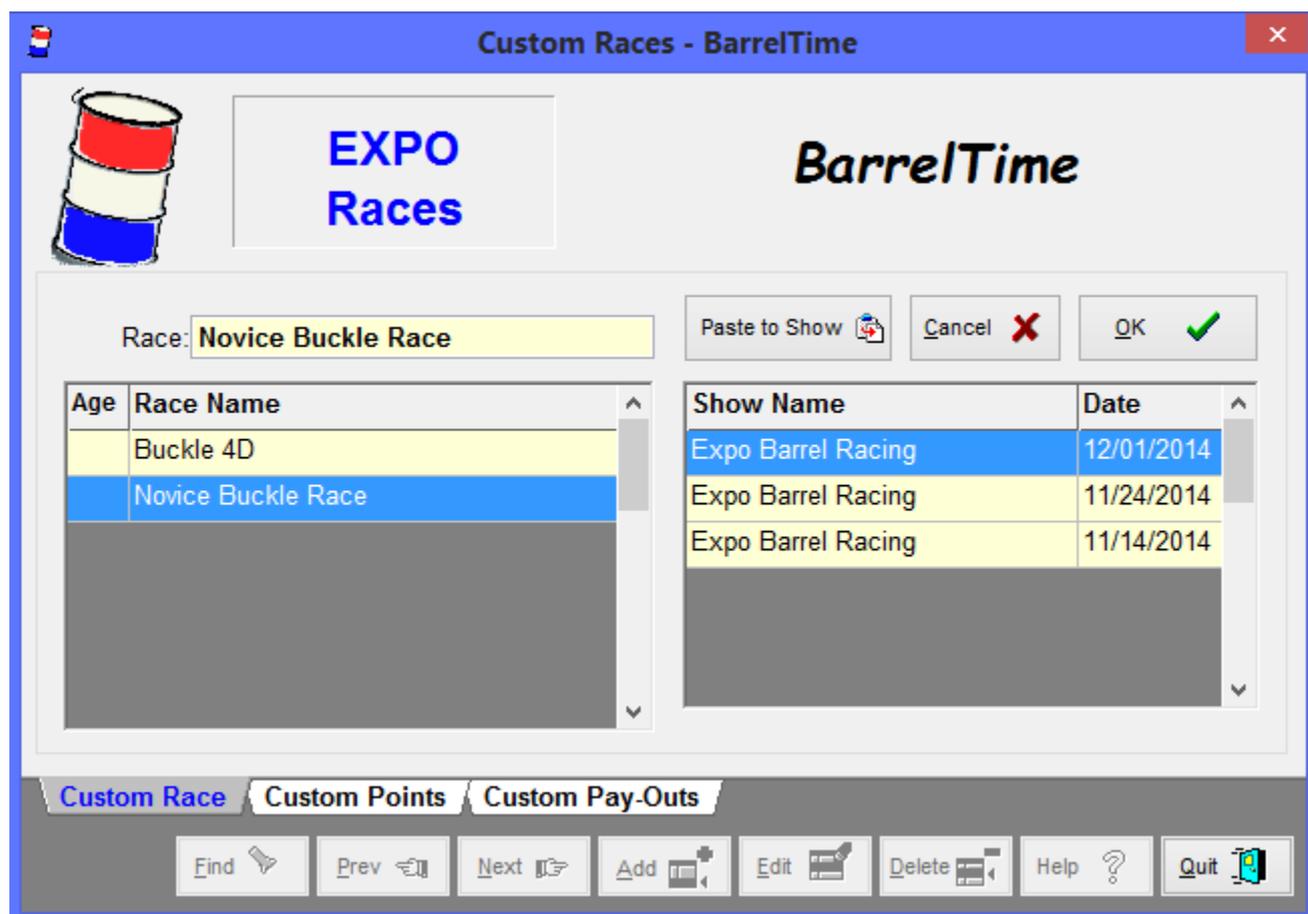
Number of Places Paid:	3	From:	11	To:	25	Riders								
1st:	50.0	%	2nd:	30.0	%	3rd:	20.0	%	4th:	.	%	5th:	.	%

Number of Places Paid:	4	From:	26	To:	40	Riders								
1st:	40.0	%	2nd:	30.0	%	3rd:	20.0	%	4th:	10.0	%	5th:	.	%

Number of Places Paid:	5	From:	41	To:	100	Riders								
1st:	35.0	%	2nd:	25.0	%	3rd:	20.0	%	4th:	15.0	%	5th:	5.0	%

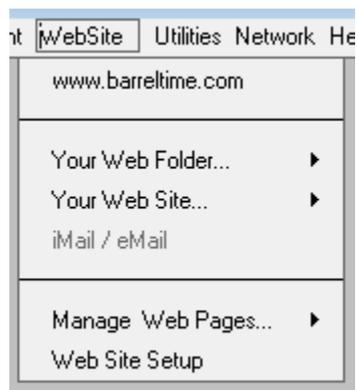
Once you have your custom Race(s) set up:

**Paste your Custom Race into the Show.** Bring up the Custom Race Manager:



Select the Race from your pick list on the left. Click the **[Past to Show]** button. Select the Show you want to paste your custom race into and click **[OK]**. Your Custom Race is ready for Rider Registration.

## Your *BarrelTime* website:



**If you already have a web site** for your barrel racing activities, *BarrelTime* has a number of options and routines to help you maintain your web site.

**If you don't have a web site** - *BarrelTime* not only has routines and options to help you get your barrel racing site up and running -- but *BarrelTime* provides hosting of your site at no additional cost!

**Note: These routines and the details of implementation will be greatly modified and expanded in future releases.**

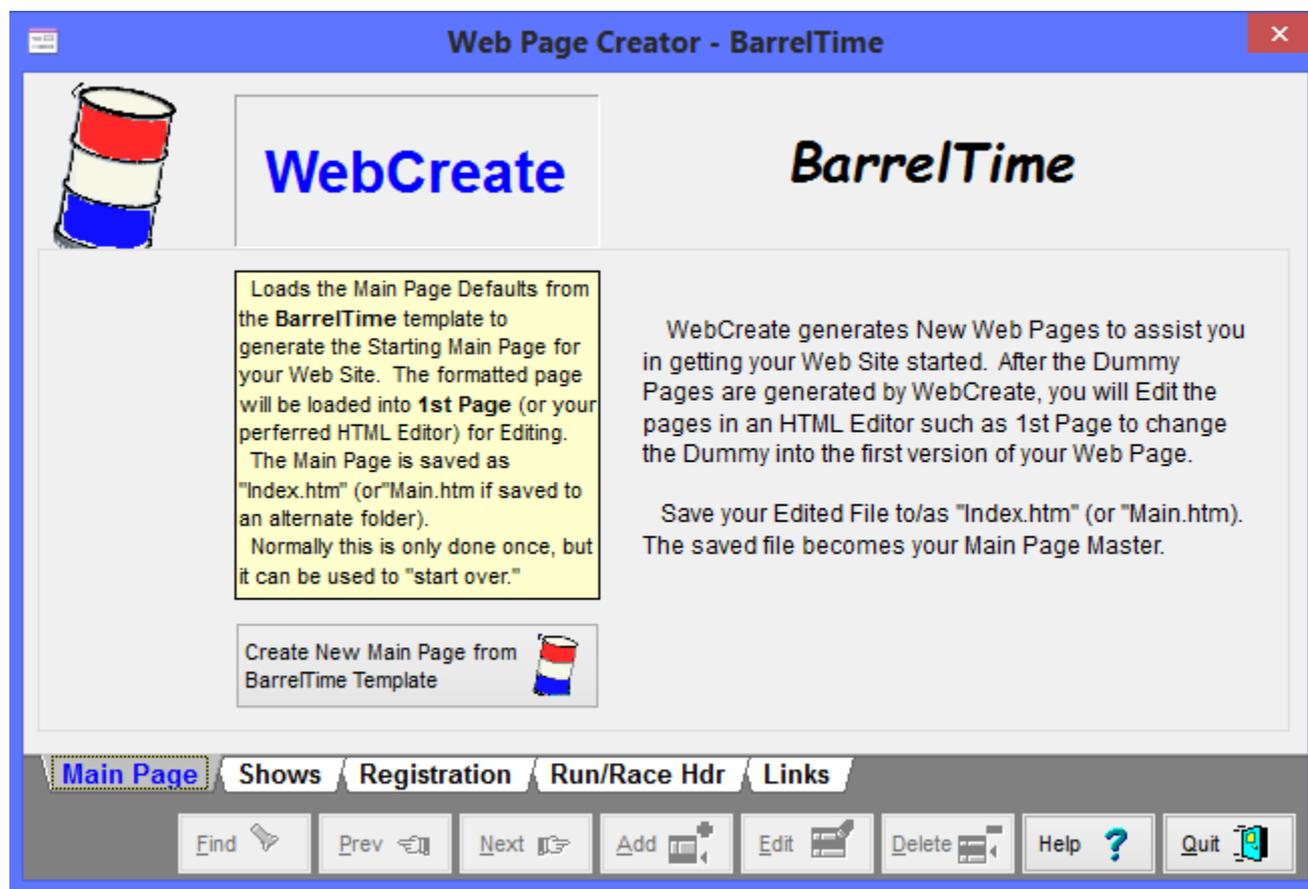
**If you wish to set up your Barrel Time web site immediately, call Sandune Data Systems at 719-378-2320 or email sandata@ctelco.net.**

**Note:** These routines and the details of implementation will be greatly modified and expanded in future releases.

The following screen shot is based on the assumption that you are using 1st Page as your web editor and that the configurations are as shown on the screen shot.

If you already have a web site - ignore this section for now and continue using your current FTP client.

**Note:** You can use the following "Create" and "Maintain" routines of this version of *BarrelTime* to generate Show and Race information to port to your existing web site.



Each Tab generates the indicated dummy section.

**Note:** These routines and the details of implementation will be greatly modified and expanded in future releases.

## Edit your Site with *BarrelTime*

WebSite | Manage Web Pages | Edit Existing Page(s)



Once your original Web Pages have been created click the **[Load Existing Page]** button to maintain/edit the pages.

You will use your Web Editor to Edit the pages, saving each to a text (".txt") file. The *BarrelTime* page generator uses your ".txt" files to generate your web pages as HTML (".htm") files - Web Pages. Each of the pages will be Edited and handled differently:

Start Editing with your **Main Page**. You will change everything in the main section (the filler text) of the page. You will also add/change/photos as needed, as well as making changes in the header of the page. (Example/How To.). When you are finished, Save the page as "**Index.txt**" which WebGen will format into your "**Index.htm**" page. (**Note:** If you already have a website with its own "Index.htm" that you don't want to replace, save your *BarrelTime* main page as "Main.txt".)

On the **Shows Page** you will only edit the Header and Footer sections, saving it to "Shows.txt". The main portion of the page will be changed when you generate the page from your "Shows.txt" file.

Use the **Registration Page** to post Registration Information to your web site prior to the race, saving it to "Register.txt". This page may be changed in a future version of *BarrelTime* to facilitate on-line race registration.

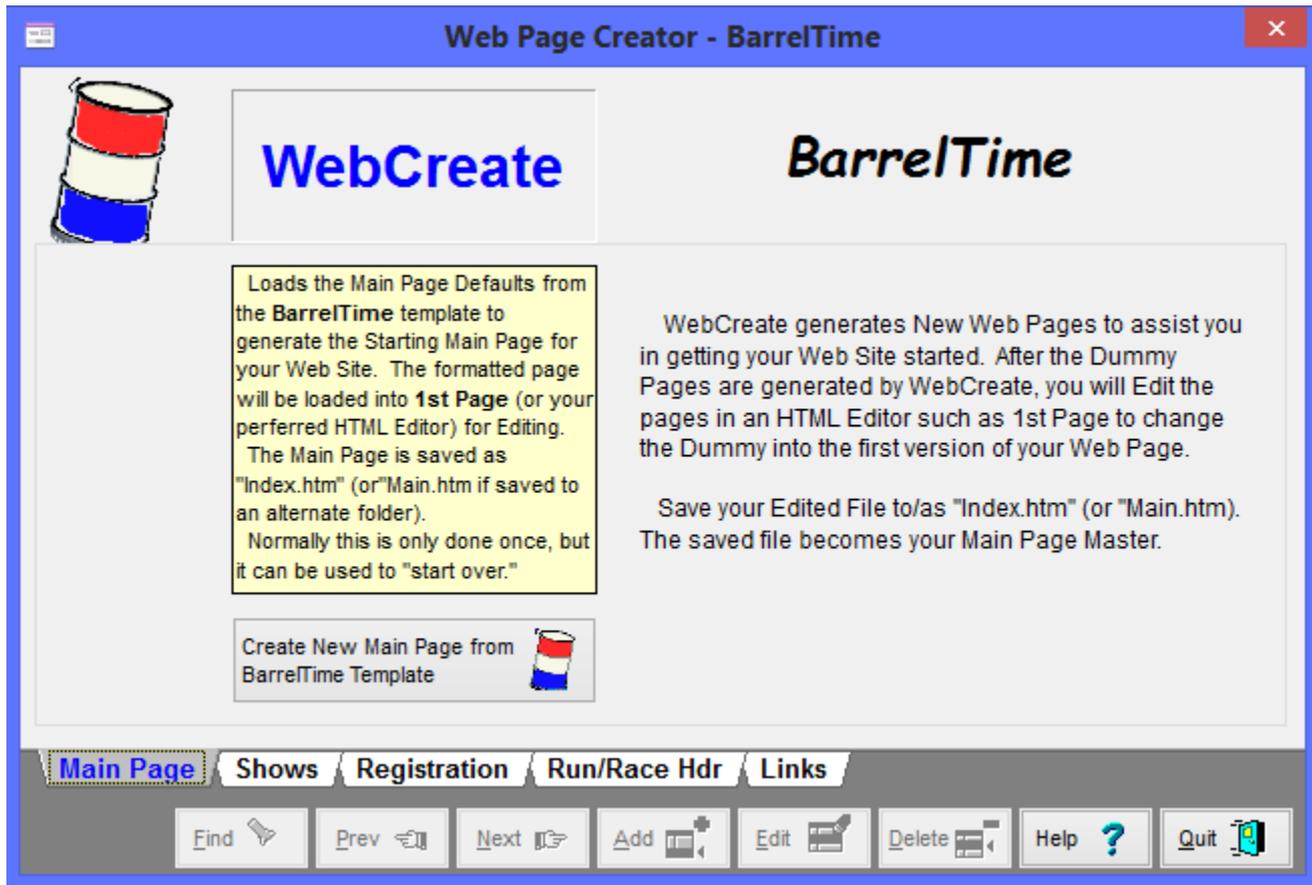
Use the **Run/Race Hdr Tab** to Edit the Heade defaults that will be used to generate your Web Reports. Save your changes to "RunRace.txt". The main portion of the page will be generated when you Print your Reports to the Web Page.

Edit the Links Page as you see fit. Make it your own, saving it to "Links.txt". The *BarrelTime* page generator uses your ".txt" file to generate the page.

**Note: These routines and the details of implementation will be greatly modified and expanded in future releases.**

## Using *BarrelTime* to Create your Web Site

WebSite | Manage Web Pages | Create New Page(s)



The first step is to create your main page. Click the **[Create New Main Page]** button. Several things happen....

**NOTE: First** - A new "C:\BarrelWeb" folder is created on your computer with the following sub-folders:

1a) "C:\BarrelWeb\Images"

1b) "C:\BarrelWeb\Photos"

This new *BarrelWeb* Folder is where your Draft Web Site resides on your computer. This is where you will work on the site, make changes, and test things out before you post it to the web for the whole world to see.

**NOTE: Second** - A **\*\*DRAFT\*\*** main page for your site is generated. This draft main page is to give you a starting point. When you read the text -- **Don't Panic -- it's a joke**. You'll change **all of this** before anyone else sees it:

Come join us in the quest for the *Perfect Ride*. -- The world fades away. You and your horse are all that exist, moving as one to the slow rhythm beat of hooves. The first barrel is there, just millimeters from your leg. And then it's gone without memory of clearing it. Barrel two is ahead - no, behind you - as you lean into the third turn. Now as you lean into acceleration your horse starts to slow. "Not now!" The world comes into focus as your mount stops. You realize the crowd is cheering as the time is announced. It felt so slow! How could it be the best time you've ever run? -- *The Perfect Ride*.

You will be advised that the draft main page has been created. Then you will be asked if you want to look at the page.

Remember, when you look at this page for the first time -- **Don't Panic -- it's a joke**. The whole page is a dummy (written by a dummy) to give you a starting place. **You will change all of this** before anyone else

sees it. But, if you've never done any web editing before, changing this page will teach you the basics of web editing.

**NOTE: Do Not** use the **[Create New Main Page]** button again -- it will overwrite your changes. (If your Main Page exists, you will be warned prior to overwriting - so that you don't overwrite it accidentally.)

The "BarrelWeb" Folders have been set up in the manner that they have, to make it easier to maintain the web site. The "BarrelWeb" folder is the main folder and will contain your HTML code. Keep your photos in the "BarrelWeb\Photos" and your graphic images in the "BarrelWeb\Images" folders to make them easier to find. If you want/need to add additional folders to match your existing website, or to simplify storage/finding of other types of files, go ahead and add sub-folders as needed to the "BarrelWeb" folder.

**Click on each of the tabs** to create the other draft web files. The Next Step will be "Editing the Existing Pages."

**WebSite | Manage Web Pages | Edit Existing Pages**

**Note: These routines and the details of implementation will be greatly modified and expanded in future releases.**

**NOTE: Enter your NBHA District** during the Set-up or by re-running set-up. If you are not an NBHA District Director but you *do host* NBHA Sanctioned Races, go ahead and enter the "home" district that you work with most closely.

**NBHA Sanctioned Races** are designated in the Race Set-up, where you declare which NBHA Districts are sanctioned for the Show. Enter all Districts that are sanctioned for the particular race.

When a Race is set-up as an NBHA Sanctioned Race, NBHA rules are invoked, and NBHA Members from the Districts identified in the Race set-up will have NBHA Points assigned for qualifying runs.

The NBHA Member's District is set in the Name/Address file. If a member moves to another District, the Name/Address file should be changed. The members points earned in the old District stay there .

NBHA Point Standings can be reported on a District by District basis or by All Districts **BarrelTime**. Standings are updated each time the "Point Standings Report" is run. View/Print NBHA Standings by selecting the Print | Standings | Point Standings menu selection choices.

NBHA Points are assigned and posted to the Race records during the printout of the (NBHA Sanctioned) Race Results Report. The Point Standings Report asks you for the first and last race dates, then compiles the Point Standings from the show/race records for the requested dates.

In the event that you find NBHA points being assigned to someone who was not an NBHA member at the time of the race (or has changed districts since the race) resulting in incorrect point standings....

Go to the Name/Address record for the problem person and blank out the NBHA District (if they were a non-member at the time of the race) or change it to their District at race time. Then reprint the race. The points will be reassigned and posted correctly. Don't forget to go back and correct the Name/Address record.

The District or Multi-District report will update the next time it runs and the points will be correct. The "problem child" will not receive points for the non-member/non-current

**NOTE: NBHA 3-D Races** require some special notes: When setting up an NBHA 3-D race, you must enter the race as an NBHA race in the Show Manager window, and you must select the Rules as either [3D], [3D] [Y]outh or [3D] [S]enior .

The "Open" Checkbox defaults to True/Checked. If unChecked/False, the race is restricted to NBHA members only; you are not allowed to register non-members into the race.

3-D races print out with the three divisions clearly identified using NBHA's best time, best time +1 second, best time +2 seconds schema for the Three Division separation. Pay-outs are based on the 3-D divisions, regardless of the racer's NBHA Membership status.

NBHA Points Assignment in 3-D Races default to being awarded on the basis of a 4-D Race: 2-D points are awarded at best time +0.5 second, 3-D points at best time +1.0 second, and 4-D points at best time +2 seconds.

When running NBHA Co-Sanctioned District Races, each District's members compete with members of *their own district* for points. For example, if the best time for District 01 was 16.555, the other Dist 01 racer's points are based on that best time. If the best time for Dist 02 was 17.022, the Dist 02 racer's points are based on that time - even though they are physically running in the same race. See the **NBHA Co-Sanctioned Race Points** topic for more detailed information.

In the event that there are no qualifying contestants in one or more divisions (often the case in youth races -- such as no 2-D qualifiers!) the the pay-outs are redistributed to qualifying contestants.

In the event that there are not enough qualifying contestants in one or more of the divisions (again, common in the youth races), you are given a choice of redistributing the "missing" payouts within the division, or redistributing the "missing" payouts equally among all racers who qualify for payouts.

See Help Topics: NBHA Points

NBHA 4-D Points in a 3-D Race can sometimes look wrong at first glance. Here's an example from a Senior 3-D Race:

Report Previewer - BarrelTime							
		<b>NBHA - CO District CO33</b> <b>Sand District Show</b> <b>Senior 3D</b> <b>December 07, 2014</b>					
Run #	Name	Horse	Dist	Run Time	Barrels	Total Time	Pts
<b>Division: 1D</b>							
8	Cindy Toll	Maximus Parr	CO33	15.854		15.854	5.0
11	James Campbell	Fly	CO33	16.069		16.069	4.0
1	Cindy Toll	Sheza Casanvoa Special	CO33	16.278		16.278	
10	David Decker	Little of Friday	CO33	16.627		16.627	5.0
9	Cheryl Hooks	Billy	CO33	16.658		16.658	4.0
12	Jerry Hooks	Lil Bug	CO33	16.841		16.841	3.0
<b>Division: 2D</b>							
13	Frank Jones	Picasso	CO33	17.187		17.187	5.0
3	Lonnie Howard	Speck	CO33	17.513		17.513	4.0
<b>Division: 3D</b>							
5	Rose Colborn	Dalia	CO33	18.040		18.040	5.0
6	Reba Howard		CO33	18.241		18.241	4.0
4	Cynthina Jones	LD Lickity Split	CO33	18.201	1	-0-	
2	Don Robinson	Wittle War Bars	CO33	17.125	1	-0-	
14	Don Robinson	Docs Little Red Jet	CO33	-0-	NT	-0-	
7	Mike Toll	Awsome Angie	CO33	16.228	NT	-0-	

It looks odd seeing 5 points and 4 points being awarded twice in Division 1. But remember, even though this is a 3-D race, NBHA Point are awarded based on a 4-D race -- 2-D points start at 16.354, 3-D points start at 16.854, and 4-D points at 17.854.

All racers are CO33 District Members. Why didn't Run #1, receive points? Her time qualifies for 3 points in the 1st Division?  
 (Hint - the printout is correct.)

**NOTE: NBHA 4-D Races** require some special notes. When setting up an NBHA 4-D race, you must enter the race as an NBHA race in the Show Manager window, and you must select the Rules as either [4D], [4D] [Y]outh or [4D] [S]enior .

The "Open" Checkbox defaults to True/Checked. If unChecked/False, the race is restricted to NBHA members only; you are not allowed to register non-members into the race.

4-D races print out with the three divisions clearly identified using NBHA's best time, best time +.5 second, best time +1 second, best time +2 seconds schema for the division separation. Pay-outs are based on time within each division, regardless of the racer's NBHA Membership status.

Points are assigned based on District identification and division placing: When running NBHA Co-Sanctioned District Races, each District's members compete with members of *their own district* for points. For example, if the best time for District 01 was 16.555, the other Dist 01 racer's points are based on that best time. If the best time for Dist 02 was 17.022, the Dist 02 racer's points are based on that time - even though they are physically running in the same race. See the **NBHA Co-Sanctioned Race Points** topic for more detailed information.

In the event that there are no qualifying contestants in one or more divisions (often the case in youth races -- such as no 3-D qualifiers!) the the pay-outs are redistributed to qualifying contestants.

In the event that there are not enough qualifying contestants in one or more of the divisions (again, common in the youth races), you are given a choice of redistributing the "missing" payouts within the division, or redistributing the "missing" payouts equally among all racers who qualify for payouts.

See Help Topics: NBHA Points

**An NBHA Youth/Senior Short Race** is when there are few enough riders (fewer than six entries) in either or both classes that the Youth/ Senior points are based on their times in the Open 3D.

Enter/Edit the Race Name in Race Setup as/to "Short Youth" and or "Short Senior". Register the riders and horses to the race(s) as normal. Set the race as an NBHA Sanctioned race and enter an entry fee ONLY if there will be a separate Youth/Senior entry fee and payout.

After running the Open 3D, select the "Compound Races" menu choice of the Print menu, and select the "Yth/Snr Short Race" sub-menu choice. You will be instructed to first select the show, then the race. Select the "Short" race. You will then be instructed to select the Open 3D race in which the riders ran for their Yth/Snr points. The system will pull the race data from the Open 3D and rename the race "Youth 3D" or "Senior 3D" You can then print the race results from the "Short Race" as a separate printout as if the Youth or Senior race was actually run as a separate race.

Using this option assures that the Youth and Senior points are properly assigned and that the NBHA Show Report prints correctly.

See the NBHA Director's Handbook for Rules details.

This Printing Menu Choice creates a new "Youth" or "Senior" race out of an "Open Class" race by copying the Youth or Senior runs in the Open into the new "Youth/Senior Short Race." The new race is then ready to be processed by running the "Race Results Report."

Usually, the way this is done, is that the Youth and or Senior contestants pay both an Open Race entry fee as well as the Youth or Senior entry fee; their only run is in the Open. Another way is that there is only one Race (the Open), but the Youth/Seniors have only paid for the Youth/Senior run.

The Youth/Senior Short Race is an artificial construct created by removing all who riders who don't qualify for the age group.

The Date of Birth (DOB) information in the Names file are essential to this working.

**Print | Compound Races | Youth/Senior Short Race | Youth Short Race**

**The NBHA State Championship Format** is handled by *BarrelTime* as a variation of the Sweepstakes Format.

**NBHA State Finals Set Up:** Enter the Show name as "NBHA State Championship ." When *BarrelTime* sees "State Champ" (not case sensitive) in the Show name, it will ask you to confirm that this is the State Finals. Respond [**Y**]es in order to invoke a number of sub-routines that will help you manage the State Finals.

**NOTE:** The NBHA State Championship is an NBHA Show but is NOT set up as an NBHA Sanctioned Race; NBHA is NOT Checked in the Sanctioning section of the Race Setup screen. (An NBHA Sanctioned Race accumulates points.)

Only enter the Riders/Horses for the 1st Go as described under Sweepstakes. Let the system enter the 2nd Go for you, as well as handling the NBHA State Finals Short Go for you.

**Strong Suggestion:** Print Out the 2nd Go Order of Run after it is finished, using the 1st/2nd Go Recording Lines option - this posts the times for both runs. Use it for double checking the advancement to the Short Go.

The Printing Menu Choice is similar to the "Advance to Short Go" choice, except that it incorporates specific NBHA State Championship rules to qualify the runs which advance to the NBHA State Finals Short Go.

You are asked to confirm how many riders to advance. You are then asked to select the races from the Race Picklist.

A new Race named "**NBHA State Finals Short Go**" is created for the Show, and those riders who qualify are advanced to the "Short Go." You have the option of printing the Short Go Run Order from the Slowest Qualifier to Fastest Qualifier or vice versa.

**Print | Compound Races | NBHA State Finals Short Go**

**See Help Topic:** Sweepstakes Short Go for additional Sweepstakes information.

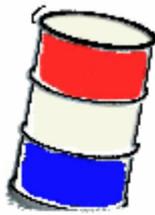
**When you host an NBHA Co-Sanctioned Show** with two or more participating NBHA Districts, be sure to set up the Co-Sanctioning fields for each co-sanctioned race. Usually that would be the NBHA Open 4D, the NBHA Youth, and the NBHA Senior races. The Race Setup Screen should look similar to this:

Show:	<b>Sandune Extravaganza</b>	08/31/2014	Show No:	14001										
Race Name:	<b>Open 4D</b>	08/31/2014	Race No:	002										
Rules:	Format: <b>4D</b> v	Open Race <input checked="" type="checkbox"/>	Half Sec 1st Div: <input type="checkbox"/>	Fees:	Entry Fee: <b>\$25.00</b>									
	Yth/Snr: v	Pole Bending: <input type="checkbox"/>	Half Sec 4 Divs: <input type="checkbox"/>		Non-Member Fee: <b>\$5.00</b>									
Sanctioned by:	AQHA <input type="checkbox"/>	NBHA <input checked="" type="checkbox"/>	Sponsoring Dist:	<b>CO33</b>	CoSanctioned Dists:									
	AW4D <input type="checkbox"/>	NCBRA <input type="checkbox"/>			<table border="1"><tr><td>CO03</td><td>CO01</td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td></td><td></td><td></td></tr></table>	CO03	CO01							
CO03	CO01													
	BBR <input type="checkbox"/>	WPRA <input type="checkbox"/>												

In this example, District CO33 is Hosting the show and is Co-Sanctioning the show with Districts CO01 and CO03. Participants from those three districts will earn NBHA points at this show. Non-members (this is an Open show) and NBHA members from Districts that are not Co-Sanctioned will not earn points.

Jackpots for each Race in this show are paid out based on Times and Placement within each Division regardless of Membership. NBHA Points are based on Run Times within each District; they are computed as if each district was running separate races. Each District's members compete against other members from the same district for points.

Here is an example of the Race Results at a Co-Sanctioned Open 4D Race -- Sanctioned and Hosted by District CO03 and Co-Sanctioned by District CO02:



**NBHA - CO District CO33  
Sandune Extravaganza  
Open 4D**

September 06, 2014

Run #	Name	Horse	Dist	Run Time	Barrels	Total Time	Pts
<b>Division: 1D</b>							
28	McKenna Abercrombie	Jet Deck Jones	CO03	15.154		15.154	5.0 / 1D
38	Jerry Aaberg	Sully	CO03	15.162		15.162	4.0 / 1D
32	Abby Carrington	Beamer	CO05	15.432		15.432	
37	Kandy Hathcock	Catchum Cowboy	CO03	15.436		15.436	3.0 / 1D
23	Kate Bachmeier	Banaza Hussler	CO03	15.455		15.455	2.0 / 1D
26	Kate Caballero		CO05	15.561		15.561	
35	Kelley Campbell	Gay Widows Doctor	NE04	15.566		15.566	
22	Dawn Lazor	Bullys Burner	CO03	15.585		15.585	1.0 / 1D
49	Cheryl Harper	Senator Hayden	CO04	15.631		15.631	
51	Misty James	Skoals Last	CO02	15.653		15.653	5.0 / 1D
<b>Division: 2D</b>							
18	Sammy Ager	Sadie		15.698		15.698	
19	Jamie LaRue	Molly	CO03	15.772		15.772	5.0 / 2D
50	Debbie Jameson	Son Of A Kandy Barr	CO03	15.809		15.809	4.0 / 2D
52	Laci Harper	Jet	CO02	15.845		15.845	4.0 / 1D
4	McKenna Abercrombie	Justa Jet Of Honor	CO03	16.068		16.068	3.0 / 2D
41	Joann Harper	Vic	CO02	16.123		16.123	3.0 / 1D
15	Gerry Barnhart	Horse 2	CO03	16.125		16.125	2.0 / 2D
<b>Division: 3D</b>							
43	Kari Hause	Florida		16.235		16.235	
24	Mary Satterfield	Sunny	CO04	16.247		16.247	
44	Kris Jennings	Breezy	CO03	16.320		16.320	5.0 / 3D
47	Shay-Lee Hadley	Splish Splash	CO03	16.356		16.356	4.0 / 3D
30	Brandy Anderson	Hava Chexmate Dream	CO06	16.417		16.417	
36	Brandy Anderson	Reed the Odds	CO06	16.454		16.454	
21	Barb Campbell	Frito		16.461		16.461	
39	Dammy Johnson	Sug's Dinamite Bar		16.478		16.478	
42	Florence Borbits	Blossie	CO03	16.522		16.522	2.0 / 3D

Print



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Quit



McKenna's 15.154 run set the pace for the Race and for Dist CO03, earning the 1D Payout and 5 1D points. CO03 points are awarded based a 15.154 fastest time for the district; all CO03 1D points were awarded in the Race's 1st Division.

Misty's 15.653 set the pace for Dist CO02. CO02 points are awarded based on a 15.653 fastest time for the district. CO02 1D points were awarded in the Race's Division 1 and Division 2.

Sammy's 15.698 run was the fastest run in the Division 2 which gave her the 1st place payout for the Division, but as a non-member earned no points.

Jamie's 15.772 run was the fastest CO03 run in the 2D, which earned her 5 2D points plus the 2nd place Payout for Division 2.

CO02's Division 2 points would start at 16.153, but in this example there are no qualifying CO02 Division 2 runs on the page.



**AW4D America West 4D**

1313 Blaker Rd

Turlock, CA 95380

209-667-6019

**[www.aw4d.com](http://www.aw4d.com)**



## National Christian Barrel Racers Association

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NCBRA National Christian Barrel Racers Association

[www.geocities.com/ncbra/](http://www.geocities.com/ncbra/)

Formerly CWPBRA - Christian Women's Professional Barrel Racing Association

## National Barrel Horse Association

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### **NBHA National Barrel Horse Association**

P.O. Box 1988

Augusta, GA 30903

706-7227223

**[www.nbha.com](http://www.nbha.com)**

## Women's Professional Rodeo Association

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### **WPRA Women's Professional Rodeo Association**

1235 Lake Plaza Drive Suite 134

Colorado Springs, CO 80906

719-576-0900

**[www.wpra.com](http://www.wpra.com)**

Note: WPRA Races are timed and computed to 1/100 of a second as per WPRA rules.

## Setting the Run Order / Draw

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The **Run Order / Draw** is set the first time you start to print the **Run Order Report**. If the Run Order has not been set when you select **Print | Order of Run**, you are asked to set the run order. (If you do not set the run order, the runs will be printed in the order they were entered into the computer.)

**BarrelTime** uses **Smart Draw** to randomize the runners while assuring there is sufficient space between runs by the same rider.

However, **Smart Draw** is not infallible, especially when there are few runs and/or a large number of duplicate runners. Also, **Smart Draw** cannot foresee special situations, such as the need to move a rider to a specific run (due to whatever reason), or riders sharing the same horse (they look like different horses to **Smart Draw**).

If you need to adjust the Run Order after setting the run order, read the **Register | Edit Race Data** and **Register | ReSet Run Numbers** Help Topics.

**BarrelTime** supports Timers manufactured by **FarmTek, Pegasus** and **SportaTrak**.

Trade names for these timers and their manufacturing and distributing companies are hereby acknowledged.

For more information about these timers, contact their respective companies:

**FarmTek Inc.**

5113 Heritage Avenue

Sauches, TX 75048

1-800-755-6529

[www.farmtek.net](http://www.farmtek.net)

**Pegasus Timers:** Out of Business?

Unable to find Current Address

Web Site not Working: [www.peg-go.com](http://www.peg-go.com)

**SportaTrak:** Out of Business?

Unable to find Current Address

## Tie Handling

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**BarrelTime** handles Payouts for **2-way** and **3-way** ties.

For example, let's say you are paying four places as follows: *1st* Place - **\$100**, *2nd* Place - **\$75**, *3rd* Place - **\$50** and *4th* Place - **\$25**.

A **2-way tie** for *1st* Place would pay **\$87.50** to the two tying riders, **\$50** to the next run and **\$25** to the last paying run; a **3-way tie** would pay **\$75.00** to the three tying riders and **\$25** to the last paying run.

A **2-way tie** for *2nd* Place would pay **\$62.50** to the two tying riders and **\$25** to the last paying run; a **3-way tie** would pay **\$50.00** to the three tying riders.

A **2-way tie** for *3rd* Place would pay **\$37.50** to the two tying riders; a **3-way tie** would pay **\$25.00** to the three tying riders.

A **2-way tie** for *4th* Place would pay **\$12.50** to the two tying riders; a **3-way tie** would pay **\$8.33** to the three tying riders.

If you are using a Whole Dollar Payout Default, the ties would be rounded to the nearest whole dollar amount.

**Canadian addresses** are entered similar to US addresses until you reach the Zip Code field:

Enter "CANADA" in the Zip field (the Zip field self-capitalizes). When the system reads "CANADA" in the Zip field, the State / Province selection screen pops up. Select and enter the correct Province Code, then confirm "CANADA" by pressing the [**Enter**] key.

Move the cursor into the "City" field and enter the Canadian Postal Code (such as "A1B 2C3") in the last seven spaces of the City field. You may have to abbreviate the City name, or in extreme cases move the City to the second address line in order to fit the available space. Most Canadian cities & postal codes fit.

**Other Non-US Addresses:**

Enter (non-Canadian) foreign addresses into the database as close as possible to the way they are written. When possible, foreign postal codes should be on the same line as the city.

The country name is entered in the Zip Code field. (The Zip field only accepts capital letters.) Some country names have to be abbreviated to fit in the space available.

Canada is the only country (other than the US) that will use the two character State Code/Province field; leave the state blank for all other countries.

## Printing to a Dot Matrix Printer

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Support for Dot Matrix Printers was dropped as of *BarrelTime* version 5.0.

The **Barrel Racer** v1.0 was originally a DOS program written in the dBASEIII+ language and compiled with a cranky dBASEIII+ compiler. Later portions were added to or rewritten in dBASE IV and compiled with a FoxPro compiler. Then dBASE 5 for DOS was used along with a dBASE compiler. The various DOS versions were numbered through v2.7y.

DOS versions 3.0 though the v3.5d were distributed with the Windows versions, and were provided primarily to provide DOS/Windows cross compatibility, and proper migration of data files. Windows version 4.0 was the beta version. **Barrel Racer** Windows version 4.1b was the first release version.

**Barrel Racer** Windows version 4.2 was the last version with DOS cross compatibility, and included the Super Show upgrade option along with a number of other new options.

Starting with version 5.0, the program was renamed "**BarrelTime**." It includes support for several new racing formats including 5D racing, numerous web related enhancements and website management tools, as well as many other new features.

The current version 5.8 is the first version that is Windows 8 compatible, and provides backwards compatibility to Windows 7 and Windows Vista. It is not compatible with Windows XP and previous versions of Windows.

**BarrelTime** 5.8 may be viewed as a Win8 Beta version in advance of the planned Windows 6.0 which will have many new features.

The **Barrel Racer** Windows was written in dBL (the dBASE Language) first in Visual dBASE, then dB2K, then dBASE Plus, and currently in dBASE 9. **BarrelTime** is compiled using the most recent dBASE 9 compiler.

I want to acknowledge the many barrel racers over the years who have contributed comments and suggestions about ways to improve the **Barrel Racer** . Little did I know in 1995 when I attended an NBHA-Sponsored Show in Colorado Springs, that I would even consider developing a Barrel Racing program -- not to mention that 20 years later I'd still be at it!!

Among those that have helped me so much, there are several that I must acknowledge by name:

First, I have to thank **Candy Rodewald**, who was the Colorado Dist 03 Director during the first years of development. Without her input, suggestions and gentle cajoling, this project would never have got off the ground. In fact, Candy, you're to blame....

Next, I have to thank **Merdine Lowe**, Utah Dist 03 Director and State Director. Her input was essential in developing some of the non-NBHA formats, as well as being a critical eye and ear for NBHA changes and improvements. Her valuable input continued as one of the Beta testers of the Windows 4.0 version.

**Melody Mixon** of Florida Dist 04, and State Director has been an unflappable, indispensable and immense. We've weathered some rough spots and have a better software as a result. Thank you. Melody.

More recently, **Dixie Pring**, Colorado Dist 03 Director, has stepped in and taken over where Candy left off. Her help and input over the past year or so -- for both NBHA and WPRA issues -- has been critical. Dixie is another Beta testing Guinea pig. Thanks much, Dixie.

**Lori Roy** of the newly created Florida Dist 05 has been great! Not only did she step into a newly created NBHA District, she stepped into the Windows Beta version test without any previous experience with the DOS version. There were no Help Files with Beta 4.0! Big time "Thank you," Lori !

**Johnny McDaniel** of newly created Florida Dist 10 (and formerly FL05) has been a great help over the past few years. He doesn't say much, but when he does -- you'd better listen! He's a Beta tester, too. Thanks, Johnny.

Finally, I need to acknowledge and thank **Mary Israel** of Utah District 07. She has used the DOS version for several years; her help has been invaluable in adding the American West 4D racing format to **BarrelTime** . Mary was another Beta tester.

Without the help of these special barrel racers, along with other barrel racers not named here, this version of the **BarrelTime** wouldn't exist. Thank you all!!

In addition to the barrel racers, I must acknowledge members of the dBASE community for their help:

First, my thanks to **Nicolas Martin** for his "serial.cc" dBASE file which was essential to get the timers communicating with dBASE, and **Vic McClung** for the patch which allowed "serial.cc" to work with dB2K/dBASE Plus.

Second, thank you the **Ken Mayer** for his "preview.wfm" screen report previewer, which is used here with very little modification.

Both of these files were posted to the dBASE Users Function Library project (dUFLP). The ability to use the fruit of their labors saved me hours -- no, weeks! -- of labor.

These acknowledgements are being edited as I prepare for the Beta release of **BarrelTime** v5.0. There'll be a whole new crop of acknowledgements soon....

Robert L. Schultz

Sandune Data Systems